AGE APPROPRIATE GUIDELINES FOR SCOUTING ACTIVITIES

Age- and rank-appropriate guidelines have been developed based on many factors. When planning activities outside of program materials or handbooks, ask this question:

Is the activity appropriate for the age and for Scouting?

Not every activity needs to be conducted.

Council-Coordinated Camping



LIONS (WITH ADULT PARTNER) Kindergarten



TIGERS
(WITH ADULT
PARTNER)
First Grade

WOLF/BEAR
SCOUTS
Second and Third
Grades



WEBELOS Fourth Grade



ARROW OF LIGHT SCOUTS



SCOUTS BSA



OLDER SCOUTS BSA, SEA SCOUTS, VENTURERS "Older Scouts BSA" are age 13

or 14 years old and up.

Outdoor Skills Hunting Prohibited Mountaineering/Scrambling/Cross-Country Travel Search and Rescue Missions **Search and Rescue Practice** Fueled Devices (Stoves and lanterns) Hiking—Multiple Day **Mountain Boards** Orienteering Wilderness Survival Training $\sqrt{}$ $\sqrt{}$ Fire Building Pioneering **Cooking Outdoors** Horseback Riding **Map and Compass** Council/district events only Pioneering Towers (Check requirements for height restrictions.) Rope Bridges (Check requirements for height restrictions.) Council/district events only **Conservation Projects** Fishing Hiking—Day **Tools** (See SAFE Project Tool Use Guidelines: <u>filestore.scouting.org/filestore/healthsafety/pdf/680-028.pdf)</u> Power Tools—Chain Saws, Log Splitters, Wood Chippers, Power Saws Adult use only See SAFE Project Tool Use Power Tools Axes **Bow Saws** Cub Scouts must earn the knife safety Adventure for their rank and must recertify each year. Pocketknife Hand Tools Trekking **Horse Treks** Backpacking—Overnight, Backcountry Bike Treks—Multiple Overnights Ski Touring—Multiple Days and Nights Carrying Gear Range and Target Activities (Policy as of 9/01/2024. See Range and Target Activities Manual for program details. Activities outside program literature is prohibited.) Council-sponsored events and day camps, short-term camps, long-term camps Pistols - NRA FIRST Steps Program Only cil-sponsored events and amps, short-term camps, long-term camps Specialty Programs – Cowboy Action $\sqrt{}$ Specialty Programs - Airsoft sored events and day camps, Specialty Programs - Chalkball .22 Bolt Action Rifle **Shotguns** Muzzleloaders - Rifle and Shotgun Only Archery - Field Archery – Target, Action (moving targets) Pellet Rifle Council-spons **BB Guns** Council-sponsored events and day camps, short-term camps, long-term camps Slingshots/Wrist Rockets sored events and day camps, short-term camps, long-term camps Catapults/Trebuchets Projectiles must be soft and small (no larger than a tennis ball). Camping (See Guide to Safe Scouting: www.scouting.org/health-and-safety/gss) Camping as a den or pack at council's designated location. May amp with Scout **Unit-Coordinated Camping** amp with Scouts BSA troops at roop- or council-sponsored short-term camp

AGE APPROPRIATE GUIDELINES FOR SCOUTING ACTIVITIES

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Water Parks, Slides, and Floating Attractions



LIONS (WITH ADULT PARTNER) Kindergarten



TIGERS (WITH ADULT PARTNER) First Grade



WOLF/BEAR SCOUTS Second and Third



WEBELOS Fourth Grade

Appropriate age varies by feature



ARROW OF LIGHT SCOUTS



SCOUTS BSA



OLDER SCOUTS BSA, SEA SCOUTS, VENTURERS

	Is the activity appropriate for the age and for Scouting? Not every activity needs to be conducted.	Kindergarten	First Grade	Second and Third Grades		Fifth Grade		VENTURERS "Older Scouts BSA" are age 13 and have completed eighth grade or 14 years old and up.
-	Vehicles							
	All-Terrain Vehicles (ATV)						Approved council use only; no unit use Approved council use only; no unit use	
	Personal Water Craft (PWC)							
	BMX Biking			$\sqrt{}$	√	√	$\sqrt{}$	$\sqrt{}$
	Mountain Biking			$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$
	Bike—Day Trip	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$
	COPE and Climbing							
	Caving (other than simple novice activities)							$\sqrt{}$
	Lead Climbing							$\sqrt{}$
	Snow and Ice Climbing							$\sqrt{}$
	Belaying						$\sqrt{}$	$\sqrt{}$
	Natural Rock Climbing/Top Rope Belayed						$\sqrt{}$	$\sqrt{}$
	Amusements—Aerial Adventure Parks						$\sqrt{}$	$\sqrt{}$
	Amusements—Canopy Tours						$\sqrt{}$	$\sqrt{}$
	Amusements—Zip Lines						$\sqrt{}$	$\sqrt{}$
	Rappelling					$\sqrt{}$	$\sqrt{}$	$\sqrt{}$
	COPE		Age-ap	propriate initiative	games		$\sqrt{}$	$\sqrt{}$
	Bouldering	V	√	√	V	V	V	$\sqrt{}$
	Climbing (age-appropriate man-made facility)			$\sqrt{}$		$\sqrt{}$	√	$\sqrt{}$
	Aquatics (See Safe Swim Defense, and Safety Afloat for restrictions based on skills, such as swimming ability, rather than age.)							
	Aerial Towed Activities (kitesurfing, parasails)	Prohibited						
	Cliff Jumping, High Dives	Prohibited						
	Triathlon: Swim Races in Open Water							Sanctioned events
Ш	Paddle Sports: Youth Operated on Class III or Above Whitewater							$\sqrt{}$
	Paddle Sports: Whitewater With Professional Guide on Board						V	$\sqrt{}$
	Paddle Sports: Youth Operated on Class I or II Whitewater						V	$\sqrt{}$
	Motorboats: Youth Operated (check state regulations)						V	V
Ш	Overnight Cruise on Live-Aboard Vessel						√,	√,
	Sailboats and Sailboards: Youth Operated						V	√,
Ш	Snorkeling in Open Water						√,	√,
	Scuba						√	√,
Ш	Surfing						V	V
	Towed Activities (waterskiing, knee boarding, floats)			,	,	1	√	V
	Tubing (floating in gently flowing water)			√	√	√	V	V
	Paddle Sports: Youth Operated on Calm or Gently Flowing Water	Passengers only		Paddle sports include canoes, kaya		de canoes, kayaks /	s, pedal boats, rafts, rowboats, SUP	
	Commercial Marine Transport (ferries, excursion ships)	√	√,	√ /	V	√ /	√	√
	Day Rides on Large Private Craft With Trained Adult Operator	$\sqrt{}$	√	√	√	√	√	√
	Swimming	$\sqrt{}$	√	√ /	√	√ /	√	√
	Snorkeling in Confined Water	√ √	√	√ /	√ \	√	√	$\sqrt{}$