



Supplemental Wolf Den Meeting K

Be an Artist
Elective 12.

Preparation and Materials Needed

- ▶ Identify any parents or other pack resources who have an interest in art. Alternatively, you might see if a hobbyist or art teacher can visit your den meeting, or you might do this meeting as a field trip to an art classroom or artist's studio if they are willing to assist you.
 - Be sure your host knows how long you need to have someone make a presentation, and that you've confirmed what can or should be covered that would be interesting and fun for the Scouts.
- ▶ Materials checklist (add to your den Cub tub of U.S./den flags, paper/pencils, other supplies):
 - Crayons or washable colored markers
 - Red, yellow, and blue paint
 - Paper for drawing and painting
 - Poster board
 - Smocks or large old shirts

Before the Meeting

- ▶ Make final preparations with assistance from any assistant den leader or other parent helper, den chief, and/or denner. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

Gathering

- ▶ Have a gathering activity (games, puzzles, other) that will keep Scouts interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- ▶ Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.
- ▶ If you're on a field trip, as boys arrive, collect permission slips from parents who are not staying.

Opening

- ▶ Conduct a flag ceremony, indoor (**Achievement 2b**) or outdoor (**Achievement 2f**). Options include: Gather in a line, circle, or square. Pledge of Allegiance; have the Scout leading the ceremony tell what the Pledge means (**Achievement 2a**); Cub Scout Promise or Law of the Pack; lead patriotic song.

Business Items

- ▶ Remind the boys of appropriate behavior, including safety considerations, at the site of your visit.
- ▶ Use this time to discuss participation in coming pack meetings or events, as needed.

Activities

- ▶ **Elective 12b** ("Tell a story in three steps by drawing three cartoons.") Allow each Scout to develop his own cartoon story.
- ▶ **Elective 12c** ("Mix yellow and blue paints, mix yellow and red, and mix red and blue. Tell what color you get from each mixture.")
- ▶ **Elective 12f** ("Make a poster for a Cub Scout project or a pack meeting.") Have each boy, or boys working in pairs, make a poster promoting the pack's conservation project, or a pack meeting, pinewood derby, summer camp, or other pack activity.

Want More Fun Activities?

This meeting may need a dose of Feats of Skill or games for active fun!

- ▶ Be ready, if you sense it is dragging, to pull out a quick game or quick set of Feats of Skill.
- ▶ Other Suggestions: Pick a game or relay from any of those provided throughout this guide, or pull something from the emergency fun box.

Closing

- ▶ Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- ▶ Closing ceremony: Retire the colors (fold and return the flag), or have a den leader's minute with a Living Circle, or the Law of the Pack and den yell (or other ceremony).
- ▶ Hand out or send family information letter.

After the Meeting

- ▶ If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- ▶ Refreshments: If appropriate
- ▶ Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.

