



Wolf Den Meeting 11

Making Choices Achievement 12.

Preparation and Materials Needed

- ▶ For Den Meeting 11, remind boys to bring their *Wolf Handbook*.
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
 - Boys will need their handbooks.
 - If you want to do this as puppet theater, you'll need to bring paper lunch bags, markers or crayons, glue, string. Could bring felt pieces, buttons, stickers.
- ▶ **Note:** You can also do some of these Making Choices discussions in earlier meetings and space it out over the year.

Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader), especially collect bird-watching charts from the previous meeting (**Elective 13a**).
- ▶ Assign parents to meeting roles and hand out a meeting plan to each.

Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include:
 - Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.
 - Rotate leadership of flag ceremonies so each boy has a turn at every role (**Achievement 2b**).

Business Items

- ▶ Use this time to discuss participation in coming pack meetings or pack events, as needed.
- ▶ **Verify:** Check completion of **Elective 13f** by checking the boys' handbooks.

Activities

- ▶ **Achievement 12a:** Complete the Character Connection for Courage.
 - **Know:** Discuss with your family what courage is. Review the requirements and discuss how you might need courage in each one to do what is right.
 - **Commit:** Give some examples of when it is hard to do the right thing. Discuss with your family times that it might take courage to be honest and kind. Tell about a time in your life when you needed to be brave and courageous to do the right thing.
 - **Practice:** Practice learning about courage while doing the requirements for Making Choices. With family members, act out the choices you would make for some of the requirements.

Want More Fun Activities?

This meeting is all talk, so, consider how to be active:

- ▶ Option: you can do the acting out with puppets, and have this be a puppet theater day. Make simple paper lunch bag hand puppets with markers/crayons, and string and glue. But be sure that after the theater, everyone discusses the issues seriously.
- ▶ Also, there is nothing wrong with mixing up the Making Choices discussion with some activity, like an obstacle course or game segment. (Complete a section of the course or game, then discuss. Repeat.)



- Discuss the following scenarios and have the boys act out the choices they would make for each. Cover as many of the following as time permits, but at least four, allowing each boy to complete at least one.
 - **Achievement 12b:** There is an older boy who hangs around Jason's school. He tries to give drugs to the children. What would you do if you were Jason?
 - **Achievement 12c:** Lee is home alone. The phone rings. When Lee answers, a stranger asks if Lee's mother is home. She is not. Lee is alone. What would you do if you were Lee?
 - **Achievement 12d:** Justin is new to your school. He has braces on his legs and walks with a limp. Some of the kids at school tease him. They want you to tease him, too. What would you do?
 - **Achievement 12e:** Juan is on a walk with his little sister. A car stops and a man asks them to come over to the car. What would you do if you were Juan?
 - **Achievement 12f:** Matthew's grandmother gives him money to buy an ice cream cone. On the way to the store, a bigger boy asks for money and threatens to hit Matthew if he does not give him some money. If you were Matthew, what would you do?
 - **Achievement 12g:** Chris and his little brother are home alone in the afternoon. A woman knocks on the door and says she wants to read the meter. She is not wearing a uniform. What would you do if you were Chris?
 - **Achievement 12h:** Sam is home alone. He looks out the window and sees a man trying to break into a neighbor's back door. What would you do if you were Sam?
 - **Achievement 12i:** Mr. Palmer is blind. He has a guide dog. As he is crossing the street, some kids whistle and call to the dog. They want you and your friends to call the dog, too. What would you do?
 - **Achievement 12j:** Some kids who go to Bob's school want him to steal candy and gum from a store, which they can share later. Bob knows this is wrong, but he wants to be popular with these kids. What would you do if you were Bob?
 - **Achievement 12k:** Paul and his little sister are playing outdoors. A very friendly, elderly woman stops and watches the children for a while. Paul doesn't know the woman. She starts to talk to them and offers to take Paul's little sister on a walk around the block. What would you do?

Closing

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

▶ **Home Assignment:** Ask family members to discuss at home four requirements from **Achievement 12b-k**; the boy's handbook should be signed upon completion.

After the Meeting

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.