



Supplemental Bear Den Meeting O

Build a Model

Achievement 21e.

Preparation and Materials Needed

- ▶ Determine if you've got a parent who has an interest in this topic to come in as a guest leader for this.
- ▶ Make arrangements to visit a site where a model of a shopping center or other building is on display.
 - Contact a local architectural firm to learn if it has any models your den can view.
 - Visit the architect's office or ask the architect to bring the model to your den meeting place.
 - Be sure your host knows how long you need to have someone make a presentation, and that you've confirmed what can or should be covered that would be interesting and fun for the Cub Scouts.
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
 - Depends on the field trip location.
 - Could bring Legos or other building-block items to let the Cub Scouts construct their own models.

Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.
- ▶ If you've brought books, pictures, or materials, also make these available for Cub Scouts to review if they like.

Opening

- ▶ Flag ceremony (indoor or outdoor; rotate roles to complete **Achievement 3f**) with Pledge of Allegiance; the Cub Scout Promise or a patriotic song (of other opening).
- ▶ Consider a roll call, uniform inspection, or den yell.

Business Items

- ▶ Use this time to discuss participation in coming pack meetings or pack events, as needed.

Activities

- ▶ **Achievement 21e** ("Go and see a model of a shopping center or new building that is on display somewhere."):
 - Ask the architect to explain the model and the building project it represents.
 - Learn what the architect's role is in the project.

Want More Fun Activities?

OK, you've seen the architect's model, why not have the Scouts make their own models?

- ▶ Bring Legos or other building blocks, and divide them up among the Scouts in teams of two, three, or four (depending on how many supplies you have).
- ▶ Let the Scouts design and build their own architectural model of a building of their choice.
- ▶ Have each Scout and team show and tell about their model.



Closing

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

After the Meeting

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.