

## TABLE OF CONTENTS

<b>Philmont Programs / Itineraries / Camps</b> .....	<b>1</b>
<b>2012 — Setting the Course</b> .....	<b>2</b>
Physical Conditioning .....	2
Wilderness First Aid/CPR Training Requirements/Certifications.....	2
Annual BSA Health and Medical Record .....	3
Philmont Weight Limits for Backpacking & Hiking.....	3
Accident and Sickness Insurance.....	4
Emergency Transportation .....	4
The Philmont Crew Leadership Team .....	4
Adult Leadership — BSA Policy.....	4
Crew Organization .....	5
Crew Leader .....	5
Chaplain’s Aide.....	5
Wilderness Pledge <i>Guia</i> (Spanish word for Guide).....	6
Adult Advisor.....	6
Philmont Rangers .....	6
<b>The Adventure Begins</b> .....	<b>7</b>
Tour Plan.....	7
Tour Director .....	7
Transportation.....	7
Public Carriers .....	7
Private Vehicles.....	7
Conduct While Traveling .....	7
Family Members.....	8
Crew Roster & Talent Release Form.....	8
Expedition Number.....	8
Philmont Address and Mail .....	8
Philmont Summer Participant Mailing Address.....	8
Emergency Telephone Number at Philmont.....	9
Messages from Home.....	9
Crew Lockers / Security .....	9
Backpacking Stoves .....	9
<b>Arriving at Scouting Paradise</b> .....	<b>11</b>
Arrival/Departure .....	11
Meeting Your Ranger.....	12
Advisor’s Orientation, Crew Leader, Chaplain’s Aide, & Wilderness Pledge <i>Guia</i> Meetings .....	12
Philmont Museums .....	12
The Scouting Way.....	12
Preserving Scouting’s Paradise for Future Generations.....	12
Contribute to Philmont’s Conservation Plan.....	13
<b>2012 Itineraries</b> .....	<b>14</b>
Itinerary Rating.....	14
The Challenge .....	14
Itinerary Distances.....	15
Itinerary Assignment .....	15
Crew Rendezvous .....	15

Selecting Your Itinerary .....	15
Tips for Selecting an Itinerary .....	15
Itinerary Optional Programs .....	16
Burro Packing.....	16
Reserving Your Itinerary .....	16
Step 3 - The Crew's Process.....	17
Short Treks.....	17
<b>Unique Experiences!.....</b>	<b>18</b>
Valle Vidal Itineraries.....	18
Demonstration Forest.....	18
Geology.....	18
The Philmont Experience.....	18
On The Trail.....	18
"Ten Essentials" for Hikers .....	19
<b>Philmont Trek Preparation Check List .....</b>	<b>20</b>
<b>Itineraries at a Glance.....</b>	<b>21</b>
<b>Philmont Camp Resources &amp; Facilities .....</b>	<b>23</b>
<b>Programs Included in Itineraries.....</b>	<b>24</b>
<b>Itinerary Rendezvous Locations .....</b>	<b>25</b>
<b>2012 Itinerary Details.....</b>	<b>27</b>
<b>SPECIAL INDIVIDUAL TREK EXPERIENCES .....</b>	<b>98</b>
Rayado Trek .....	98
Trail Crew Trek.....	98
ROCS (Roving Outdoor Conservation School) .....	98
Ranch Hands .....	99
Order of the Arrow Trail Crew.....	99
Philmont Staff Positions .....	99
<b>Special Fall and Winter Philmont Programs .....</b>	<b>100</b>
Autumn Adventure .....	100
Winter Adventure - Philmont's Cold Weather Camping Program .....	100
Leave No Trace Master Educator .....	101
<b>Philmont Training Center .....</b>	<b>101</b>
<b>Appendix A — Wilderness First Aid Equivalent Offerings.....</b>	<b>102</b>
<b>Appendix B — Recognized Certifications In Lieu of Wilderness First Aid.....</b>	<b>103</b>
<b>Appendix C — Philmont Height and Weight Limits.....</b>	<b>104</b>
<b>Appendix D — Public Transportation Providers.....</b>	<b>105</b>

# Philmont Programs / Itineraries / Camps

<b>Programs</b>	<b>Offered on Itineraries</b>	<b>At These Camps</b>
Archaeology	13, 16, 20, 23, 24, 26, 28, 30, 32, 33, 35	Indian Writings
Archery - 3 Dimensional	1, 5, 6, 7, 8, 12, 14	Apache Springs
Astronomy	30, 31	Ring Place
Baldy Mountain Hike	10, 15, 16, 17, 19, 20, 21, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35	
Black Powder Rifle	1, 2, 3, 4, 5, 6, 7, 9, 10, 12, 14, 15, 16, 17, 18, 19, 21, 22, 24, 25, 26, 27, 32, 33, 34, 35	Black Mountain, Clear Creek, Miranda
Blacksmithing	1, 2, 3, 7, 10, 11, 13, 15, 16, 19, 20, 22, 23, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35	Black Mountain, Cyphers Mine, French Henry
Burro Packing	10, 17, 21, 24, 26, 27	Miranda, Ponil
Burro Racing	4, 13, 15, 18, 26, 29	Harlan
Campfire (evening)	1, 2, 3, 4, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 33, 35	Beaubien, Clarks Fork, Crater Lake, Cyphers Mine, Ponil, Pueblano, Urraca, Zastrow
Cantina	2, 3, 5, 6, 7, 10, 11, 12, 13, 16, 17, 18, 21, 24, 26, 28, 30, 33, 34	Abreu, Ponil
Challenge Events	10, 11, 12, 15, 16, 17, 18, 19, 20, 21, 23, 24, 25, 27, 28, 29, 31, 32, 33	Dan Beard, Head of Dean, Urraca
Chuck Wagon Breakfast	10, 13, 16, 21, 24, 26, 30	Ponil
Chuck Wagon Dinner	2, 3, 4, 6, 8, 9, 10, 11, 13, 14, 16, 17, 18, 21, 24, 26, 28, 29, 30, 35	Beaubien, Clarks Fork, Ponil
Continental Tie & Lumber Co.	2, 4, 6, 8, 15, 16, 19, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34	Crater Lake, Pueblano
Cowboy Action Shooting	10, 16, 21, 24, 26, 30	Ponil
Demonstration Forest	1, 2, 3, 7, 12, 13, 14, 15, 17, 21, 22, 23, 25, 26, 27, 28, 34	Seally Canyon
Dutch Oven Dessert	9, 14, 25	Zastrow
Fishing, Fly Tying, Lodge Tour	1, 2, 3, 5, 6, 7, 8, 12, 14, 22, 32, 33, 34	Fish Camp
Folk Weather Forecasting	10, 24, 30, 31	Ring Place
Geocaching	2, 6, 7, 9, 14, 25, 31, 34	Slate Hill Heck, Zastrow
Gold Mining & Panning	1, 7, 10, 11, 13, 15, 16, 19, 20, 23, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35	Cyphers Mine, French Henry
Homesteading	1, 4, 6, 8, 9, 11, 12, 14, 20, 23, 29, 32, 33	Crooked Creek, Rich Cabins
Horse Rides	2, 3, 4, 8, 9, 10, 11, 13, 14, 16, 17, 18, 21, 24, 26, 28, 29, 30	Beaubien, Clarks Fork, Ponil
Jicarilla Apache Life	1, 5, 6, 7, 8, 12, 14	Apache Springs
Kit Carson Museum Tour	3, 4, 7, 9, 14, 21, 25	
Land Navigation, GPS Technology	2, 6, 7, 9, 14, 25, 34	Zastrow
Leave No Trace Camping	10, 16, 20, 24, 30, 31, 34, 35	Dan Beard, Rich Cabins
Lodge/Cabin Tours	1, 2, 3, 4, 5, 6, 7, 8, 12, 13, 14, 15, 21, 22, 25, 27, 28, 32, 33, 34	Abreu, Crooked Creek, Fish Camp, Hunting Lodge, Rich Cabins
Mexican Dinner	2, 3, 5, 18	Abreu
Mexican Homestead	2, 3, 5, 7, 11, 12, 17, 18, 21, 28, 34	Abreu
Mountain Biking	10, 24, 30, 31, 35	Whiteman Vega
Mountain Man Rendezvous	15, 16, 17, 19, 21, 24, 25, 26, 27, 34, 35	Miranda
Post Civil War Settlers	2, 3, 22, 34	Black Mountain
Rock Climbing & Rappelling	1, 2, 3, 4, 5, 8, 9, 11, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 25, 26, 28, 29, 30, 31, 34	Cimarroncito, Dean Cow, Miners Park
Rocky Mountain Fur Co.	1, 4, 5, 6, 7, 9, 12, 14, 18, 22	Clear Creek
Search & Rescue/Wild. Medicine	1, 6, 9, 10, 11, 12, 24, 30, 31, 34, 35	Carson Meadows, Seally Canyon
Shooting/Reloading - .30-06	5, 8, 9, 12, 13, 14, 18, 22, 27	Sawmill
Shotgun Shooting/Reloading - 12 Ga.	2, 4, 8, 9, 13, 15, 26, 27, 29	Harlan
Tooth of Time	1, 5, 6, 8, 11, 13, 14, 17, 21, 22, 23, 26, 27, 28, 29, 35	
Western Lore/Branding	1, 2, 3, 4, 6, 8, 9, 10, 11, 13, 14, 16, 17, 18, 21, 22, 24, 26, 28, 29, 30, 35	Beaubien, Clarks Fork, Ponil

# 2012 SETTING THE COURSE

---

## 2012 — Setting the Course

You and your crew are about to embark on a great outdoor Scouting experience. Your Philmont trek will leave you with lasting memories and lifetime values. It will change your life forever! This *Philmont TREKS 2012 Itinerary Guide*, and accompanying materials, will help you and your crew in completing the last of your planning and aid in the selection of your Philmont itinerary.

You have already received a *Council and Unit Planning Guide*. In this Advisors Kit you will find the *Philmont Treks 2012 Itinerary Guide*, a *Guidebook to Adventure* for each crew member, a Philmont Overall Map (that you will need to bring back to Philmont with you), and other materials you will find useful as you finalize plans for your High Adventure experience! Please study all the materials that Philmont has sent you. For example, the *Council and Unit Planning Guide* outlines **leadership standards, youth protection, health and medical requirements, crew responsibilities, fee payment schedules, coed Venturing Crew policies, and even a monthly planning schedule.**

For additional information, also visit the official Philmont Scout Ranch website at [www.PhillmontScoutRanch.org](http://www.PhillmontScoutRanch.org) and the Tooth of Time Traders at [www.ToothofTimeTraders.com](http://www.ToothofTimeTraders.com).

This ***Philmont TREKS 2012 Itinerary Guide*** gives direction to . . . .

- . . . finalizing your travel plans,
- . . . understanding Philmont's participation requirements,
- . . . selecting an itinerary that very carefully matches everyone's physical ability level,
- . . . how to benefit from Philmont's many and varied Backcountry programs,
- . . . building your crew into a team where everyone is successful.

### Physical Conditioning

The importance of being in **top physical condition** cannot be overemphasized!

Backpacking 5 to 14 miles daily, for 11 days with a 35-50 pound pack, at elevations ranging from 6,500 to almost 12,500 feet, requires great physical strength and endurance. Your physical training program should have started last December; at least six months of training is **strongly** recommended. If it did not -

**PLEASE START NOW!** Refer to Page 22 of the *Council and Unit Planning Guide* for a suggested conditioning program.

### Wilderness First Aid/CPR Training Requirements/Certifications

Philmont requires that at least one person, preferably two, (either an advisor or a youth participant) in each crew be currently certified in American Red Cross Wilderness First Aid basic or the equivalent and CPR from the American Heart Association, the American Red Cross or the equivalent. Different crew members can have the certifications in Wilderness First Aid and CPR — it doesn't have to be the same person although the current Wilderness and Remote First Aid course offered by the American Red Cross has CPR as a prerequisite.

The American Red Cross Wilderness First Aid is a sixteen hour course designed to help in situations when help is not readily available. Several hours may be required for Philmont staff to reach a remote backcountry location after a message is delivered to the nearest staffed camp. First aid and CPR training will result in proper and

prompt attention being given to injuries and/or illnesses. You must present current certification cards upon check in to verify this requirement.

A list of organizations that provide first aid training courses equivalent to Wilderness First Aid may be found in Appendix A on page 102.

Philmont encourages each crew to have at least one person trained in American Red Cross Wilderness First Aid Basic or the equivalent. However, Philmont will accept advanced levels of training. A copy of the license or certification must be shared with Philmont during the registration process. The approved certifications are listed in Appendix B on page 103.

### **Annual BSA Health and Medical Record**

Every camper and Advisor is required to have a medical evaluation within twelve (12) months of his or her participation date by a physician licensed to practice medicine. An examination conducted by a physician's assistant or a nurse practitioner will be recognized for states where they may perform physical examinations to students enrolled in public school systems. **The Annual BSA Health and Medical Record form must be used.** This form is available on Philmont's website at [www.PhillmontScoutRanch.org](http://www.PhillmontScoutRanch.org). Part's A, B, C, and D should be downloaded and Part's A, B, and C completed for each crew member. Advisors are to collect and hold the forms to be turned in at the Health Lodge upon arrival at Philmont. **Advisors should review each participant's medical form to be familiar with any health restrictions, check for parental and physician's signatures, and be certain that a copy of each participant's health insurance card is attached.**

An individual should always contact the family physician first and call Philmont at 575-376-2281 if there is a question about the advisability of participation. Philmont's chief medical officer and other medical staff of the Health Lodge reserve the right to make medical decisions regarding the participation of individuals at Philmont.

Each crew must bring a first aid kit. The *2012 Guidebook to Adventure* contains a recommended first aid kit supply list. Many "over the counter" medications are available at the Tooth of Time Traders at Philmont.

### **Philmont Weight Limits for Backpacking & Hiking**

Each participant in a Philmont trek must be within the acceptable weight limit in the weight for height chart shown in Appendix C on page 104. The right hand column shows the maximum acceptable weight for a person's height in order to participate in a Philmont trek. Those who fall within the limits are more likely to have an enjoyable trek and avoid incurring health risks. These guidelines are used because overweight individuals are at a greater risk for heart disease, high blood pressure, stroke, altitude illness, sleep problems, and injury.

**Participants 21 years and older who exceed the maximum acceptable weight limit for their height at the Philmont medical recheck WILL NOT be permitted to backpack or hike at Philmont.** For example, a person 70 inches tall cannot weigh more than 226 lbs. All heights and weights will be measured in stocking feet.

For participants under 21 years of age who exceed the maximum acceptable weight for height, the Philmont medical staff will use their best professional judgment in determining participation in a Philmont trek. Participants under 21 years of age are strongly encouraged to meet the weight limit for their height. Exceptions are not made automatically and discussion in advance with Philmont is required regarding any exception to the weight limit for persons under 21 years of age, whether it is over or under. Philmont will consider up to 20 lbs. over the maximum acceptable as stated on the chart, however, the exception will never exceed 295 lbs. Philmont's phone number is 575-376-2281.

The maximum weight for any participant in a Cavalcade Trek or for horse rides is 200 pounds. Under no circumstances will any individual weighing more than 295 pounds be permitted to participate in backcountry programs. This requirement is necessary because of limitations of rescue equipment and for the safety of search and rescue personnel.

Philmont's camping programs center on backpacking in the backcountry, therefore Camping Headquarters does not offer a "Base Camp" program. Participants who arrive at Philmont and do not meet the above height/weight requirements **OR** who come off the trail because they cannot physically complete their trek must return home at their own expense.

Usually, most minor injuries and illnesses can be handled by the Health Lodge and allow the participant to return to the trail. Philmont tries to reunite injured campers with their crew; however, several factors may prevent or delay this, such as weather, the nature of the injury, where the crew is camped, and the length of the trek remaining. Once again, good conditioning and safe camping and hiking practices help make the trek successful for all.

### **Accident and Sickness Insurance**

Campers and Advisors are covered while at Philmont and while traveling to and from, by a plan through Health Special Risk, Incorporated. Please refer to the High Adventure Base Camper's Accident and Sickness Plan brochure.

For each sickness or injury, benefits are payable for medical or surgical treatment, prescription drugs, hospitalization, or the exclusive services of a private duty nurse (RN or LPN). Benefits will be paid for expenses incurred (subject to the *Excess Insurance Provision* explained below) up to the usual and customary charges normally made within the geographic area where treatment is performed.

**Excess Insurance Provision** – The Plan will pay all eligible expenses incurred from a covered accident or sickness not paid by any other collectible insurance or pre-paid health plan in force. If no other collectible insurance or pre-paid health plans are in effect at the time of the loss, this plan will pay all eligible covered expenses up to the plan limits. There is no deductible under this plan.

Advisors are urged to inform parents of the information in the High Adventure Base Camper's Accident and Sickness Plan brochure provided by Health Special Risk, Incorporated. Also remind parents to include the company name and policy number of their family insurance policy and attach a copy of their health insurance card (front & back) to the Annual BSA Health and Medical Record.

### **Emergency Transportation**

Philmont will assist with transportation arrangements when a family emergency (death or serious illness) occurs during an Expedition requiring a participant to return home or if a participant must return home for medical reasons. Be aware that transportation to airports may not be available at short notice and there could be delays before a participant is able to depart Philmont and arrive at an airport. Participants must reimburse Philmont for any transportation services provided, including transportation to a required airport.

### **The Philmont Crew Leadership Team**

A "crew" hikes on the trail at Philmont. This "crew" may have been formed from a Boy Scout Troop/Team or a Venturing Crew. The maximum crew size is 12 people and the minimum crew size is 7 people, including adult Advisors. These standards are strictly enforced. Each crew is required to have a majority of youth participants, and the maximum number of adults is four (4) per crew. For crew makeup purposes (but not for Youth Protection purposes), an "adult" is a person 21 and over.

### **Adult Leadership — BSA Policy<sup>1</sup>**

The best available adult leadership should be recruited to accompany each crew. In keeping with the policy of the Boy Scouts of America, there are no gender restrictions for adult leadership at Philmont except that each Coed Venturing crew must have coed adult leaders. **Each adult must be a registered member of the Boy Scouts of America.**

<sup>1</sup> Refer to *Guide to Safe Scouting*, No. 34416, for additional adult leadership policies.  
2012 ITINERARY GUIDE

Each Philmont Expedition or group must have at least two BSA registered adult Advisors. For Boy Scout groups, one advisor must be at least 21 years of age; the second Advisor must be at least 18 years of age. For Venturing groups, both advisors must be at least 21 years of age. **Each crew is required to have a majority of youth participants, and the maximum number of adults (over 21) is four (4) per crew.** Participants 18 through 20 years of age may be counted as youth or adult crew members in determining the makeup of the crew. All leaders must have completed the current youth protection training offered at [www.myScouting.org](http://www.myScouting.org).

Coed Venturing Crews are required to provide coed leadership while en route to and from Philmont and while hiking the trails of Philmont. A Coed Venturing Crew must have at least one male Advisor and at least one female Advisor, each of whom must be at least 21 years of age. Female Advisors must be responsible for the female participants; male Advisors must be responsible for the male participants. Male and female youth participants will not share the same sleeping facility.

Male and female Advisors are required to have separate sleeping facilities. Married couples serving as adult Advisors may share the same quarters if appropriate facilities are available.

When staying in tents, no youth will stay in the tent of an adult other than his or her parent or guardian.

All Advisors must be physically capable of hiking and camping in Philmont's high mountains for the length of the Expedition. Each Advisor is expected to reflect high moral standards established by custom, traditional values, religious teaching, and follow the youth protection guidelines.

Philmont recommends groups identify alternate leadership able to “step in” at the last minute in the event a leader is not able to attend. Philmont cannot provide staff to meet the BSA, two-deep leadership requirement.

## **Crew Organization**

Each crew has three youth in leadership positions along with one named adult leader. While some crews add additional leadership positions, these four positions are required by Philmont. The positions and their responsibilities include:

### **Crew Leader**

**Every Philmont crew functions best when led by a youth Crew Leader!** Great care should be used in selecting a Crew Leader as this person will have an awesome responsibility. The Crew Leader must have earned the respect of the crew members and adult Advisors.

The **Crew Leader** gives leadership to the crew as they:

- select the itinerary that best suits everyone’s physical abilities,
- choose routes during the trek that match the crews ability,
- set-up and break camp,
- establish a fair duty roster.

The **Adult Advisor** must support the Crew Leader and is responsible for:

- arranging transportation, overnight stops and meals en route to and from Philmont,
- ensuring the safety and well-being of everyone in the crew,
- addressing crew conflicts that may require appropriate discipline,
- serving as a counselor and coach and giving appropriate guidance to the Crew Leader.

### **Chaplain’s Aide**

A crew member, preferably one who has earned one of Scouting’s religious awards, should be selected as the Chaplain’s Aide. Their duties include leading grace before meals and encouraging participation in religious services and the Philmont “Duty to God” program.

### **Wilderness Pledge *Guia* (Spanish word for Guide)**

Each crew will select a Wilderness Pledge *Guia*. This individual will:

- help the crew understand the principles of the Philmont Wilderness Pledge and Leave No Trace,
- help the crew focus on camping practices that will adhere to the wilderness ethics outlined in the two approaches,
- see that “smellables” are correctly stored and all Philmont policies followed to avoid encounters with bears and other animals,
- ensure the Wilderness Pledge is followed and that campsites are left clean.

### **Adult Advisor**

One adult is the named person responsible for the crew. They “advise” the youth crew members, provide support for the youth leaders, handle the paperwork and permits needed by the crew, make the travel and lodging arrangements, and are the primary interface with Philmont. The name and contact information for this person must be kept current with Philmont and is entered with the “arrival” information during itinerary selection.

With more than 21,000 participants camping each summer at Philmont, it is important that each person do their share to insure that we protect Philmont and our neighbor’s properties for generations to come.

This team - Crew Leader, Chaplain’s Aide, Wilderness Pledge *Guia*, and Advisor become the prime resources for keeping morale high!

### **Philmont Rangers**

Trail wise and well versed in the latest camping and hiking techniques and Philmont lore, these hardy young men and women play a vital role in helping your crew be successful on the trail. Rangers are trained to show respect to the Advisors - they deserve the same as they coach the Crew Leader and crew on Philmont’s backcountry hiking and camping procedures. They come from some of the best Scout troops and Venturing Crews in America. A mark of a well prepared crew is when the Ranger can stay in the background while assisting the crew. Your Ranger will be a great friend and mentor. He or she will remain with the crew for the first three days at Philmont.

*For additional information, also visit the official Philmont Scout Ranch website at [www.PhilmontScoutRanch.org](http://www.PhilmontScoutRanch.org) and the Tooth of Time Traders at [www.ToothofTimeTraders.com](http://www.ToothofTimeTraders.com).*

# THE ADVENTURE BEGINS

## The Adventure Begins

### Tour Plan

Units complete this form when planning for local, national, or international adventures. The plan helps ensure the unit is properly prepared, that qualified and trained leadership is in place, and that the right equipment is available for the adventure. The Tour Plan Worksheet is available for you to fill out and submit at this link:

[www.scouting.org/filestore/pdf/680-014\\_fillable.pdf](http://www.scouting.org/filestore/pdf/680-014_fillable.pdf)

A tour group must have its approved Tour Plan in its possession at all times and must display it when requested by Scout officials or other authorized persons. All reservations by a tour group for overnight group camping on council properties and military bases will be subject to the presentation of a Tour Plan on arrival. **Philmont requires that an approved Tour Plan be presented at registration.**

### Tour Director

Council contingents or multiple crew groups may wish to designate one Advisor to serve as the group's Tour Director. His or her duties could include coordinating transportation for the crews, and handling all fiscal arrangements en route to, while at Philmont, and en route home. This person would schedule overnight stops, arrange lodging and meals, and be responsible for final fee settlement with the Philmont Registrar. The Tour Director serves as the chief liaison between the crews, the local council, and Philmont. He or she is expected to meet the same physical requirements as the rest of the Advisors and accompany one of the crews on the trail. Tour Directors are often top Philmont promoters in their local council.

### Transportation

THE ARRIVAL PLANS AND CREW INFORMATION MUST BE ENTERED DURING ITINERARY SELECTION **OR** THE ARRIVAL INFORMATION POST CARD IN THIS BOOK MUST BE MAILED AT LEAST 30 DAYS PRIOR TO YOUR ARRIVAL AT PHILMONT.

Traveling to and from Philmont is an important part of the "High Adventure" experience. Most groups will find transportation to be the largest expense in the budget. Study the various travel options before making a final decision. Choose the one that has the greatest appeal and is affordable.

### Public Carriers

Philmont participants have found public transportation providers to be reliable transportation to and from the ranch. Consult the passenger department of any of the listed carriers for scheduling information and costs. Your local travel agency can also provide this service. A list of public transportation carriers that provide service to and from Philmont may be found in Appendix D on page 105.

### Private Vehicles

This method of transportation should be used only with full assurance that the vehicles are safe and the drivers are reliable. Make sure there is adequate insurance coverage for each vehicle and that drivers meet licensing requirements. Adhere rigidly to the Tour Plan requirements. Philmont is not responsible for vehicles parked in parking areas.

### Conduct While Traveling

Scouts and Venturers are respected nationwide because of how they travel and behave in public. Sharp appearing, properly uniformed Scouts and Venturers bring credit to themselves and the organization. You are Scouting's ambassadors! Use the buddy system - no one person ever leaves the group alone. Telephone ahead to your next stop to confirm or change a reservation. Do not use tobacco in public. Express appreciation to those who extend courtesies to you along the way.

## Family Members

Philmont does not provide program or accommodations for family members not going on the trail. There are several motels and public campgrounds in the surrounding area. Prior reservations are strongly recommended.

## Crew Roster & Talent Release Form

Please take care in preparing your **Crew Roster**, following the instructions on the form. Be sure to fill in all the information — it is all necessary! The form contains vital information that Philmont uses in emergencies; the Mail Room uses it to sort your mail. **Bring it with you; do not mail it ahead of time.**

Your crew's **Talent Release** form is to be completed and turned in upon arrival. Even though the new Health and Medical Record forms have a Talent Release block on the signature page, each crew needs to fully complete and turn in the crew Talent Release form; Philmont does not accept the statement on the medical form. The Talent Release form requires a parent's signature for youth and personal signatures for those 18 years of age or older. Please obtain all signatures on a single copy of the form.

## Expedition Number

Please provide your **CORRECT, Confirmed Expedition Number** on all correspondence and forms required for your Philmont experience. Your Expedition Number was assigned by Philmont when your deposit was received and **replaced your tentative Expedition Number**. Check with your group's contact person to verify your **correct Expedition Number** or contact [camping@PhilmontScoutRanch.org](mailto:camping@PhilmontScoutRanch.org).

Your Expedition Number is determined by your arrival date. If, for example, your crew is to arrive July 14, the first part of your Expedition Number is 714, which signifies 7<sup>th</sup> month, 14<sup>th</sup> day. Philmont also assigns a unique alpha-letter to each reservation arriving the same day (Example, 714-A, 714-B, 714-C, etc.).

If your reservation consists of several crews, it is your responsibility to assign a unique consecutive number after the letter to designate each one. Thus, if your reservation consists of two or more crews arriving on July 14, your crews' **Expedition Numbers are 714-A-01, 714-A-02, etc.** Parents should record their camper's complete Expedition Number on the card inside the cover of the *2012 Guidebook to Adventure* that will be distributed to each participant. They should keep this to use if they need to contact Philmont while the crew is on the trail.

## Philmont Address and Mail

Your complete expedition number is essential for mail delivery at Philmont. Incoming **mail** may be picked up **only by the Crew Advisor or Crew Leader** at the Philmont Mail Room when your crew arrives and when you return to Camping Headquarters from the trail. You may send mail from any staffed camp.

## Philmont Summer Participant Mailing Address

Your Name, Expedition Number  
Philmont Scout Ranch, BSA  
47 Caballo Rd.  
Cimarron, NM 87714

## Emergency Telephone Number at Philmont

**24 HOUR EMERGENCY NUMBER — (575) 376-2281**

**Telephone calls to any of your group should be restricted to extreme emergencies only!** Since Philmont comprises 215 square miles of rugged mountain wilderness, it can require several hours (or even days) to transport a participant from some camps to return an emergency phone call. If this becomes necessary, it will speed contact when the caller has the full name and expedition number of the person being contacted.

### Messages from Home

In the event that a family emergency occurs at home while the crew is on the trail, the family is encouraged to contact Philmont's Logistics Department (24-hours a day) at (575) 376-2281 to discuss the issue. Logistics, in conjunction with Philmont's Chaplains and the family can determine the best and most practical course of action.

### Crew Lockers / Security

Philmont provides crew lockers and safekeeping (vault) storage service for crews. Crew lockers (2' x 2' x 3') are available for items not needed on the trail. These lockers are limited and groups traveling by private vehicle will be required to store items in their vehicles. **Crews using lockers will be limited to two (2) lockers, based on availability.** Safekeeping storage is available for valuables such as tickets, vehicle keys, credit cards, etc. Items are sealed in envelopes and placed in the vault in Registration. **Never leave valuables in tents or unattended!** Philmont is not responsible for lost or stolen items.

### Backpacking Stoves

Philmont requires crews to use backpacking stoves. You may bring your own or purchase them at Philmont. Visit [www.ToothofTimeTraders.com](http://www.ToothofTimeTraders.com) for great information on stoves and fuel for your Philmont expedition.

If you are traveling by commercial transportation you will need to ship your stoves and fuel bottles by US Postal Service (parcel post only), United Parcel Service or FedEx. Your package must be sent using ground service only.

If you plan to ship your stoves and fuel bottles please do the following:

- Wash fuel bottles with hot, soapy water and air dry for at least 12 hours.
- Purge stoves with attached tanks until they sputter and go out.
- Box stoves and fuel bottles. Do not ship matches, lighters, compressed fuel canisters or other hazardous materials.
- Please use the following Philmont address:  
Advisor's Name, Expedition Number  
47 Caballo Road  
Cimarron, NM 87714

This is the address for participant mail and will be delivered to the Camping Headquarters Mail Room. Please ship your box and allow ample time before your arrival, at least 2 weeks.

- If you are using UPS or FedEx we strongly recommend that you obtain a prepaid return shipping label. Without a prepaid return shipping label, Philmont will assist you by shipping with the US Postal Service or UPS.
- At the conclusion of your expedition the Philmont Mail Room will coordinate the shipping of your items home. Similar steps in preparing your stoves and fuel bottles will be required. Stoves with attached tanks must be purged and fuel bottles must be washed with hot soapy water. The Mail Room will allow the items to air dry before the boxes are sealed and shipped. This part of the process will usually take place after your crew has departed the ranch. Return instruction sheets will be provided when you arrive at the Ranch.

Philmont works closely with the local US Post Office and UPS. These procedures must be followed closely to comply with all regulations.

For further information, we suggest you call the Dept. of Transportation Hazardous Materials Information Center at 800-467-4922, press option 1. You may also access the Hazardous Materials

Website: <http://hazmat.dot.gov> or <http://www.faa.gov> for further information regarding transporting backpacking stoves.

### **Philmont Sells Stove Fuels**

White gas and isobutene/propane fuel type canisters will be available at Camping Headquarters and Trading Post/Commissaries along your itinerary in the backcountry. Empty isobutene/propane fuel canisters must be brought back to Camping Headquarters for disposal. All liquid fuel containers should be spun aluminum or hard plastic bottles designed to carry fuel. Backpacking stoves are used with adult supervision and **never** in or near tents.

*For additional information, also visit the official Philmont Scout Ranch website at [www.PhilmontScoutRanch.org](http://www.PhilmontScoutRanch.org) and the Tooth of Time Traders at [www.ToothofTimeTraders.com](http://www.ToothofTimeTraders.com).*

# ARRIVING AT SCOUTING PARADISE

## Arriving at Scouting Paradise

Watch for the signs leading to the Camping Headquarters Welcome Center, located on State Highway 21, five miles south of Cimarron, New Mexico. That is where all crews arrive. Your first day at Philmont will be full of excitement and adventure as your crew completes the busy tasks of preparing to hit the trail.

### Arrival/Departure

Many months of planning lead up to your arrival at Philmont! Arrange your travel itinerary to arrive at Philmont **between 8:00 am and 11:00 am** on your **SCHEDULED** arrival day. **Please do not arrive a day earlier or depart a day later than scheduled unless required by airline or train schedules.** Scheduled Expeditions will have priority for base camp accommodations over groups arriving early or departing late.

### **IF YOU MUST ARRIVE EARLY OR DEPART LATE, REQUEST WRITTEN CONFIRMATION FROM PHILMONT.**

**For example**, if your Expedition # is 627-Z, your arrival date is June 27, 2012. If, because of transportation scheduling limitations, you cannot arrive on June 27 and must arrive on June 26, you must request and be granted permission for an early arrival. Philmont recommends groups attempt to utilize other alternatives if travel arrangements require arriving or departing other than scheduled dates. Approved early arrivals/late departures will be assigned trail tents for lodging unless platform tent space is available (platform tent space is very limited and is not released for early/late groups until late in the day. Please plan to stay in trail tents.) The charge for additional meals is \$5.00/meal and extra lodging is \$6.00 per person/per night if you use your own tents or \$10.00 per person/per night if you use Philmont tents. These additional fees will be collected upon check in at Registration.

**YOU MUST EMAIL PHILMONT REQUESTING APPROVAL FOR AN EARLY ARRIVAL OR A LATE DEPARTURE IN ADVANCE, IF YOUR TRAVEL ITINERARY REQUIRES A LAYOVER ([camping@PhilmontScoutRanch.org](mailto:camping@PhilmontScoutRanch.org)).** All approved layovers are limited to groups traveling by public transportation and only for one night —either on arrival or on departure.

If you are delayed en route and will not arrive at your scheduled arrival date/time, please notify Philmont by calling (575) 376-2281 and ask for the Logistics Department.

**Your expedition begins with lunch on your arrival day (Day 1), you're off the trail on Day 12, and depart Philmont after breakfast on Day 13.** The Philmont fee covers 36 meals, 12 nights lodging, staff, and program supplies. Prorating for missed meals is not an option. Your arrival time will determine your first meal at Philmont. Meals are served at the following times:

	<b>Breakfast</b>	<b>Lunch</b>	<b>Supper</b>
<b><u>TRAILBOUND CREWS:</u></b>	6:30 a.m.	11:30 a.m.	5:00 p.m.
<b><u>HOMEBOUND CREWS:</u></b>	5:45 a.m. or 7:00 a.m.	12:15 p.m.	5:45 p.m.

Each Philmont Expedition concludes after breakfast on Day 13. On your departure day, Philmont offers either a Continental Breakfast at 5:45 a.m. or the Regular Breakfast at 7:00 a.m.; you will make your selection upon check-in at Philmont on Day 1. Continental breakfast will **not** be available prior to 5:45 am on the day of your departure.

Each crew departing Philmont should make every effort to schedule departure after 5:45 am. Very early departures disturb others and prevent individuals from obtaining adequate rest before they start their long trip home.

## Meeting Your Ranger

Upon arrival, your assigned Ranger will meet with you to guide your crew through the many steps necessary to complete your check in. Please refer to the *Guidebook to Adventure* for an outline of Day 1 activities. Please carry all of your Philmont material with you. Having your Tour Plan, Crew Roster, Talent Release form, CPR and Wilderness First Aid training certification, alphabetized medical forms, and any other required paperwork **will save you time**.

## Advisor's Orientation, Crew Leader, Chaplain's Aide, & Wilderness Pledge *Guia* Meetings

These important meetings start at 5:45 pm of your Arrival Day. Although they are separate meetings, attendance is required. The Advisors get last minute information; the Crew Leader learns crew organization skills; the Chaplain's Aide becomes crew motivator, and the Wilderness Pledge *Guia* learns responsibilities for helping the crew achieve wilderness ethics standards. By 6:45 pm, everyone is back together and off to Chapel Services conducted each evening at 7:00 pm in the Catholic, Jewish, Protestant, and L.D.S. traditions. The Tooth of Time Traders and all Base Camp functions close so as to not interfere with religious services.

## Philmont Museums

Philmont maintains three world famous museums that you won't want to miss: the beautiful Villa Philmonte (Waite Phillips' summer home), the Philmont Museum and Seton Memorial Library and Gift Shop, and the historic Kit Carson Museum at Rayado. Each is open every day of the summer. Tours of the Villa are scheduled at the Philmont Museum. Daily bus service, at no charge, is available to transport crews to Rayado for tours of the Kit Carson Museum. Schedule this at Logistics.

## The Scouting Way

Philmont is a large community made up of several thousand excited participants and dedicated staff members. It's a magical place where strong self-esteem is built as participants overcome the challenges of the trek. Our core values are expressed in the Scout Oath and Law. Philmont expects and requires everyone to do their best to live by these principals. The Boy Scouts of America prohibit language or behavior that is obscene, belittling, offensive to persons of the opposite sex, or contain racial or religious slurs.

## Preserving Scouting's Paradise for Future Generations

For seventy-four years Philmont has been considered the finest youth camping and backpacking area in the world. Over 950,000 youth and adults have hiked the magnificent trails, camped in pristine campsites, and enjoyed spectacular views of the Rocky Mountains. Everyone must do his or her part to help preserve this wonderful place by **fully committing to Philmont's Wilderness Pledge!**

The **Wilderness Pledge** areas of emphasis are:

- **LITTER and GRAFFITI** — Each camper should make sure that all trails and campsites are left neat and clean. Camping Headquarters should be left in a like manner.
- **WILDLIFE** — Respect Philmont's wildlife, including livestock. Follow all guidelines regarding food handling and trash disposal. Never feed or harass wild animals.
- **WATER** — You are in a land where water is scarce and very precious. Conservation and wise use of water has been practiced since the first man entered this land. You must continue this proper use. You should never bathe, do laundry, or wash dishes in or near springs or streams. Everyone needs water, and you should always leave springs and streams as clean as you found them.
- **TRAILS** — Pledge yourself to respect all trails of Philmont. Do not cut green boughs or trees, or mark on them. Do not cut across switchbacks and do not alter or change trail signs.
- **CAMPsites** — Camp only in sites designated with a numbered wood block sign. Each crew is responsible for leaving a neat and orderly campsite, whether it is in Camping Headquarters, staffed camps, or trail camps. Your campsite must be left litter free with its latrine and sumps clean. Carry out all trash. Fires must be left DEAD OUT and then cleaned of debris before you depart. Leave a courtesy woodpile when possible. You should respect the feelings of those crews camping near you and those that will come after you.

Low impact camping is practiced on Philmont property. These techniques along with the Wilderness Pledge and Leave No Trace keep Philmont pristine and natural.

Leave No Trace camping and hiking methods are used in the Valle Vidal lands in agreement with the Carson National Forest and have brought Philmont and Scouting high praise. Crews trekking into the Valle Vidal will be instructed in Leave No Trace techniques. We also use Leave No Trace methods in our land use agreements with Ted Turner's Vermejo Park Ranch, the Barker Wildlife Area of the New Mexico Department of Game and Fish, and John Kimberlin's Ponil Ranch. The sum of our use in these neighboring properties is about 85,000 acres.

### **Contribute to Philmont's Conservation Plan**

Three hours of conservation work is expected of each camper to earn the Philmont Arrowhead Patch. Ten hours of conservation work is required for the Fifty-Miler Award. The three hours earned at Philmont can be applied to the Fifty-Miler Award — the other seven may be acquired back home. Some or all of the other seven hours may also be acquired at Philmont. Several itineraries pass through more than one conservation worksite. A minimum of three hours, however, must be spent doing trail construction or other projects supervised by a trained Philmont staff member.

Philmont has several conservationists located strategically throughout the backcountry. Additional information about locations for your crew to perform a project will be shared with the crew during Trip Planning at Logistics on Day 1. Most conservation projects at Philmont consist of trail construction or repair. This is vitally important when over 23,000 people use the backcountry each year. Other projects may include watershed, timber stand, and fish habitat improvements. Long pants and hiking boots are needed for all conservation projects.

*For additional information, also visit the official Philmont Scout Ranch website at [www.PhilmontScoutRanch.org](http://www.PhilmontScoutRanch.org) and the Tooth of Time Traders at [www.ToothofTimeTraders.com](http://www.ToothofTimeTraders.com).*

# 2012 ITINERARIES

---

## 2012 Itineraries

Philmont's backcountry remains pristine largely because of the preplanned itinerary system. With thirty-five itineraries to choose from, a crew can take advantage of many unique program features and select a hike that meets the physical ability of each crew member. Following a preplanned itinerary helps Philmont know the location of each crew for contact should an emergency arise. This plan is also a vital part of Philmont's overall conservation and wilderness ethic.

Each itinerary is reviewed annually and changes are made as needed. When selecting your 2012 itinerary, **DO NOT USE A PREVIOUS BOOK** or rely on any itinerary you might see on the internet other than Philmont's official website [www.PhilmontScoutRanch.org](http://www.PhilmontScoutRanch.org). **THESE ARE THE ONLY OFFICIAL PHILMONT ITINERARIES.**

Crews will review the 35 available itineraries and select 5 that they would like to take. The crew will be assigned one of these five choices in almost every case. This assignment will be made during the itinerary reservation process described on Page 16.

### Itinerary Rating

Each itinerary has been assigned a degree of difficulty. This degree of difficulty is determined by many factors such as mileage, elevation changes, number of layover days, days of food carried, distances to water sources, and topography to name a few. A little practice using the enclosed Philmont Overall map will show many areas where there are steep climbs and descents. The contour lines on the Overall map represent 80 foot intervals. The closer the brown contour lines are together, the steeper the trail!

A **"Challenging"** itinerary will allow the crew more time for program. It also allows time to do some interesting side hikes, visit backcountry trading posts, take showers, and just enjoy the solitude of the backcountry trail camps.

A **"Rugged"** itinerary, although offering more physical challenge, is very enjoyable for a crew that has trained. It also offers a variety of exciting program.

A **"Strenuous"** itinerary is just as it sounds. A great experience for a crew of physically fit, older Scouts Venturers, and capable adults. More time is devoted to hiking; however, a well prepared crew can still experience several programs. Many seasoned crews who have hiked together several years choose a strenuous itinerary.

A **"Super Strenuous"** is, by far, the most difficult and, for a small but dedicated group of Philmont crews, the most rewarding! These few itineraries are highlighted by climbing some of Philmont's highest peaks and hiking long days of many miles. These itineraries should only be attempted by older more experienced crews where every person is in exceptional physical condition.

### The Challenge

Most crews choose either a "challenging" or "rugged" itinerary. Hiking with a heavy pack in elevations from 6,000 to nearly 12,500 feet is a major physical challenge. Altitude sickness affects all of us differently. People can often feel the effects of altitude as low as 6,000 feet above sea level. Drinking plenty of water, eating well, and spending 24 – 48 hours at your new elevation can help your body adjust to your new elevation.

Philmont makes an attempt to keep crews from climbing to over 9,000 feet during the first few days on the trail. Philmont considers this and many other factors when planning the itineraries.

Youth participants are usually fully capable of mastering the challenge. Many adults who lead sedentary lifestyles have more difficulty and could potentially be placing themselves in harm's way. Refer to the *Council & Unit Planning Guide* for physical preparation suggestions.

### **Itinerary Distances**

The description of each itinerary shows a distance in miles. This distance is calculated from the GIS map shown for the itinerary. Be aware that this distance is measured from camp to camp and does not include some side hikes (except for those shown on the itinerary maps), going to or from conservation sites, or hiking to program areas. Because of this, most crews can expect to actually cover 25% to 30% more mileage than what is shown. Providing the mileages in this document gives you a consistent, comparable distance between itineraries.

### **Itinerary Assignment**

Philmont assigns only two crews each day to the same itinerary. **Each crew must hike independently.** Two crews with the same arrival date assigned to the same itinerary number are called "sister crews." While they will camp at the same camps each night and participate in the same programs each day, they do not hike together on the trail and may or may not have any contact with each other.

### **Crew Rendezvous**

Often crews from the same troop or contingent would like to spend time in the same camp. This rendezvous can be planned by choosing itineraries that would be in the same camp on the same day. Please refer to the **Itineraries At A Glance** chart on page 21, and the **Itinerary Rendezvous Locations** table on page 25.

-----

### **Selecting Your Itinerary**

The three tools your crew needs to make their five (5) top itinerary choices are:

1. the Philmont wall map included in this packet – after your crew receives itinerary confirmation, they may wish to purchase the sectional map(s) suggested at the bottom of each of the description pages for the itineraries, for more accurate navigation,
2. the *Guidebook to Adventure* which gives a brief description of the available programs,
3. this *PHILMONT TREKS - 2012 Itinerary Guide*.

### **Tips for Selecting an Itinerary**

First of all, the itinerary must be the **youths'** decision! The crew's five choices must meet each crew member's physical ability and should be choices the crew is willing to hike, if assigned. The itinerary should be a balance of exciting program features (many of which are repeated at several locations) and quality hiking. Every itinerary offers a full Philmont experience.

Many crews determine their own unique method of choosing their top five (5) itinerary choices and some tried and true methods are:

1. based on your conditioning program, determine the level of difficulty that best suits the crew.
2. to have each crew member select their five (5) favorite program features from the list in the front section of this book.
3. to tally votes for each program and use the chart at the front of this guide, **Programs/ Itineraries / Camps** (page 1) and the **Programs Included In Itineraries** chart (page 24) to find the itineraries that have most of the programs desired by the crew.

The description page for each itinerary, located opposite the sketch map and elevation graph, lists the camps where the crew will spend the night, program features they may participate in each day, commissaries where the crew will pick up food, and potential conservation sites. When a crew is assigned an itinerary, **it is required to spend the night in the camps and pick up food at the commissaries shown.**

The program features listed are, in most cases, programs that an average, motivated crew may participate in. They do not in any way guarantee that a crew will be able to do all the programs shown. This can vary depending on how fast a crew hikes, what time they get on the trail in the morning, weather, crew dynamics, and other conditions. Crews may also be able to participate in programs that are in camps enroute to their daily destination — “pass through” programs. In these instances, while special, abbreviated programs may be available, crews should not expect to participate in the full program offering available to crews that selected their itinerary to include a camp/program. The Crew Leader should check with the backcountry camp staff when arriving at a “pass through” camp to see what may be available.

### Itinerary Optional Programs

A few programs such as the chuck wagon dinner, horse rides, and the use of burros for equipment packing require scheduling when the Crew Leader and Crew Advisor meet with their Trip Planner in Logistics.

There are a few itineraries where programs are listed with an “OR” condition. For example: “Side Hike Tooth of Time **OR** Chuck Wagon Dinner & Horse Rides”. Crews must select the programs(s) they wish to take part in during Trip Planning in Logistics (either the Tooth of Time side hike OR the Chuck Wagon Dinner & Horse Rides in this example). It is not possible or practical to be able to do all the programs listed and selection of one of the choices will permit the proper meals to be scheduled to be picked up.

Before making a final itinerary selection, crews should check the Philmont website [www.PhilmontScoutRanch.org](http://www.PhilmontScoutRanch.org) for any updates that may have occurred. Various tables and charts in this book are published to the website with a date indicating that they have been updated.

### Burro Packing

If your crew chooses an itinerary that includes burro packing and is assigned that itinerary they **MUST TAKE THE BURRO**. Not only is burro packing a real part of Philmont’s history and lore, it’s a great way to lighten everyone’s load! Each crew on a burro packing itinerary will be issued one or two burros and will be provided training in how to pack and care for the burros. Be sure to pick a name for your burro(s) and take many photos with it and your crew!

---

## Reserving Your Itinerary

Beginning with the summer of 2010, instead of filling out an “itinerary selection” postcard, rushing to the post office (or FedEx or UPS) to try to get it in first, Philmont implemented an internet-based procedure for you to tell us your itinerary wishes. Crews now access the internet and enter their itinerary choices online. Instead of waiting for days to receive the itinerary assignment, they are immediately informed.

### Step 1 - What You Need

- Have your Crew Leader assign one of your crewmembers to be the person (Processor) to enter the itinerary selection information.
- Have access to a computer with:
  - Internet access (personal computer, public library, work, etc.)
  - Web Browser (Internet Explorer 6.0 or later, others may work but have not been tested)
  - Printer
- Complete the Itinerary Selection worksheet - this has been sent to the contact person on record for your crew at Philmont.
- The Passcode assigned to your crew by Philmont — this has also been sent to the contact person on record for your crew at Philmont.

### Step 2 - How to Get Ready

- After the *PHILMONT TREKS 2012 Itinerary Guide* arrives, your Crew Leader should work with the crewmembers to determine the crew’s five desired itinerary numbers in priority order.

- Fill out the Itinerary Selection worksheet.

### Step 3 - The Crew's Process

- The Crew Advisor will have received the passcode provided by Philmont and provides it to the designated processor to enter the itinerary selection information when Itinerary Selection worksheet is complete.
- The designated Processor signs on to the Itinerary Selection website with the crew's Expedition number and passcode and enters the information from the worksheet. This includes contact information as well as the five itinerary selections. If transportation and arrival information is known, it may be entered at this time so the Arrival Postcard will not need to be sent to Philmont.
- When the information has been entered correctly, the Processor will "Submit" it.
- The system will assign the crew's itinerary from the five choices entered. If none are available, the Processor will be asked to enter five new choices.
- The Processor prints the Itinerary Assignment page.
- An email will be sent to the Crew Advisor confirming the assignment. This will be sent to the contact information entered by the Processor.

### Short Treks

Seven-day Short Treks are scheduled on specific dates, generally in August. If your crew has been assigned a Short Trek, your Crew Advisor will receive a booklet of Short Trek itineraries similar in format to this guide. It is to be used rather than the Philmont *TREKS 2012 Itinerary Guide*. The Short Trek booklet will contain a postcard that will be used to submit your five short trek itinerary choices. After this postcard is received by Philmont, one of the itineraries will be assigned and your Crew Advisor will receive an email with the assignment.

Because the numbered itineraries in this Itinerary Guide do not apply to short treks, you will **not use** the online itinerary selection process. Please use the "**special**" Short Trek postcard attached to the cover of your Short Trek Itinerary Booklet. The postcard with your crew's itinerary choices must be received by Philmont no later than June 1.

*For additional information, also visit the official Philmont Scout Ranch website at [www.PhilmontScoutRanch.org](http://www.PhilmontScoutRanch.org) and the Tooth of Time Traders at [www.ToothofTimeTraders.com](http://www.ToothofTimeTraders.com).*

## Unique Experiences!

### Valle Vidal Itineraries

Each year Philmont plans a number of very special itinerary opportunities, starting and finishing on Philmont property, that venture into the spectacular Valle Vidal section of the Carson National Forest. This 100,000+ acre wilderness borders Philmont near Dan Beard and Rich Cabins camps and Philmont's North Ponil country. It is home to New Mexico's largest wild elk herd. As a part of Philmont's special use agreement with the Forest Service, we agree to do meaningful conservation services and practice Leave No Trace camping in the Valle Vidal.

Some of the most popular programs such as mountain biking, search and rescue, astronomy, and folk weather forecasting are located at the Valle Vidal camps of Whiteman Vega, Seally Canyon, and Ring Place. Another great feature of the Valle Vidal is the ability for a crew to "bushwhack" from location to location using only map and compass or GPS. There are few established trails! There are also trail camps located in the Valle Vidal where your crew has a high likelihood of experiencing a night under the stars by themselves.

Philmont's crews that trek into the Valle Vidal are shining examples of Scouting's commitment to being good stewards of the National Forests. As our public lands become less wild, it behooves us all to take advantage of this rare opportunity to experience the grandeur of the amazing Valle Vidal. Philmont has redesigned the Valle Vidal itineraries to offer even more exciting programs. Each crew that successfully chooses a Valle Vidal itinerary will receive a Valle Vidal sectional map at no charge. Additional sectional or overall maps may be purchased at the Tooth of Time Traders' online catalog by visiting [www.ToothofTimeTraders.com](http://www.ToothofTimeTraders.com).

### Demonstration Forest

A Demonstration Forest has been developed at Philmont with the support of the American Tree Farm Organization. During the summer, professional foresters teach Scouts about proper management of the 45 acre ponderosa pine, Douglas fir, and white fir forest. There is also a self-guided tour with learning stations for continued education of timber harvests, thinning techniques, and sustainable forest management practices. Be sure to take advantage of this great learning opportunity if you are hiking near the Cimarroncito Reservoir.

### Geology

Philmont and private sector geologists have teamed up to provide an exciting and educational program for Scouts hiking at Philmont. During the summer, professional geologists teach about Philmont's unique geology, where the Southern Rocky Mountains meet the Great Plains. They will also share their knowledge of geology basics, mining technology, and information about the rich mining history here in northern New Mexico. Be sure to take advantage of this great learning opportunity if you are hiking through Cypher's Mine, Baldy Town, or French Henry.

### The Philmont Experience

Each of the 35 pre-planned itineraries provides numerous exciting programs offered at backcountry program camps. Crews that stay in staffed camps normally have their first choice of the programs offered. Crews passing through these camps may, if time and space allow, participate in some of the programs. Trail camps offer crews a time to relax, bond as a team, and build lifelong memories. Philmont is a total experience! Plan for a balanced trek and enjoy the serenity of the mountains.

### On The Trail

Whether hiking on Philmont, the Valle Vidal, or our neighbors' land by permission, crews are expected to travel responsibly — stay together, practice Scouting values, and use proper wilderness ethics. As the adult Crew Advisor, you are the chief morale officer. **Crews must not deviate from their assigned itinerary.** Changes are only permitted for bona fide medical emergencies and must be approved in advance by the Logistics Department.

## "Ten Essentials" for Hikers

1. Map & Compass - and the ability to read a map and use a compass.
2. Sun & Insect Protection - sunscreen, broad brimmed hat, sunglasses, insect repellent.
3. Water Bottles filled with disinfected water - a minimum of 3 quarts is essential in the Southwest.
4. Rain Gear - preferably a breathable rain suit with jacket and pants.
5. First Aid Kit - adequate to treat common injuries that may occur on a hike, and including latex gloves for protection from bloodborne pathogens.
6. Matches - for building a small campfire if necessary for warmth, drying clothing, or boosting morale.
7. Extra Clothing - daytime temperatures can drop to 40° F during the summer; nighttime temperatures can drop below freezing. Wool and/or polypro or other synthetic fabrics are recommended. Cotton clothing is not suitable for retaining body heat.
8. Extra Food - to provide energy and warmth.
9. Pocket Knife - a Swiss army knife with several tools is recommended.
10. Watch - so that you can stick to the schedule/itinerary.

*For additional information, also visit the official Philmont Scout Ranch website at [www.PhilmontScoutRanch.org](http://www.PhilmontScoutRanch.org) and the Tooth of Time Traders at [www.ToothofTimeTraders.com](http://www.ToothofTimeTraders.com).*

## Philmont Trek Preparation Check List

Also refer to the "Recommended Preparation Plan" on page 9 of the *2012 Council and Unit Planning Guide*.

- Two deep leadership confirmed..... \_\_\_\_\_
- Youth participants must be 14 years of age OR  
completed 8th Grade and be at least 13 years of age prior to participation ..... \_\_\_\_\_
- Copy of Philmont's Risk Advisory read and/or distributed to parents  
(refer to the *2012 Council and Unit Planning Guide*) ..... \_\_\_\_\_
- Annual BSA Health & Medical Records complete with physician, parent/guardian signature, and  
a copy of the family insurance card is attached (Advisor to collect and hold for arrival at Health Lodge).. \_\_\_\_\_
- Wilderness First Aid Basic and CPR certification scheduled and completed  
(bring proof of certifications)..... \_\_\_\_\_
- Information shared with parents about Philmont's insurance coverage  
(family insurance policy applies first) ..... \_\_\_\_\_
- Physical training plan developed and initiated several months ahead..... \_\_\_\_\_
- Advance fee payments collected and submitted (due October 1) ..... \_\_\_\_\_
- Final fee payments collected and submitted (due March 1) ..... \_\_\_\_\_
- Transportation to and from Philmont arranged..... \_\_\_\_\_
- Tour Plan Worksheet completed and approved 30 days in advance of arrival date  
(Advisor brings to Philmont) ..... \_\_\_\_\_
- Top five choices of itineraries selected and submitted through the online process no later than May 1  
(Short Trek participants should mail card attached to the Short Trek Booklet by June 1) ..... \_\_\_\_\_
- Itinerary reservation confirmed by Philmont  
(Confirmation is emailed to Advisor) ..... \_\_\_\_\_
- Arrival Plans and Crew Information entered on the itinerary selection website or  
Arrival Post Card mailed to Philmont at least 30 days prior to Crew's arrival ..... \_\_\_\_\_
- Bus driver(s) accommodations arranged..... \_\_\_\_\_
- Crew Roster & Talent Release Roster completed  
(Advisor brings to Philmont) ..... \_\_\_\_\_
- Expedition Number given to all parents and crew members..... \_\_\_\_\_
- Philmont's address given to all parents and friends ..... \_\_\_\_\_
- Philmont's emergency phone number given to all parents ..... \_\_\_\_\_

# Itineraries at a Glance

## 1 - 50 Mi. - C

Rimrock Park  
Crags  
Fish Camp  
Apache Springs  
Apache Springs  
Wild Horse  
Mt. Phillips  
Cyphers Mine  
Cimarroncito  
Shaefers Pass

## 6 - 56 Mi. - C

Rayado River  
Crags  
Apache Springs  
Apache Springs  
Wild Horse  
Clear Creek  
Red Hills  
Beaubien  
Crater Lake  
Stockade

## 11 - 64 Mi. - C

Ute Springs  
Webster Parks  
Cyphers Mine  
Comanche Peak  
Porcupine  
Beaubien  
Beaubien  
Carson Meadows  
Urraca  
Tooth Ridge

## 16 - 69 Mi. - R

Cathedral Rock  
Cimarroncito  
Upper Bench  
Upper Dean Cow  
Miranda  
Miranda  
Pueblano Ruins  
Dan Beard  
Cottonwood  
Ponil

## 2 - 53 Mi. - C

Vaca  
Deer Lake Mesa  
Cimarroncito  
Cimarroncito  
Shaefers Pass  
Black Mountain  
Beaubien  
Beaubien  
Bear Caves  
Abreu

## 7 - 57 Mi. - C

Olympia  
Abreu  
Fish Camp  
Bear Canyon  
Porcupine  
Clear Creek  
Cyphers Mine  
Hunting Lodge  
Deer Lake  
Cimarron River

## 12 - 65 Mi. - C

Lovers Leap  
Urraca  
Carson Meadows  
Apache Springs  
Apache Springs  
Porcupine  
Mt. Phillips  
Sawmill  
Hunting Lodge  
Martinez Springs

## 17 - 69 Mi. - R

Rayado River  
Aguila  
Miners Park  
Clarks Fork  
Aspen Springs  
Visto Grande  
Head of Dean  
Miranda  
Miranda  
Flume Canyon

## 3 - 57 Mi. - C

Olympia  
Abreu  
Lookout Meadow  
Porcupine  
Red Hills  
Black Mountain  
Clarks Fork  
Cimarroncito  
Cimarroncito  
Lost Gap

## 8 - 62 Mi. - C

Vaca  
Deer Lake Mesa  
Sawmill  
Comanche Peak  
Crooked Creek  
Lost Cabin  
Beaubien  
Beaubien  
Crater Lake  
North Fork Urraca

## 13 - 63 Mi. - C

House Canyon  
Indian Writings  
Ponil  
Dean Cow  
Harlan  
Ute Springs  
Sawmill  
Lamberts Mine  
Clarks Fork  
Tooth Ridge

## 18 - 69 Mi. - R

Lovers Leap  
Urraca  
Abreu  
Beaubien  
Beaubien  
Comanche Creek  
Mt. Phillips  
Sawmill  
Vaca  
Dean Cow

## 4 - 54 Mi. - C

Visto Grande  
Harlan  
Aspen Springs  
Lamberts Mine  
Clear Creek  
Crooked Creek  
Beaubien  
Beaubien  
Crater Lake  
Backache Springs

## 9 - 60 Mi. - C

Vaca  
Deer Lake  
Webster Parks  
Sawmill  
Comanche Peak  
Comanche Creek  
Beaubien  
Beaubien  
Carson Meadows  
Zastrow

## 14 - 69 Mi. - C

Lovers Leap  
Shaefers Pass  
Clarks Fork  
Aspen Springs  
Thunder Ridge  
Clear Creek  
Crooked Creek  
Apache Springs  
Lower Bonito  
Zastrow

## 19 - 71 Mi. - R

Dean Cutoff  
Pueblano Ruins  
Ute Meadows  
Ute Meadows  
Head of Dean  
Visto Grande  
Webster Parks  
Miners Park  
Urraca  
Stockade

## 5 - 58 Mi. - C

Cathedral Rock  
Cimarroncito  
Sawmill  
Mt. Phillips  
Comanche Creek  
Apache Springs  
Apache Springs  
Fish Camp  
Abreu  
Lovers Leap

## 10 - 63 Mi. - C

Bent  
Dan Beard  
Seally Canyon  
Whiteman Vega  
Iris Park  
Upper Greenwood  
Baldy Town  
Baldy Town  
Baldy Skyline  
Ponil

## 15 - 66 Mi. - C

Sioux  
Pueblano  
Ute Meadows  
Ute Meadows  
Upper Dean Cow  
Dean Cow  
Harlan  
Devils Wash Basin  
Cimarroncito  
Cimarroncito

## 20 - 72 Mi. - R

Campos Heck  
Dean Cow  
Head of Dean  
Copper Park  
Copper Park  
Greenwood Canyon  
Rich Cabins  
Iris Park  
Cook Canyon  
Indian Writings

# Itineraries at a Glance

## 21 - 73 Mi. - R

Rayado River  
 Bear Caves  
 Shaefers Pass  
 Hunting Lodge  
 Visto Grande  
 Head of Dean  
 Miranda  
 Miranda  
 Pueblano  
 Ponil

## 22 - 73 Mi. - R

Lovers Leap  
 Crater Lake  
 Black Mountain  
 Lookout Meadow  
 Buck Creek  
 Mt. Phillips  
 Upper Sawmill  
 Cimarroncito  
 Cimarroncito  
 Tooth Ridge

## 23 - 73 Mi. - R

Anasazi  
 Cook Canyon  
 Rich Cabins  
 Pueblano Ruins  
 Copper Park  
 Copper Park  
 Santa Claus  
 Devils Wash Basin  
 Cimarroncito  
 Tooth Ridge

## 24 - 75 Mi. - R

Anasazi  
 Old Camp  
 Seally Canyon  
 McCrystal Creek  
 Dan Beard  
 Ponil  
 Pueblano  
 Miranda  
 Miranda  
 Santa Claus

## 25 - 78 Mi. - S

Bent  
 Baldy Skyline  
 Baldy Town  
 Baldy Town  
 Head of Dean  
 Visto Grande  
 Webster Parks  
 Miners Park  
 Aguila  
 Zastrow

## 26 - 81 Mi. - S

House Canyon  
 Old Camp  
 Ponil  
 Pueblano  
 Black Horse  
 Black Horse  
 New Dean  
 Harlan  
 Cimarroncito  
 Upper Clarks Fork

## 27 - 83 Mi. - S

Sioux  
 Pueblano  
 Ute Meadows  
 Ute Meadows  
 Santa Claus  
 Martinez Springs  
 Lower Sawmill  
 Cyphers Mine  
 Hunting Lodge  
 Tooth Ridge

## 28 - 83 Mi. - S

Rimrock Park  
 Urraca  
 Miners Park  
 Clarks Fork  
 Devils Wash Basin  
 Santa Claus  
 Ewells Park  
 Ewells Park  
 Flume Canyon  
 Indian Writings

## 29 - 84 Mi. - S

Flume Canyon  
 Rich Cabins  
 Upper Greenwood  
 Copper Park  
 Baldy Skyline  
 Black Jacks  
 Dean Cow  
 Harlan  
 Lower Sawmill  
 Clarks Fork

## 30 - 85 Mi. - S

Anasazi  
 Cottonwood  
 Ring Place  
 Whiteman Vega  
 Greenwood Canyon  
 Copper Park  
 Copper Park  
 Pueblano  
 Ponil  
 Dean Cow

## 31 - 86 Mi. - SS

Sioux  
 Dan Beard  
 Whiteman Vega  
 Ring Place  
 Upper Greenwood  
 Ewells Park  
 Ewells Park  
 New Dean  
 Slate Hill Heck  
 Dean Cow

## 32 - 91 Mi. - SS

Lovers Leap  
 Lower Bonito  
 Crooked Creek  
 Comanche Peak  
 Ute Springs  
 Santa Claus  
 Ewells Park  
 Ewells Park  
 Dan Beard  
 Indian Writings

## 33 - 94 Mi. - SS

Old Abreu  
 Fish Camp  
 Wild Horse  
 Cyphers Mine  
 Deer Lake Mesa  
 Head of Dean  
 Copper Park  
 Copper Park  
 Rich Cabins  
 Old Camp

## 34 - 95 Mi. - SS

Toothache Springs  
 Carson Meadows  
 Agua Fria  
 Black Mountain  
 Deer Lake Mesa  
 Baldy Skyline  
 Baldy Town  
 Baldy Town  
 Elkhorn  
 Dean Heck

## 35 - 104 Mi. - SS

House Canyon  
 Cottonwood  
 Seally Canyon  
 Whiteman Vega  
 Greenwood Canyon  
 Baldy Town  
 Baldy Town  
 Santa Claus  
 Upper Bench  
 Upper Clarks Fork

# Philmont Camp Resources & Facilities

## NORTHERN AREAS

T Anasazi - ST  
 T Baldy Skyline  
 S Baldy Town - COM,TP,SH  
 T Bent - ST  
 T Black Horse  
 T/D Black Jacks  
 T/L Campos Heck - ST  
 T Cook Canyon  
 T Copper Park  
 T Cottonwood  
 S/L Dan Beard - P  
 S Dean Cow - P,E,SH  
 T Dean Cutoff - ST  
 T/L Dean Heck - E  
 T Elkhorn - E  
 T Ewells Park  
 T Flume Canyon - E  
 S/X French Henry - P  
 S Head of Dean - P  
 T/D House Canyon - ST  
 S Indian Writings - P,E,SH  
 T Maxwell  
 T/X McBride Canyon  
 S Miranda - P  
 T New Dean  
 T Old Camp - E  
 S Ponil - P,E,COM,CAN,TP,SH  
 S Pueblano - P  
 T Pueblano Ruins  
 T Santa Claus - E  
 T Sioux - ST  
 T/X Six Mile Gate - E  
 T/D/L Slate Hill Heck - P  
 T Turkey Creek  
 T Upper Dean Cow  
 T Ute Meadows

## CENTRAL AREAS

T Aspen Springs  
 T Cathedral Rock - ST  
 T Cimarron River - ST,E  
 S Cimarroncito - P,E,SH  
 S Clarks Fork - P,EH,SH  
 S Clear Creek - P  
 T/D Comanche Peak  
 S Cyphers Mine - P,SH  
 T/D Deer Lake  
 T Deer Lake Mesa  
 T/D Devils Wash Basin  
 S Harlan - P  
 S Hunting Lodge - P  
 T Lamberts Mine  
 T/D Lost Gap - E  
 T Lower Sawmill  
 T Martinez Springs - E  
 T/D Mt. Phillips  
 T Ponderosa Park  
 T Red Hills  
 S Sawmill - P,SH  
 T/D Shaefers Pass - EH  
 T/D Thunder Ridge  
 T/D Tooth Ridge - EH  
 T Upper Bench  
 T Upper Clarks Fork - EH  
 T Upper Sawmill  
 S/X Ute Gulch - COM,TP  
 T Ute Springs - ST  
 T Vaca - ST  
 T Visto Grande  
 T Webster Lake - ST,E  
 T/D Webster Parks

## SOUTHERN AREAS

S Abreu - P,E,CAN,SH  
 T Agua Fria  
 T Aguila  
 S Apache Springs - P,COM  
 T Backache Springs - E  
 T Bear Canyon  
 T Bear Caves  
 S Beaubien - P,SH  
 S Black Mountain - P  
 T Bonita Cow  
 T Buck Creek  
 S Carson Meadows - P  
 T Comanche Creek  
 T Craggs  
 S Crater Lake - P  
 S Crooked Creek - P  
 S Fish Camp - P  
 S/X Kit Carson - P  
 T Lookout Meadow  
 T Lost Cabin  
 T Lovers Leap - ST,EH  
 T Lower Bonito  
 S Miners Park - P,EH,SH  
 T North Fork Urraca - EH  
 T Old Abreu - ST  
 T Olympia - ST  
 S/X Phillips Junction - COM,TP,SH  
 T Porcupine  
 T Rayado River - ST  
 T/D Rimrock Park - ST  
 T RMSC  
 T Stockade - EH  
 T Toothache Springs  
 S Urraca - P  
 T Wild Horse  
 S Zastrow - P,E,SH

## VALLE VIDAL CAMP

T/L Beatty Lakes  
 T/L Greenwood Canyon  
 T/L Iris Park  
 T/L McCrystal Creek  
 S/L Rich Cabins - P,COM  
 S/L Ring Place - P,COM  
 S/L Seally Canyon - P  
 T/L Upper Greenwood  
 S/L Whiteman Vega - P

COM	Commissary (Food Pickup)	EH	End trek by hiking into CHQ from this camp	ST	Starting camp
D	Dry Camp, no water near camp			S/X	Staffed camp, no camping
T/D	Usually dry camp, water sometimes available	L	Leave No Trace Camping	T	Trail Camp
		P	Program available here	TP	Trading Post
E	Ending Point, bus pickup may be from this camp	S	Staffed camp, water nearby	CAN	Cantina
		SH	Showers Available	X	No camping

## 2012 ITINERARIES INCLUDE THESE PROGRAMS

ITINERARY NUMBERS:	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35						
Hiking Difficulty	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	R	R	R	R	R	R	R	R	R	S	S	S	S	S	S	SS	SS	SS	SS	SS						
Distance (approximate)	50	53	57	54	58	56	57	62	60	63	64	65	63	69	66	69	69	69	71	72	73	73	73	75	78	81	83	83	84	85	86	91	94	95	104						
Trail Camps	5	4	5	4	4	5	5	5	5	4	5	4	4	5	4	5	5	4	6	5	4	6	7	4	5	5	6	5	6	4	5	6	5	6	6						
Dry Camps	3	1	1		1		1	1	3		3	1	2	2	1			1	1		1	2	2		1	1	1	2	1		1	1			1						
Archaeology													x			x				x			x	x		x		x		x		x	x		x						
Archery - 3 Dimensional	x				x	x	x	x				x		x																											
Astronomy																																				x	x				
Baldy Mountain Hike										x					x	x	x		x	x	x		x	x	x	x	x	x	x	x	x	x	x	x	x	x					
Black Powder Rifle	x	x	x	x	x	x	x		x	x		x		x	x	x	x	x	x		x	x		x	x	x	x							x	x	x	x				
Blacksmithing	x	x	x				x			x	x		x		x	x			x	x		x	x		x	x	x	x	x	x	x	x	x	x	x	x	x				
Burro Packing										x							x				x			x		x	x														
Burro Racing				x									x		x			x									x			x											
Campfire (evening)	x	x	x	x		x	x	x	x	x	x	x	x	x	x	x	x	x	x		x	x	x	x	x	x	x	x	x	x	x				x		x				
Cantina		x	x		x	x	x			x	x	x	x			x	x	x			x			x		x		x		x						x	x				
Challenge Events										x	x	x			x	x	x	x	x	x	x	x		x	x	x		x	x	x				x	x	x					
Chuck Wagon Breakfast										x											x				x		x														
Chuck Wagon Dinner		x	x	x		x		x	x	x	x		x	x		x	x	x			x			x		x		x	x	x							x				
Continental Tie & Lumber Co.		x		x		x		x							x	x			x		x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x				
Cowboy Action Shooting										x							x						x		x		x														
Demonstration Forest	x	x	x				x						x	x	x	x		x					x	x	x		x	x	x	x							x				
Dutch Oven Dessert										x																x															
Fishing, Fly Tying, Lodge Tour	x	x	x		x	x	x	x				x		x										x													x	x	x		
Folk Weather Forecasting											x															x												x	x		
Geocaching		x				x	x		x																		x											x			
Gold Mining & Panning	x						x			x	x		x		x	x				x	x			x		x	x	x	x	x	x	x	x	x	x	x	x	x	x		
Homesteading	x			x		x		x	x		x	x		x										x		x												x	x		
Horse Rides		x	x	x				x	x	x	x		x	x		x	x	x					x			x		x		x	x	x									
Jicarilla Apache Life	x				x	x	x	x				x		x																											
Kit Carson Museum Tour			x	x			x		x															x			x														
Land Navigation, GPS Technol		x				x	x		x																		x												x		
Leave No Trace Camping											x																												x	x	
Lodge/Cabin Tours	x	x	x	x	x	x	x	x					x	x	x	x																							x	x	x
Mexican Dinner		x	x		x																																				
Mexican Homestead		x	x		x		x																																	x	
Mountain Biking											x																													x	
Mountain Man Rendezvous																																								x	x
Post Civil War Settlers			x	x																																				x	
Rock Climbing & Rappelling	x	x	x	x	x			x	x		x		x	x	x	x	x	x	x	x	x	x	x	x			x	x		x	x	x	x	x	x				x		
Rocky Mountain Fur Co.	x			x	x	x	x		x					x																											
Search & Rescue/Wild. Medic	x					x			x	x	x	x																												x	x
Shooting/Reloading - .30-06					x			x	x				x	x	x																										
Shotgun Shooting/Reloading -		x		x				x	x																																
Tooth of Time	x				x	x		x																																	x
Western Lore/Branding	x	x	x	x		x		x	x	x	x		x	x		x	x	x																							x

2/16/2012 6:00 pm

## 2012 Itinerary Rendezvous Locations

itinerary	Day 1	Day 2	Day 3	Day 4	Day 5	Day 6	Day 7	Day 8	Day 9	Day 10	Day 11	Day 12
1	Camping HQ	Rimrock Park	Crags	FISH CAMP	APACHE SPRINGS	APACHE SPRINGS	Wild Horse	Mt. Phillips	CYPHERS MINE	CIMARRONCITO	Shaefers Pass	Camping HQ
2	Camping HQ	Vaca	Deer Lake Mesa	CIMARRONCITO	CIMARRONCITO	Shaefers Pass	BLACK MOUNTAIN	BEAUBIEN	BEAUBIEN	Bear Caves	ABREU	Camping HQ
3	Camping HQ	Olympia	ABREU	Lookout Meadow	Porcupine	Red Hills	BLACK MOUNTAIN	CLARKS FORK	CIMARRONCITO	CIMARRONCITO	Lost Gap	Camping HQ
4	Camping HQ	Visto Grande	HARLAN	Aspen Springs	Lamberts Mine	CLEAR CREEK	CROOKED CREEK	BEAUBIEN	BEAUBIEN	CRATER LAKE	Backache Springs	Camping HQ
5	Camping HQ	Cathedral Rock	CIMARRONCITO	SAWMILL	Mt. Phillips	Comanche Creek	APACHE SPRINGS	APACHE SPRINGS	FISH CAMP	ABREU	Lovers Leap	Camping HQ
6	Camping HQ	Rayado River	Crags	APACHE SPRINGS	APACHE SPRINGS	Wild Horse	CLEAR CREEK	Red Hills	BEAUBIEN	CRATER LAKE	Stockade	Camping HQ
7	Camping HQ	Olympia	ABREU	FISH CAMP	Bear Canyon	Porcupine	CLEAR CREEK	CYPHERS MINE	HUNTING LODGE	Deer Lake	Cimarron River	Camping HQ
8	Camping HQ	Vaca	Deer Lake Mesa	SAWMILL	Comanche Peak	CROOKED CREEK	Lost Cabin	BEAUBIEN	BEAUBIEN	CRATER LAKE	North Fork Urraca	Camping HQ
9	Camping HQ	Vaca	Deer Lake	Webster Parks	SAWMILL	Comanche Peak	Comanche Creek	BEAUBIEN	BEAUBIEN	CARSON MEADOWS	ZASTROW	Camping HQ
10	Camping HQ	Bent	DAN BEARD	SEALLY CANYON	WHITEMAN VEGA	Iris Park	Upper Greenwood	BALDY TOWN	BALDY TOWN	Baldy Skyline	PONIL	Camping HQ
11	Camping HQ	Ute Springs	Webster Parks	CYPHERS MINE	Comanche Peak	Porcupine	BEAUBIEN	BEAUBIEN	CARSON MEADOWS	URRACA	Tooth Ridge	Camping HQ
12	Camping HQ	Lovers Leap	URRACA	CARSON MEADOWS	APACHE SPRINGS	APACHE SPRINGS	Porcupine	Mt. Phillips	SAWMILL	HUNTING LODGE	Martinez Springs	Camping HQ
13	Camping HQ	House Canyon	INDIAN WRITINGS	PONIL	DEAN COW	HARLAN	Ute Springs	SAWMILL	Lamberts Mine	CLARKS FORK	Tooth Ridge	Camping HQ
14	Camping HQ	Lovers Leap	Shaefers Pass	CLARKS FORK	Aspen Springs	Thunder Ridge	CLEAR CREEK	CROOKED CREEK	APACHE SPRINGS	Lower Bonito	ZASTROW	Camping HQ
15	Camping HQ	Sioux	PUEBLANO	Ute Meadows	Ute Meadows	Upper Dean Cow	DEAN COW	HARLAN	Devils Wash Basin	CIMARRONCITO	CIMARRONCITO	Camping HQ
16	Camping HQ	Cathedral Rock	CIMARRONCITO	Upper Bench	Upper Dean Cow	MIRANDA	MIRANDA	Pueblano Ruins	DAN BEARD	Cottonwood	PONIL	Camping HQ
17	Camping HQ	Rayado River	Aguila	MINERS PARK	CLARKS FORK	Aspen Springs	Visto Grande	HEAD OF DEAN	MIRANDA	MIRANDA	Flume Canyon	Camping HQ
18	Camping HQ	Lovers Leap	URRACA	ABREU	BEAUBIEN	BEAUBIEN	Comanche Creek	Mt. Phillips	SAWMILL	Vaca	DEAN COW	Camping HQ
19	Camping HQ	Dean Cutoff	Pueblano Ruins	Ute Meadows	Ute Meadows	HEAD OF DEAN	Visto Grande	Webster Parks	MINERS PARK	URRACA	Stockade	Camping HQ

## 2012 Itinerary Rendezvous Locations

itinerary	Day 1	Day 2	Day 3	Day 4	Day 5	Day 6	Day 7	Day 8	Day 9	Day 10	Day 11	Day 12
20	Camping HQ	Campos Heck	DEAN COW	HEAD OF DEAN	Copper Park	Copper Park	Greenwood Canyon	RICH CABINS	Iris Park	Cook Canyon	INDIAN WRITINGS	Camping HQ
21	Camping HQ	Rayado River	Bear Caves	Shaefers Pass	HUNTING LODGE	Visto Grande	HEAD OF DEAN	MIRANDA	MIRANDA	PUEBLANO	PONIL	Camping HQ
22	Camping HQ	Lovers Leap	CRATER LAKE	BLACK MOUNTAIN	Lookout Meadow	Buck Creek	Mt. Phillips	Upper Sawmill	CIMARRONCITO	CIMARRONCITO	Tooth Ridge	Camping HQ
23	Camping HQ	Anasazi	Cook Canyon	RICH CABINS	Pueblano Ruins	Copper Park	Copper Park	Santa Claus	Devils Wash Basin	CIMARRONCITO	Tooth Ridge	Camping HQ
24	Camping HQ	Anasazi	Old Camp	SEALLY CANYON	McCrystal Creek	DAN BEARD	PONIL	PUEBLANO	MIRANDA	MIRANDA	Santa Claus	Camping HQ
25	Camping HQ	Bent	Baldy Skyline	BALDY TOWN	BALDY TOWN	HEAD OF DEAN	Visto Grande	Webster Parks	MINERS PARK	Aguila	ZASTROW	Camping HQ
26	Camping HQ	House Canyon	Old Camp	PONIL	PUEBLANO	Black Horse	Black Horse	New Dean	HARLAN	CIMARRONCITO	Upper Clarks Fork	Camping HQ
27	Camping HQ	Sioux	PUEBLANO	Ute Meadows	Ute Meadows	Santa Claus	Martinez Springs	Lower Sawmill	CYPHERS MINE	HUNTING LODGE	Tooth Ridge	Camping HQ
28	Camping HQ	Rimrock Park	URRACA	MINERS PARK	CLARKS FORK	Devils Wash Basin	Santa Claus	Ewells Park	Ewells Park	Flume Canyon	INDIAN WRITINGS	Camping HQ
29	Camping HQ	Flume Canyon	RICH CABINS	Upper Greenwood	Copper Park	Baldy Skyline	Black Jacks	DEAN COW	HARLAN	Lower Sawmill	CLARKS FORK	Camping HQ
30	Camping HQ	Anasazi	Cottonwood	RING PLACE	WHITEMAN VEGA	Greenwood Canyon	Copper Park	Copper Park	PUEBLANO	PONIL	DEAN COW	Camping HQ
31	Camping HQ	Sioux	DAN BEARD	WHITEMAN VEGA	RING PLACE	Upper Greenwood	Ewells Park	Ewells Park	New Dean	Slate Hill Heck	DEAN COW	Camping HQ
32	Camping HQ	Lovers Leap	Lower Bonito	CROOKED CREEK	Comanche Peak	Ute Springs	Santa Claus	Ewells Park	Ewells Park	DAN BEARD	INDIAN WRITINGS	Camping HQ
33	Camping HQ	Old Abreu	FISH CAMP	Wild Horse	CYPHERS MINE	Deer Lake Mesa	HEAD OF DEAN	Copper Park	Copper Park	RICH CABINS	Old Camp	Camping HQ
34	Camping HQ	Toothache Springs	CARSON MEADOWS	Agua Fria	BLACK MOUNTAIN	Deer Lake Mesa	Baldy Skyline	BALDY TOWN	BALDY TOWN	Elkhorn	Dean Heck	Camping HQ
35	Camping HQ	House Canyon	Cottonwood	SEALLY CANYON	WHITEMAN VEGA	Greenwood Canyon	BALDY TOWN	BALDY TOWN	Santa Claus	Upper Bench	Upper Clarks Fork	Camping HQ

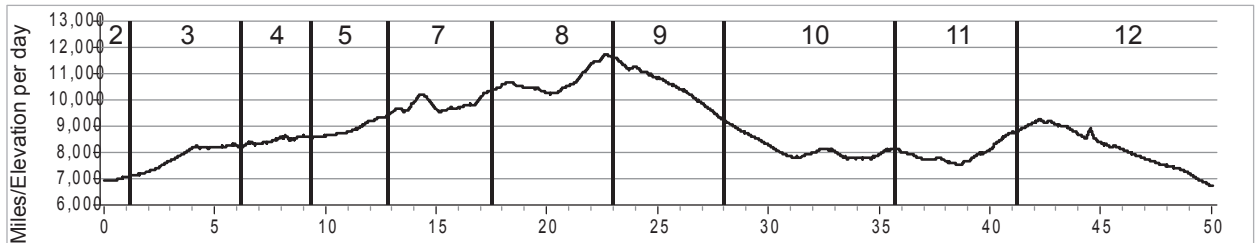
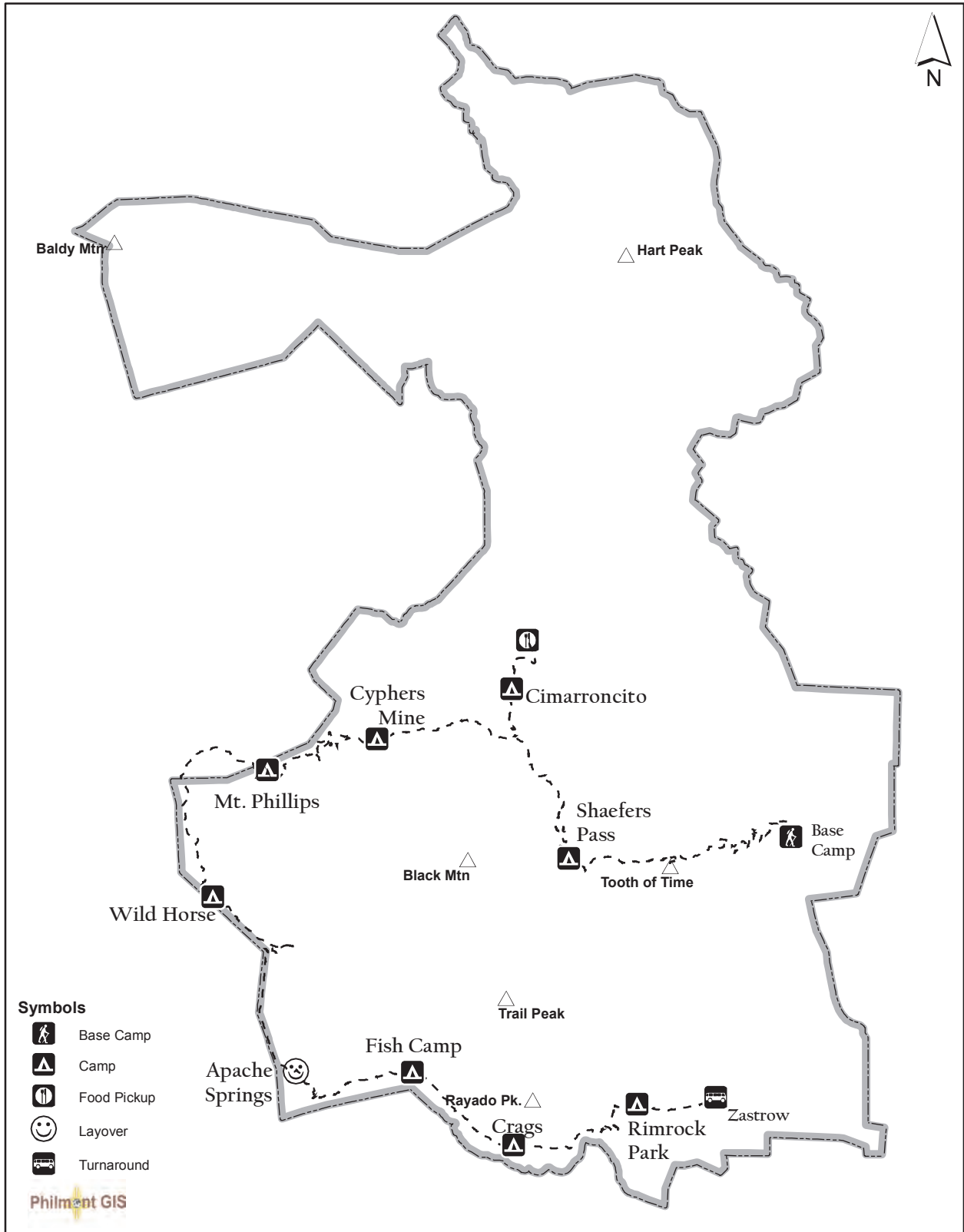
Different crews from the same group may wish to rendezvous during their treks. This information will assist you in selecting itineraries with "Rendezvous Locations and Days". For example: Itineraries 1, 6, & 12 rendezvous at Apache Springs on Day 5; Itineraries 2, 4, 8, & 9 rendezvous at Beaubien on Days 8 & 9; and Itineraries 11, 22, 23, & 27 rendezvous at Tooth Ridge on Day 12.

# 2012 Itinerary Details

## Maps and Descriptions



# Itinerary 1



**Itinerary Number 1**

**Challenging (maximum program time) - 50 miles**

*This program intense trek follows rushing streams, discovers mountain meadows, and traverses lofty peaks across Philmont's South and Central Country. You will start with a search and rescue mission that will require your crew to work together at Carson Meadows. You will then hike west to the "Notch," overlooking both Rayado and Bonito Canyons. Stellar views of Rayado, Crater, and Lookout Peaks will be seen from the south side of Rayado Canyon. Enjoy Fish Camp just like Waite Phillips, as you fish the banks of the Rayado and Agua Fria Rivers. From there, your crew will spend two days in some of the most pristine country the southwest has to offer at Apache Springs. The hike to and stay at Wild Horse is guaranteed to be memorable, as it is one of our most beautiful trail camps. Booming .50 caliber black powder rifles await you at Clear Creek. Next, the trek up Mount Phillips will be challenging, but seeing the sunset over Wheeler Peak and the Moreno Valley will be an unparalleled reward. Enjoy gold mining, blacksmithing, and panning at Cypher's Mine before climbing several new routes at Cimarroncito. Visit the Hunting Lodge, Demonstration Forest, and Clark's Fork before ascending the Tooth of Time on your way into Base Camp.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2	d	Rimrock Park	Dry Camp—Water @ Rayado Creek, Ranger Training	Camping HQ
3		Crags	Search & Rescue, Wilderness Medicine @ Carson Meadows, Trail Camp	
4		FISH CAMP	Fly Tying, Fishing, Lodge Tour	
5		APACHE SPRINGS	Jicarilla Apache Life, Sweat Lodge	Apache Springs
6		APACHE SPRINGS	3-Dimensional Archery	Apache Springs
7		Wild Horse	Homesteading @ Crooked Creek, Trail Camp	
8	d	Mt. Phillips	Rocky Mountain Fur Co., Black Powder Rifle @ Clear Creek; Dry Camp—Water @ Clear Creek	
9	s	CYPHERS MINE	Gold Mining & Panning, Blacksmithing, "Stomp"	
10	s	CIMARRONCITO	Cabin Tour @ Hunting Lodge; Rock Climbing & Rappelling	Ute Gulch
11	d	Shaefers Pass	Visit Demonstration Forest, Western Lore and Branding @ Clarks Fork; Dry Camp—Water @ Clarks Fork	
12		CAMPING HEADQUARTERS	Hike in via Tooth of Time, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Zastrow Turnaround to go to Rimrock Park Camp  
Hike in to Camping HQ via Tooth Ridge Trail.

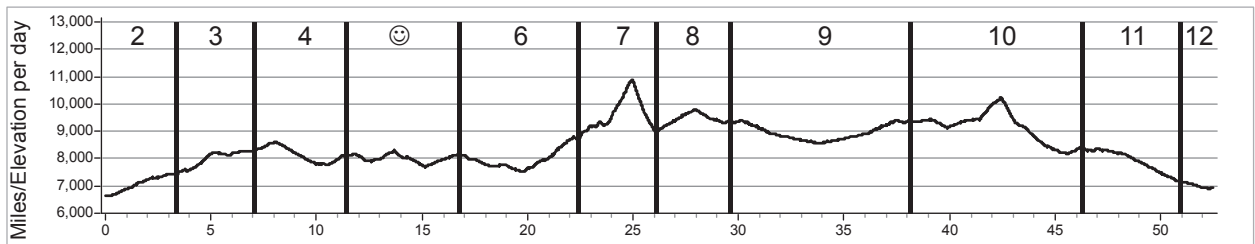
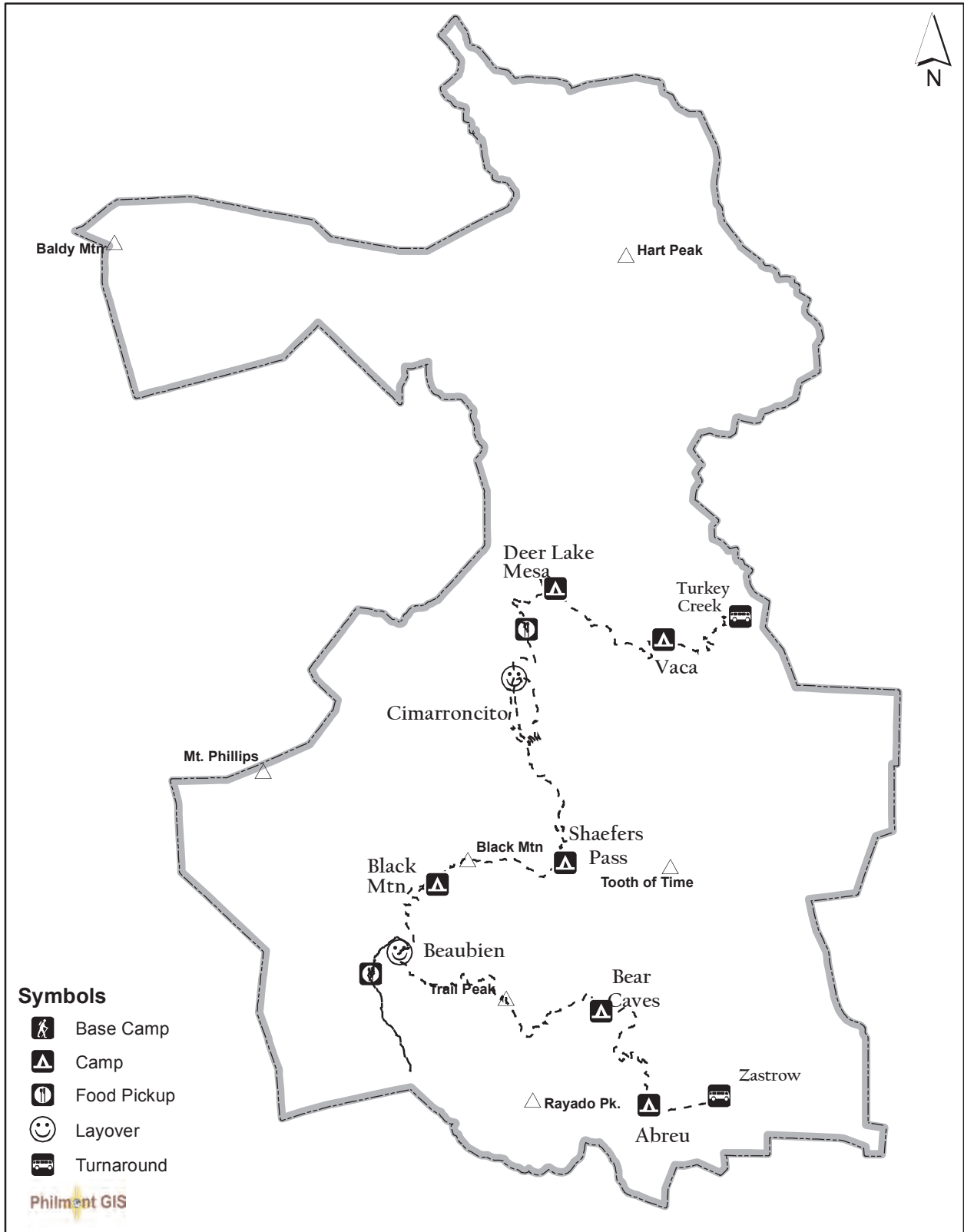
**Campsite Elevations:** 7,280' Minimum, 11,650' Maximum **Camps:** 4 Staffed, 5 Trail, 1 Layover, 3 Dry Camps  
**Conservation:** Apache Springs **Sectional Maps:** South

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 2



**Itinerary Number 2**

**Challenging (maximum program time) - 53 miles**

*This program packed itinerary will give you all sorts of exciting options as you navigate through Philmont’s illustrious Central and South Country. At Harlan, your crew will learn how to reload shotgun shells before practicing their marksmanship at our scenic shooting range. You will then be the first to try several new climbing routes at Cimarroncito before visiting Waite Phillips’ Hunting Lodge and hiking through Hidden Valley. Depending on the weather, your crew will then have an opportunity to side hike the Tooth of Time. From there, hike over Black Mountain for the view or hike the luscious North Fork Urraca Creek for its beauty and multiple stream crossings. Black powder rifles await your crew at Black Mountain Camp. There, post-Civil War Union Soldiers will welcome you and share their knowledge of living on the western frontier. Your crew will then head to Beaubien for horse rides, a chuck wagon dinner, and cowboy campfire. A side hike down to Fish Camp on your layover day will leave no questions unanswered as to why Waite loved to spend time on the banks of the Rayado and Agua Fria. Hike over Trail Peak to Crater Lake for spar pole climbing and top off your trek with a wonderful Mexican dinner at Abreu.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Vaca	Ranger Training	Camping HQ
3		Deer Lake Mesa	12-Gauge Shotgun Shooting & Reloading @ Harlan, Trail Camp	
4	s	CIMARRONCITO	Rock Climbing & Rappelling	Ute Gulch
5	s	CIMARRONCITO	Side Hike Hidden Valley & Window Rock, Cabin Tour @ Hunting Lodge	
6	d	Shaefers Pass	Visit Demonstration Forest Dry Camp—Water @ Clarks Fork	
7		BLACK MOUNTAIN	Post Civil War Settlers, Blacksmithing, Black Powder Rifle	
8	s	BEAUBIEN	Western Lore, Horse Rides, Branding, Cowboy Campfire	
9	s	BEAUBIEN	Side Hike: Fly Tying & Fishing, Lodge Tour @ Fish Camp; Chuck Wagon Dinner	Phillips Junction
10		Bear Caves	Hike Trail Peak; Continental Tie & Lumber Company @ Crater Lake, Trail Camp	
11	s	ABREU	Mexican Homestead, Cantina, Mexican Dinner	
12		CAMPING HEADQUARTERS	Land Navigation, Geocaching @ Zastrow, Hike to Zastrow Turnaround, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Turkey Creek Turnaround to go to Vaca Camp  
Returns to Camping HQ on Day 12 from Zastrow Turnaround.

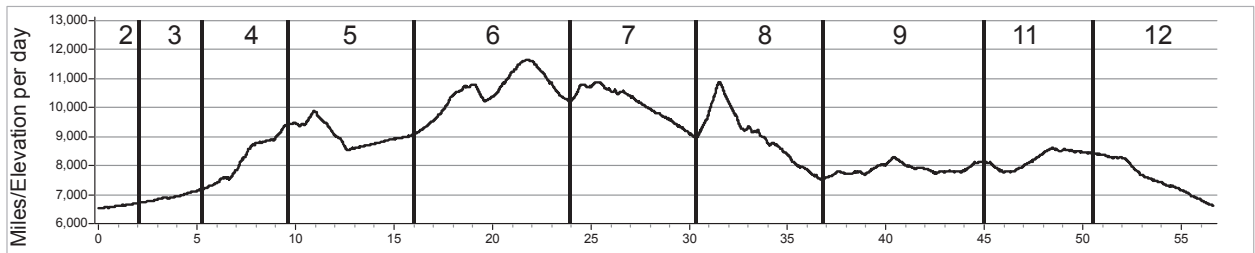
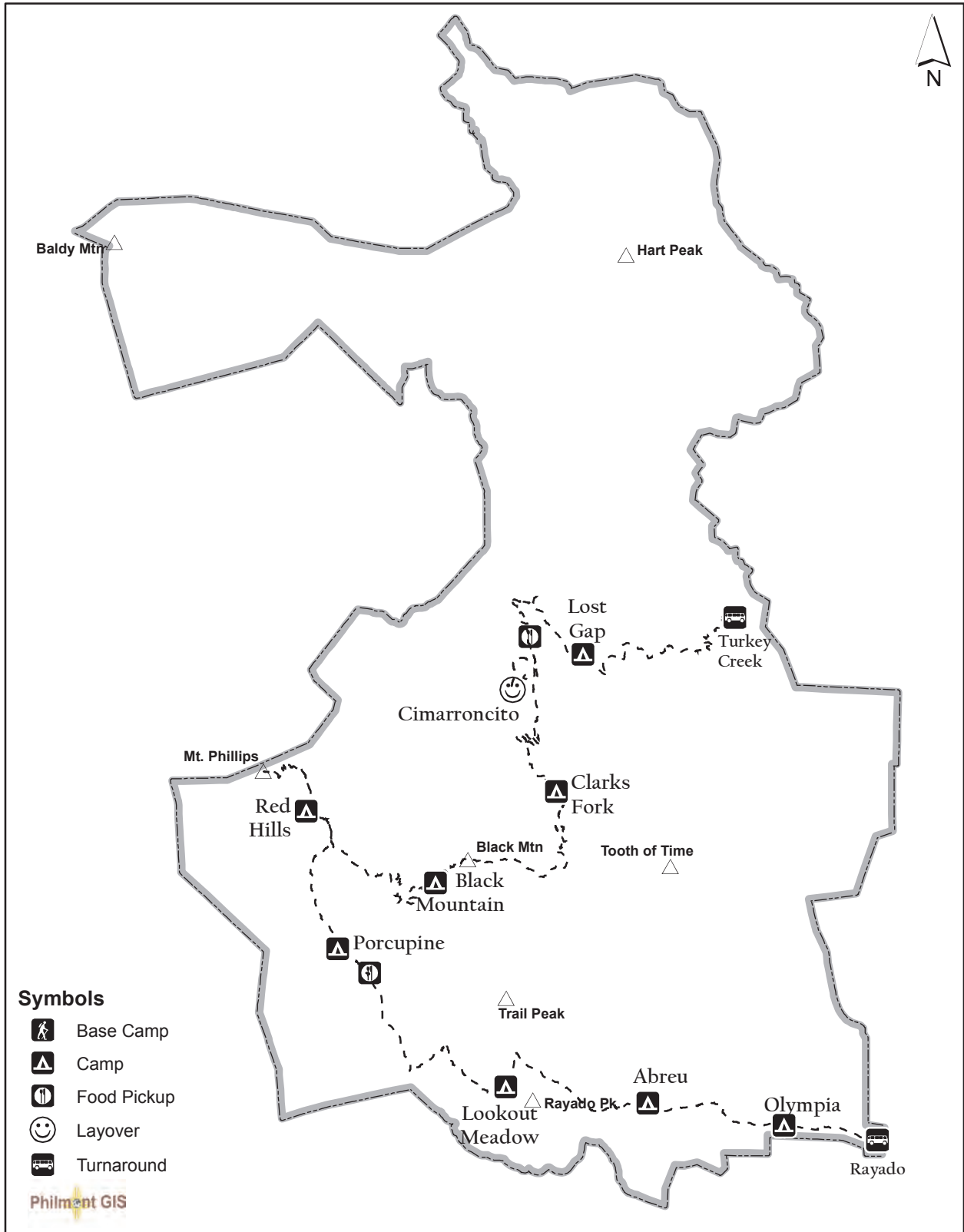
**Campsite Elevations:** 7,185' Minimum, 9,340' Maximum    **Camps:** 4 Staffed, 4 Trail, 2 Layovers, 1 Dry Camp  
**Conservation:** Beaubien    **Sectional Maps:** South

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 3



**Itinerary Number 3**

**Challenging (maximum program time) - 57 miles**

*This itinerary is overflowing with wonderful program opportunities and will give your crew the option of hiking all of Philmont’s central mountains... if you’re up to the challenge! You begin with the opportunity to take a tour of the great western pioneer Kit Carson’s home. From there, you’ll hike along the Rayado River on your way to Abreu where you will learn about the Mexican homestead and eat a delicious Mexican dinner. Next, you will be one of the lucky crews to share time at Lookout Meadow with a small herd of elk that frequent the area. The hike down to Fish Camp on your way to Porcupine will leave no questions unanswered as to why Waite Phillips loved to spend time on the banks of the Rayado and Agua Fria. Next, the hike up Mount Phillips will be challenging, but views of Wheeler Peak, the Moreno Valley, and Baldy Mountain will be an unparalleled reward. Hike over rugged Big Red and gorgeous Bonito Peak to reach Black Mountain Camp where you will be greeted by post-Civil War soldiers and booming .58 caliber black powder rifles. You can then choose to hike over Black Mountain or enjoy a leisurely hike down luscious North Fork Urraca Creek on your way to Clark’s Fork where a chuck wagon dinner, boot branding, horse rides, and a cowboy campfire await! Check out the Demonstration Forest on your way to Cimarroncito where your crew will enjoy several new climbing routes this summer. Reflect on your Philmont experience at gorgeous Lost Gap camp before heading to Turkey Creek.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Olympia	Tour Kit Carson Museum @ Rayado, Ranger Training	Camping HQ
3	s	ABREU	Mexican Homestead, Cantina, Mexican Dinner	
4		Lookout Meadow	Trail Camp	
5		Porcupine	Fly Tying, Fishing, Lodge Tour @ Fish Camp, Trail Camp	Phillips Junction
6		Red Hills	Side Hike Mt. Phillips, Trail Camp	
7		BLACK MOUNTAIN	Hike Big Red and Bonito Peak; Post Civil War Settlers, Blacksmithing, Black Powder Rifle	
8	s	CLARKS FORK	Western Lore, Branding, Horse Rides, Chuck Wagon Dinner, Cowboy Campfire	
9	s	CIMARRONCITO	Visit Demonstration Forest, Cabin Tour @ Hunting Lodge, Side Hike Hidden Valley & Window Rock	Ute Gulch
10	s	CIMARRONCITO	Rock Climbing & Rappelling	
11	d	Lost Gap	Dry Camp—Water @ Deer Lake	
12		CAMPING HEADQUARTERS	Hike to Turkey Creek Turnaround, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Rayado Turnaround to go to Olympia Camp  
Returns to Camping HQ on Day 12 from Turkey Creek Turnaround.

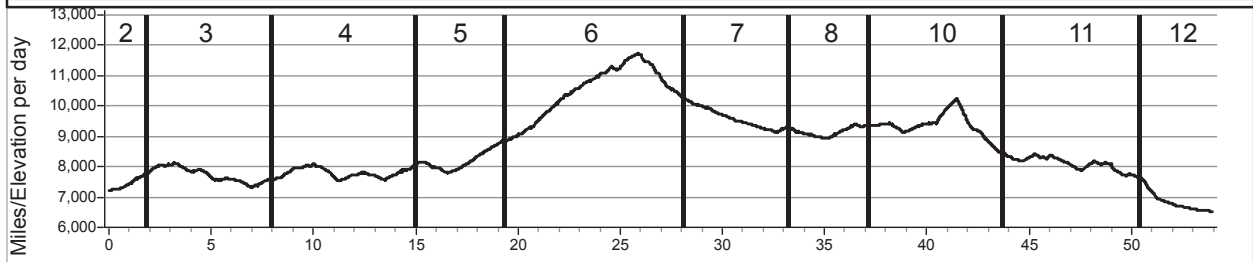
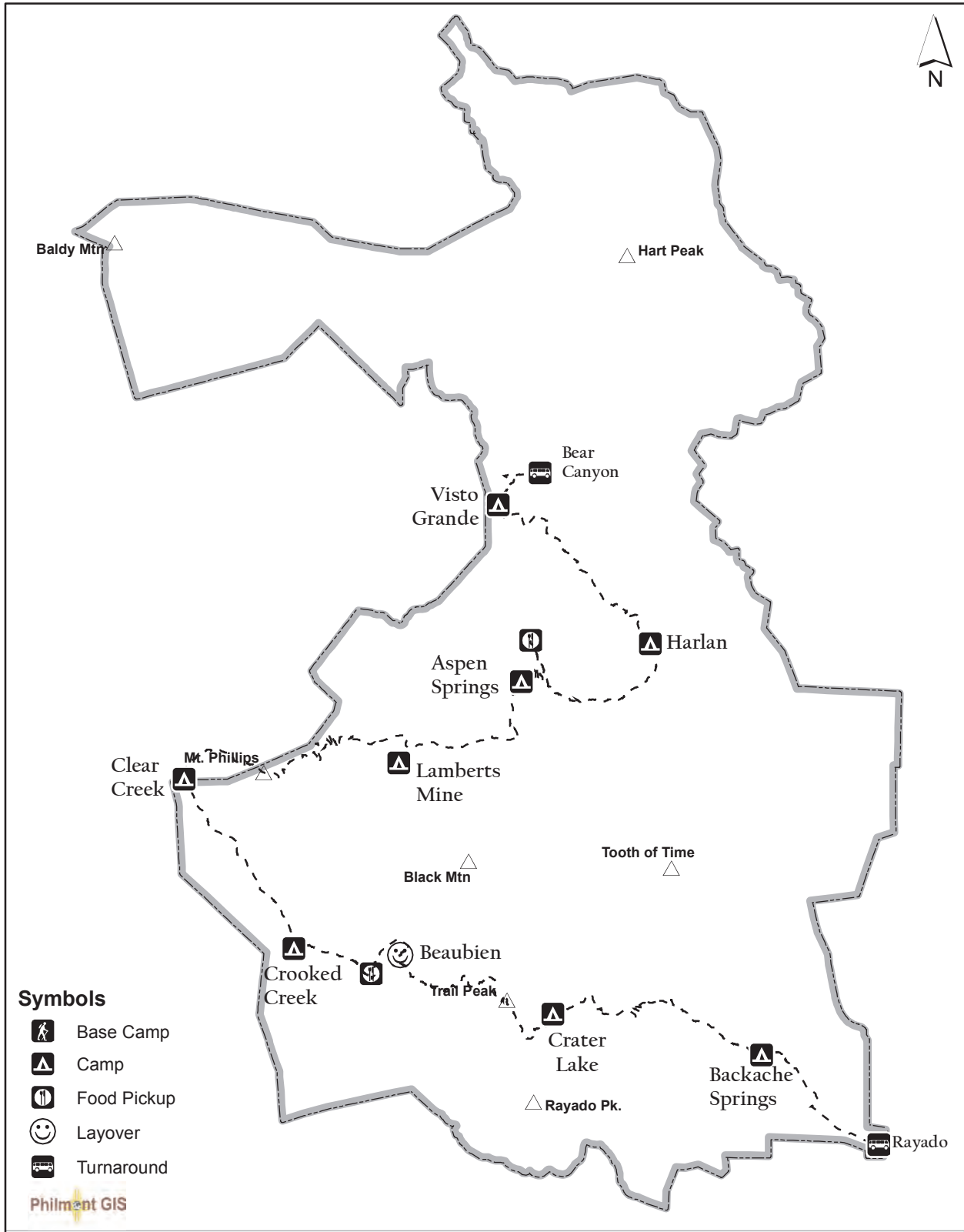
**Campsite Elevations:** 6,720' Minimum, 10,400' Maximum **Camps:** 4 Staffed, 5 Trail, 1 Layover, 1 Dry Camp  
**Conservation:** Hunting Lodge **Sectional Maps:** South

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 4



**Itinerary Number 4**

**Challenging (maximum program time) - 54 miles**

*This program intense itinerary will give you a chance to see a sunset that few other crews will get to see at Philmont this summer ... Backache Springs! Before reaching Backache, you'll start by reloading and firing your own shotgun shells at Harlan's picturesque shooting range. You will then be able to climb new rock routes at Cimarroncito before visiting Waite Phillips Hunting Lodge. Hike the Middle Fork to Lamberts Mine to rest up for the night; tomorrow will bring a mountain challenge. Climb up and over Big Red, Comanche Peak, and Mount Phillips before reaching Clear Creek for the night. There, the booming .50 caliber black powder rifles will be a great end to your day (or start to the next)! Follow the Rayado or hike over to Wild Horse for lunch before dropping down into one of our most remote staff camps at Crooked Creek. Enjoy relaxing under several enormous Douglas firs and learning how the old homesteaders survived in the mountains. You will then head to Beaubien to brand boots, test your roping skills, eat a chuck wagon dinner, enjoy a cowboy campfire, and ride horses down beautiful Bonito Canyon. Check out the B24 bomber wreckage on top of Trail Peak as you hike to Crater Lake where the Continental Tie and Lumber Company will greet you. There you will climb spar poles, cut railroad ties, and enjoy the loggers' "Company Meeting" at a spectacular campfire bowl overlooking the Tooth of Time. Be mesmerized as the sun fades behind Rayado Peak, Crater Peak, and Rayado Canyon on the final day of your trek. This special moment will be something your crew never forgets.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Visto Grande	Ranger Training	Camping HQ
3		HARLAN	12-Gauge Shotgun Shooting & Reloading, Burro Racing (evening)	
4		Aspen Springs	Trail Camp	Ute Gulch
5		Lamberts Mine	Rock Climbing & Rappelling @ Cimarroncito, Cabin Tour @ Hunting Lodge, Trail Camp	
6		CLEAR CREEK	Hike over Big Red & Mt. Phillips; Rocky Mountain Fur Co., Black Powder Rifle	
7		CROOKED CREEK	Homesteading	
8	s	BEAUBIEN	Western Lore, Branding, Cowboy Campfire	Phillips Junction
9	s	BEAUBIEN	Horse Rides, Chuck Wagon Dinner	
10		CRATER LAKE	Hike Trail Peak, Continental Tie & Lumber Company, Company Meeting Campfire	
11		Backache Springs	Trail Camp	
12		CAMPING HEADQUARTERS	Hike to Rayado Turnaround, Tour Kit Carson Museum, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Bear Canyon Turnaround to go to Visto Grande Camp  
Returns to Camping HQ on Day 12 from Rayado Turnaround.

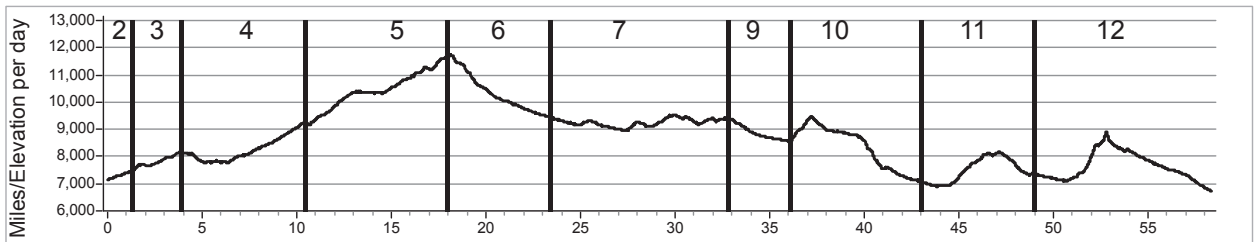
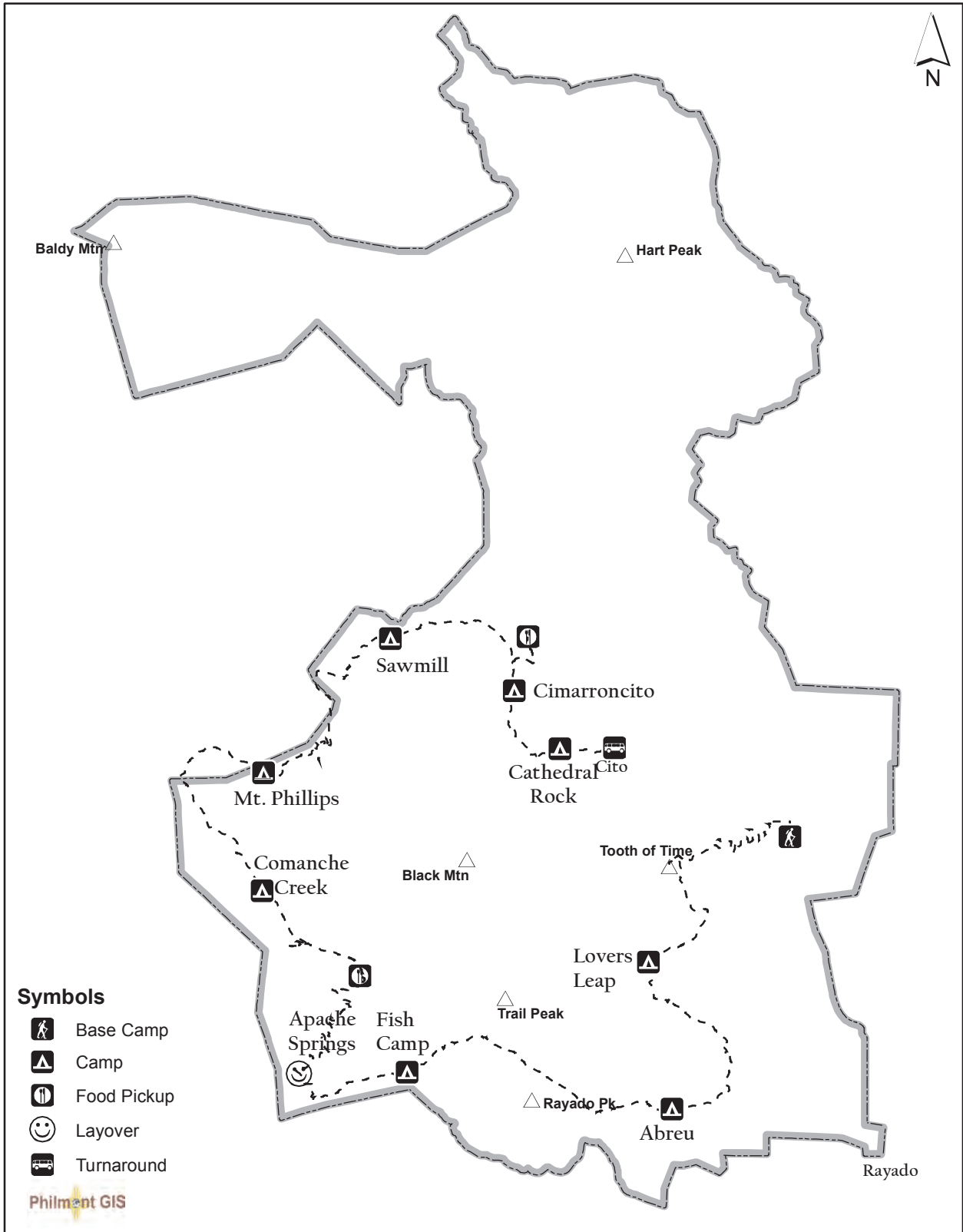
**Campsite Elevations:** 7,520' Minimum, 10,240' Maximum **Camps:** 5 Staffed, 4 Trail, 1 Layover  
**Conservation:** Harlan **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 5



**Itinerary Number 5**

**Challenging (maximum program time) - 58 miles**

Is your crew looking for a program packed itinerary in addition to seeing the best sunset on the Ranch at Philmont’s highest camp? Look no further. This trek starts by hiking past Cathedral Rock and the picturesque Cimarroncito Reservoir. Be the first to climb several new routes at Cimarroncito. From there, the cool hike up Grouse and Sawmill Canyons will let you focus on the wildflowers and aspens instead of the heat! At Sawmill, our world class .30-06 reloading room and shooting range is guaranteed to be a highlight of your trek. Next, the trek up Mount Phillips will be challenging, but seeing the sunset over Wheeler Peak and the Moreno Valley will be an unparalleled reward. Shooting .50 caliber black powder rifles at Clear Creek, shooting 3-D archery targets at Apache Springs, fishing at Fish Camp, and eating a nice Mexican dinner at Abreu will prepare you for the final leg of your journey to the Tooth of Time!

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Cathedral Rock	Ranger Training	Camping HQ
3	s	CIMARRONCITO	Rock Climbing & Rappelling	
4	s	SAWMILL	.30-06 Rifle Shooting & Reloading	Ute Gulch
5	d	Mt. Phillips	Dry Camp—Water @ Cyphers Mine and/or Red Hills	
6		Comanche Creek	Rocky Mountain Fur Company, Black Powder Rifle @ Clear Creek; Trail Camp	
7		APACHE SPRINGS	Jicarilla Apache Life, Sweat Lodge	Phillips Junction
8		APACHE SPRINGS	3-Dimensional Archery	
9		FISH CAMP	Fly Tying, Fishing, Lodge Tour	
10	s	ABREU	Mexican Homestead, Cantina, Mexican Dinner	
11		Lovers Leap	Trail Camp	
12		CAMPING HEADQUARTERS	Hike in via Lovers Leap, Stockade, and Tooth of Time, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Cito Turnaround to go to Cathedral Rock Camp  
Hike in to Camping HQ via Tooth of Time.

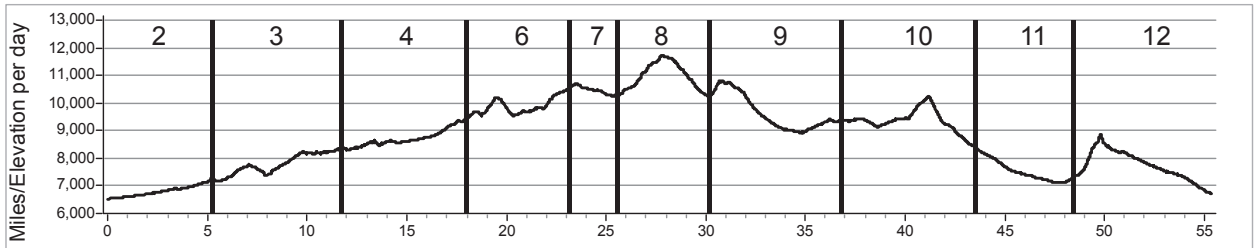
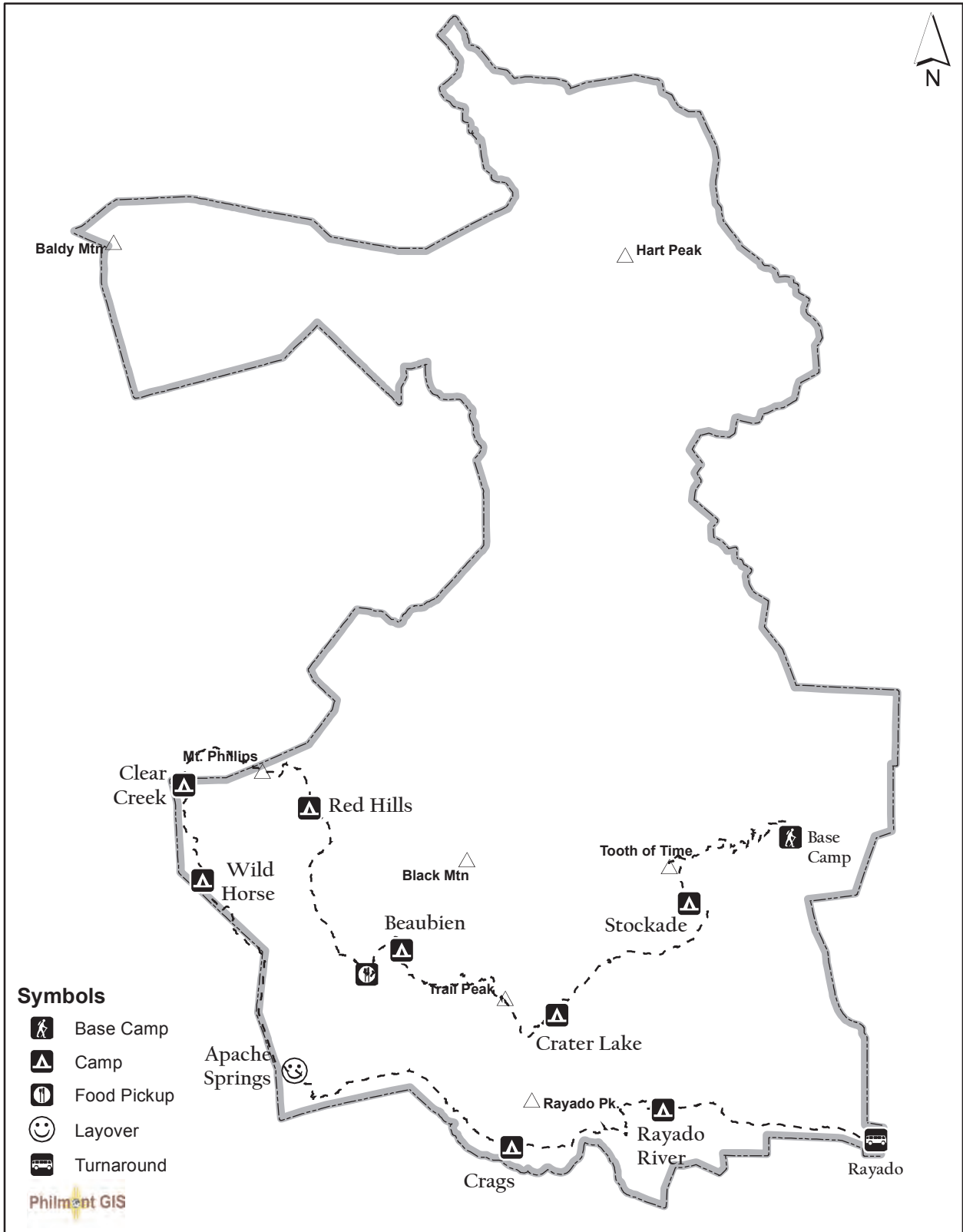
**Campsite Elevations:** 7,185' Minimum, 11,650' Maximum **Camps:** 5 Staffed, 4 Trail, 1 Layover, 1 Dry Camp  
**Conservation:** Apache Springs **Sectional Maps:** South

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 6



**Itinerary Number 6**

**Challenging (maximum program time) - 56 miles**

*This program intense trek follows rushing streams, discovers mountain meadows, and traverses lofty peaks across Philmont's South and Central Country. You will start with a visit to pioneer Kit Carson's home along the Santa Fe Trail. You will then hike along the gorgeous Rayado River to Rayado River Camp! You can then visit the cantina at Abreu and help our staff with a search and rescue mission that will require your crew to work together at Carson Meadows. Hike west to the "Notch," overlooking both Rayado and Bonito Canyons. Stellar views of Rayado, Crater, and Lookout Peaks will be seen from the south side of Rayado Canyon. Enjoy Fish Camp just like Waite Phillips, as you fish the banks of the Rayado and Agua Fria Rivers. From there, your crew will spend two days in some of the most pristine country the southwest has to offer at Apache Springs. You will learn how to homestead at Crooked Creek before heading to Wild Horse, which is guaranteed to be memorable as it is one of our most beautiful trail camps. Tomahawks, mountain living, and booming .50 caliber black powder rifles await you at Clear Creek. Seeing Wheeler Peak, the Moreno Valley, and Baldy Mountain from the top of Mount Phillips will be something your crew will never forget. Head down to Beaubien for roping, boot branding, a chuck wagon dinner, and cowboy campfire. Hike Trail Peak on your way to visit the Continental Tie and Lumber Company at Crater Lake. Enjoy the campfire and rest up for your hike to Lovers Leap and the Tooth of Time!*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Rayado River	Land Navigation, Geocaching @ Zastrow, Ranger Training	Camping HQ
3		Crags	Cantina @ Abreu; Search and Rescue, Wilderness Medicine @ Carson Meadows, Trail Camp	
4		APACHE SPRINGS	Fly Tying, Fishing, Lodge Tour @ Fish Camp	Apache Springs
5		APACHE SPRINGS	Jicarilla Apache Life, Sweat Lodge, 3-Dimensional Archery	
6		Wild Horse	Homesteading @ Crooked Creek, Trail Camp	
7		CLEAR CREEK	Rocky Mountain Fur Company, Black Powder Rifle	
8		Red Hills	Hike over Mt. Phillips, Trail Camp	
9	s	BEAUBIEN	Hike Big Red; Western Lore, Branding, Chuck Wagon Dinner, Cowboy Campfire	Phillips Junction
10		CRATER LAKE	Hike Trail Peak, Continental Tie & Lumber Company, Company Meeting Campfire	
11		Stockade	Hike via Lovers Leap, Trail Camp	
12		CAMPING HEADQUARTERS	Hike in via Tooth of Time, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Rayado Turnaround to go to Rayado River Camp  
Hike in to Camping HQ via Tooth of Time.

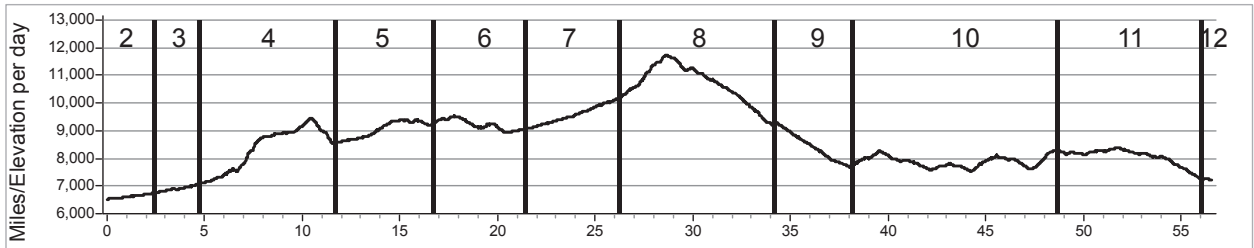
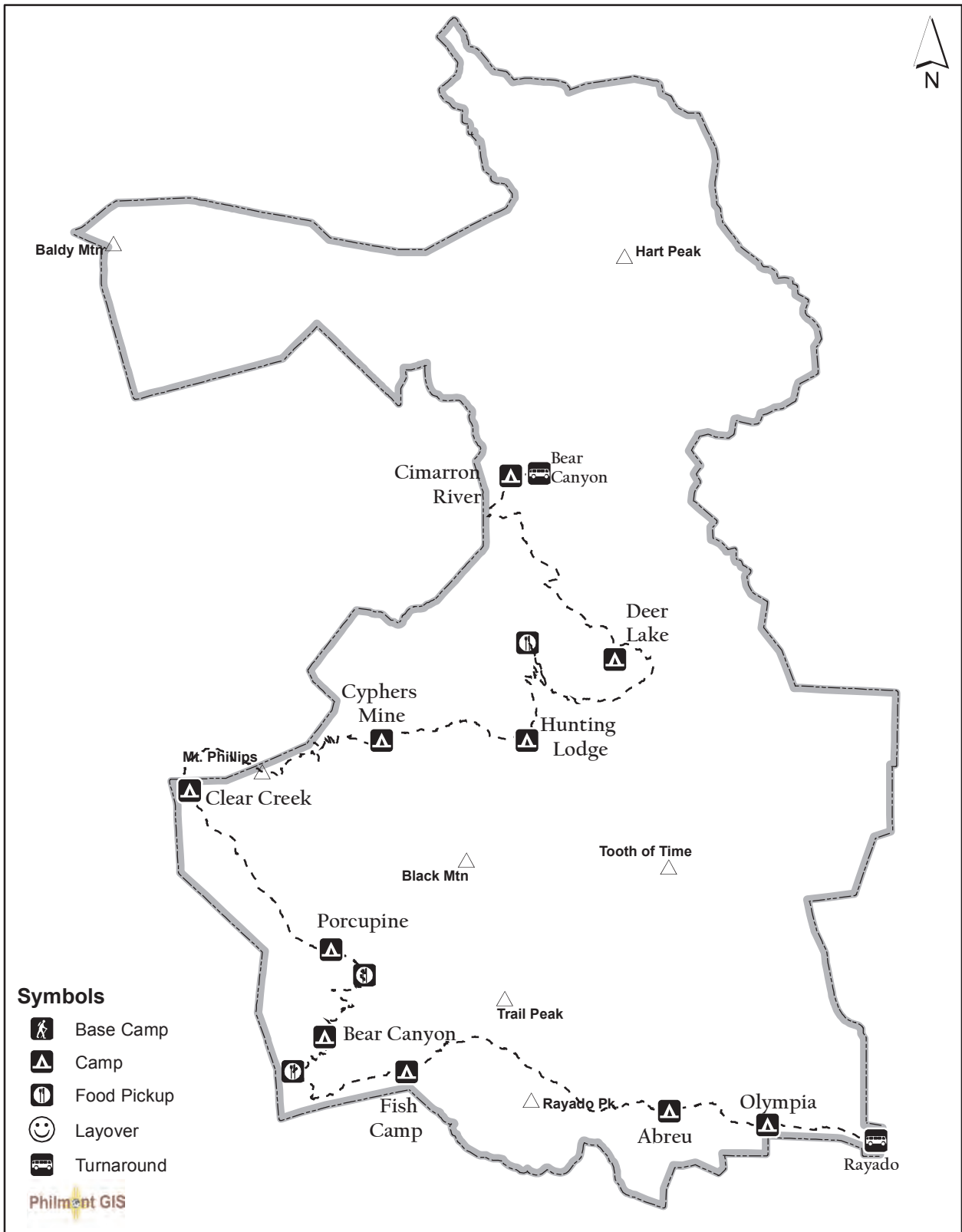
**Campsite Elevations:** 7,120' Minimum, 10,400' Maximum **Camps:** 4 Staffed, 5 Trail, 1 Layover  
**Conservation:** Apache Springs **Sectional Maps:** South

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

@



**Itinerary Number 7**

**Challenging (maximum program time) - 57 miles**

*If your crew enjoys fishing cool and teaming mountain streams, this "Fishing Trek" will be a great choice! Feel free to bring your fishing equipment and purchase a license before fishing some of the best mountain streams you will come across. Start your trek by visiting famous pioneer Kit Carson's home at Rayado along the Santa Fe Trail before following the river up to Olympia and Abreu. Enjoy the Mexican homestead, root beer at the cantina, and a delicious Mexican dinner as you listen to the waters of the Rayado flow by before resting for the evening. Your next stop at Fish Camp will leave no questions unanswered as to why Waite Phillips loved to spend time on the banks of the Rayado and Agua Fria. Tour Waite's historic fishing lodge and fish the Agua Fria all day on your way to Bear Canyon Camp. From there, you'll be able to fish the Rayado all the way from Phillips Junction to Porcupine, and on to Clear Creek, where you will hear booming .50 caliber black powder rifles as you come into camp. The trek up Mount Phillips will be challenging, but viewing Wheeler Peak, the Moreno Valley, and Baldy Mountain will be an unparalleled reward. Drop down into Cypher's Mine for the evening "Stomp" with Charlie's musician miners. From there, you'll be able to fish the picturesque Cimarroncito Reservoir, hike to Window Rock, and wrap up your trek on the Cimarron River. Keep cool by the rushing water and enjoy leisurely casting while you wait for your ride into Base Camp.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Olympia	Tour Kit Carson Museum @ Rayado, Ranger Training	Camping HQ
3	s	ABREU	Land Navigation, Geocaching @ Zastrow; Mexican Homestead, Cantina	
4		FISH CAMP	Fly Tying, Fishing, & Lodge Tour	
5		Bear Canyon	Jicarilla Apache Life, Sweat Lodge, 3-D Archery	Apache Springs
6		Porcupine	Trail Camp	Phillips Junction
7		CLEAR CREEK	Rocky Mountain Fur Company, Black Powder Rifle	
8	s	CYPHERS MINE	Gold Mining & Panning, Blacksmithing, "Stomp"	
9		HUNTING LODGE	Cabin Tour, Visit Demonstration Forest	
10	d	Deer Lake	Side Hike Hidden Valley and Window Rock, Dry Camp—Water @ Deer Lake	Ute Gulch
11		Cimarron River	Trail Camp	
12		CAMPING HEADQUARTERS	Hike to Bear Canyon Turnaround, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Rayado Turnaround to go to Olympia Camp  
Returns to Camping HQ on Day 12 from Bear Canyon Turnaround.

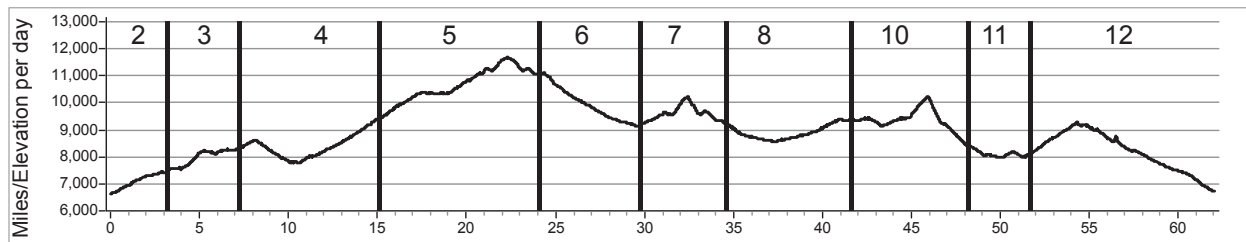
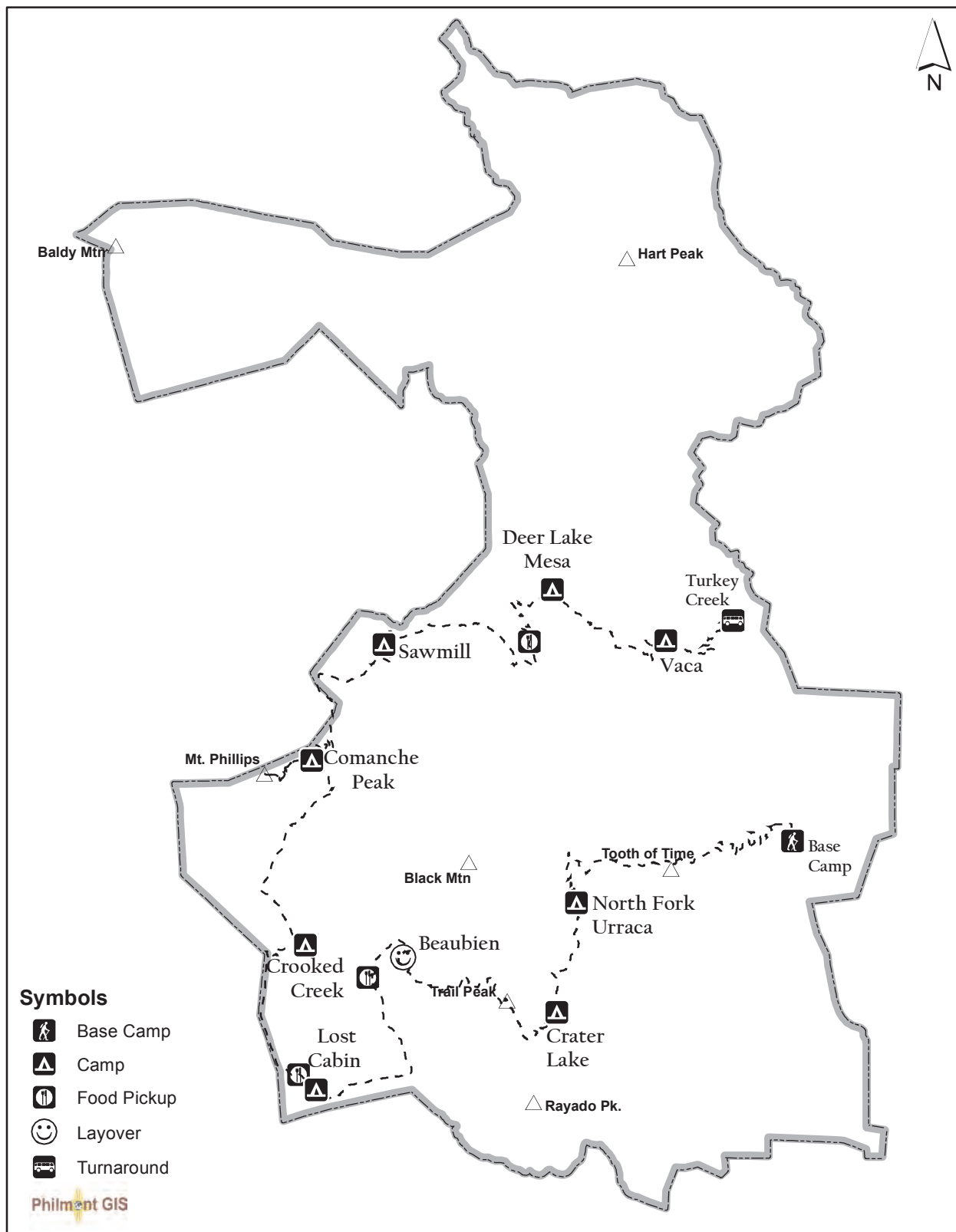
**Campsite Elevations:** 6,720' Minimum, 10,240' Maximum **Camps:** 5 Staffed, 5 Trail, 1 Dry Camp  
**Conservation:** Apache Springs **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 8



**Itinerary Number 8**

**Challenging (maximum program time) - 62 miles**

*This trek will let your crew hike, shoot, ride, and climb your way into Base Camp via the Tooth of Time! Not long after the start at Turkey Creek turnaround, your crew will shoot the lights out of clay pigeons with shotgun shells they learned to reload at Harlan. The cool hike up Grouse and Sawmill Canyons will let you focus on the wildflowers and aspens instead of the heat! At Sawmill, our world class .30-06 reloading room and shooting range is guaranteed to be a highlight of your trek. At Comanche Peak Camp, a sunrise unparalleled from anywhere on the ranch awaits you bright and early before tackling Mount Phillips. Once on top of Phillips, views of the Moreno Valley, Wheeler Peak, and Baldy Mountain will make you forget all of your worries. From there, you will be on your way to one of our most remote staff camps at Crooked Creek. The staff there will teach you how the old homesteaders and pioneers used to survive once they had settled in the west. Next, your crew will shoot 3-D archery targets at Apache Springs before heading to beautiful Lost Cabin for the night. Tie flies and fish the banks of the Agua Fria and Rayado, just as Waite Phillips did while at Fish Camp. From there, you will be heading to Beaubien to brand boots, test your roping skills, eat a chuck wagon dinner, enjoy a cowboy campfire, and ride horses down one of the most beautiful canyons the southwest has to offer. Hike Trail Peak to see the wreckage of a B24 Liberator that crashed while flying a mission in 1942 and head to Crater Lake where the Continental Tie and Lumber Company will welcome you with spar poles to climb and an evening “company meeting” in the most picturesque campfire bowl you have ever seen. Polish off your trek with rock climbing at Miners Park and scaling the rugged Tooth of Time on your way into Base Camp.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Vaca	Ranger Training	Camping HQ
3		Deer Lake Mesa	12-Gauge Shotgun Shooting & Reloading @ Harlan, Trail Camp	
4	s	SAWMILL	.30-06 Rifle Shooting & Reloading	Ute Gulch
5	d	Comanche Peak	Side Hike Mt. Phillips.; Dry Camp—Water @ Cyphers Mine and/or Red Hills	
6		CROOKED CREEK	Climb Big Red; Homesteading	
7		Lost Cabin	Jicarilla Apache Life, Sweat Lodge, 3-D Archery, Trail Camp	Apache Springs
8	s	BEAUBIEN	Fly Tying, Fishing, Lodge Tour @ Fish Camp; Western Lore, Branding, Cowboy Campfire	Phillips Junction
9	s	BEAUBIEN	Horse Rides, Chuck Wagon Dinner	
10		CRATER LAKE	Hike Trail Peak, Continental Tie & Lumber Company, Company Meeting Campfire	
11		North Fork Urraca	Rock Climbing & Rappelling @ Miners Park, Trail Camp	
12		CAMPING HEADQUARTERS	Hike in via Tooth of Time, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Turkey Creek Turnaround to go to Vaca Camp  
Hike in to Camping HQ via Tooth of Time.

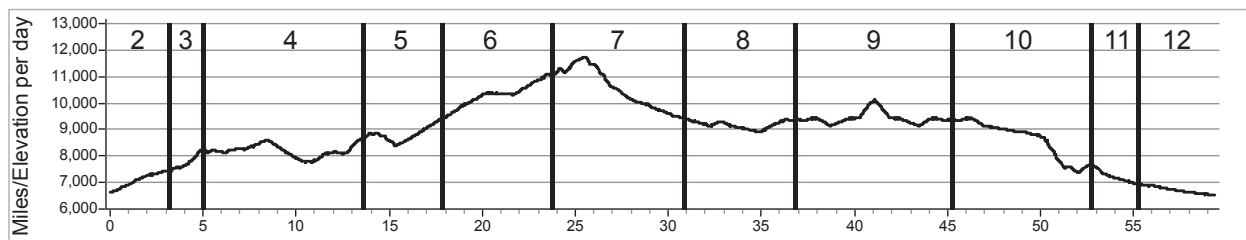
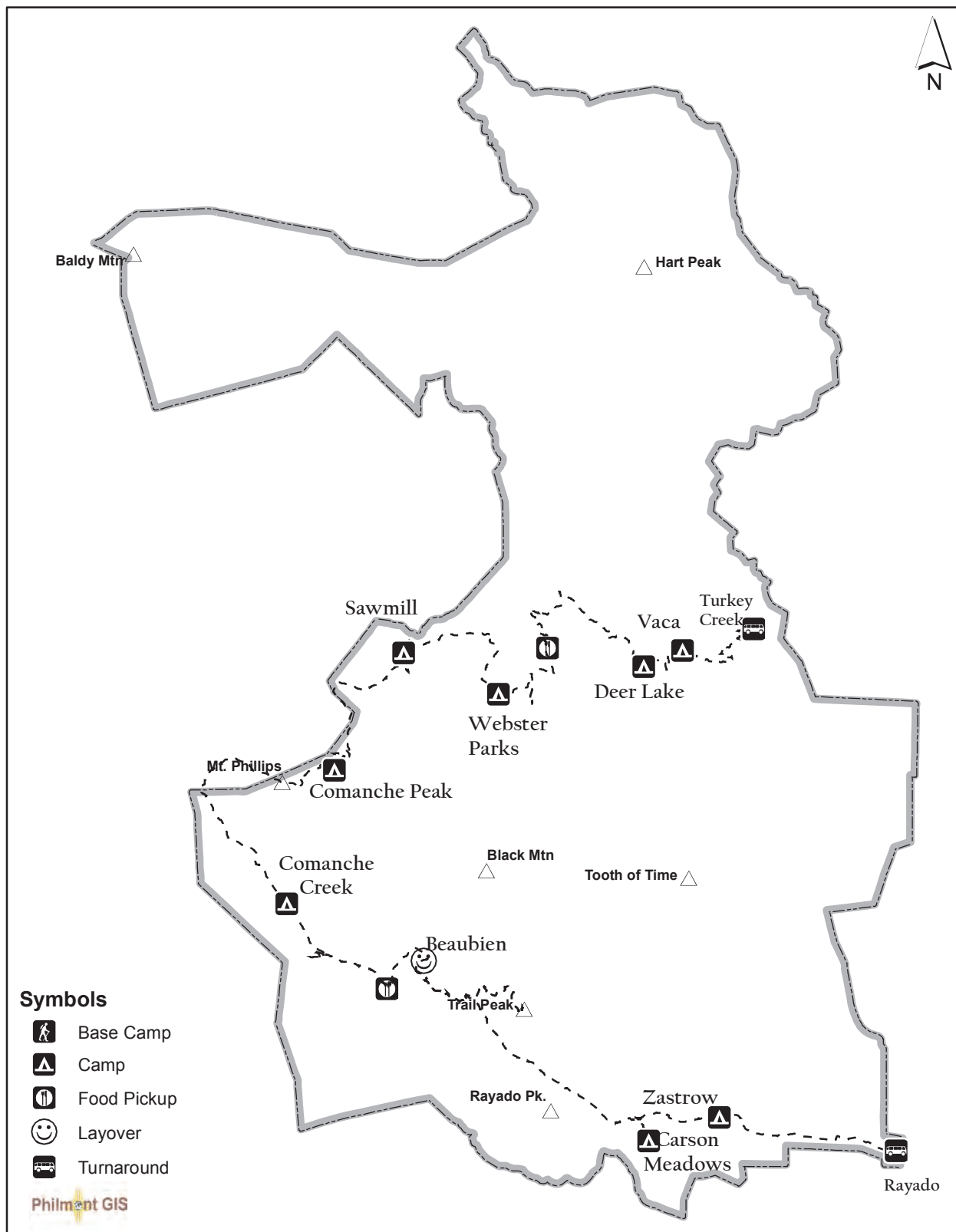
**Campsite Elevations:** 7,360' Minimum, 11,100' Maximum **Camps:** 4 Staffed, 5 Trail, 1 Layover, 1 Dry Camp  
**Conservation:** Beaubien **Sectional Maps:** South

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 9



**Itinerary Number 9**

**Challenging (maximum program time) - 60 miles**

Beautiful peaks, luscious valleys, and exciting program fill this Central and South Country trek. At Harlan, your crew will learn how to reload shotgun shells before practicing their marksmanship at our scenic shooting range. Breathtaking views of Black Mountain and Cimarroncito Peak await you at Deer Lake Camp. From there, the cool hike up Grouse and Sawmill Canyons will let you focus on the wildflowers and aspens instead of the heat! At Sawmill, our world class .30-06 reloading room and shooting range is guaranteed to be a highlight of your trek. At Comanche Peak Camp, an unparalleled sunrise from anywhere on the ranch awaits you bright and early before tackling Mount Phillips. From Phillips, views of the Moreno Valley, Wheeler Peak, and Baldy Mountain will make you forget all of your worries. Next, you'll shoot black powder rifles and follow Rayado Creek all the way to Phillips Junction. Horse rides, a chuck wagon dinner, and cowboy campfire await you at Beaubien. Hike Trail Peak, then head for Carson Meadows where you will assist our highly trained staff with a search and rescue mission. Cap off your trek with geocaching, a Dutch oven dessert, and the "Rededication to Scouting" ceremony at Zastrow.

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Vaca	Ranger Training	Camping HQ
3	d	Deer Lake	12-Gauge Shotgun Shooting & Reloading @ Harlan, Dry Camp—Water @ lake or Harlan	
4	d	Webster Parks	Climbing Events @ Cimarroncito, Dry Camp—Water @ spring or Cimarroncito	Ute Gulch
5	s	SAWMILL	.30-06 Rifle Shooting & Reloading	
6	d	Comanche Peak	Dry Camp—Water @ Cyphers Mine and/or Red Hills	
7		Comanche Creek	Hike over Mt. Phillips; Rocky Mountain Fur Company, Black Powder Rifle @ Clear Creek, Trail Camp	
8	s	BEAUBIEN	Homesteading @ Crooked Creek; Chuckwagon Dinner, Cowboy Campfire	Phillips Junction
9	s	BEAUBIEN	Western Lore, Branding, Horse Rides, Side Hike Trail Peak	
10		CARSON MEADOWS	Search and Rescue, Wilderness Medicine	
11	s	ZASTROW	Land Navigation, Geocaching, Rededication to Scouting Ceremony, Dutch Oven Dessert	
12		CAMPING HEADQUARTERS	Hike to Rayado Turnaround, Tour Kit Carson Museum, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Turkey Creek Turnaround to go to Vaca Camp  
Returns to Camping HQ on Day 12 from Rayado Turnaround.

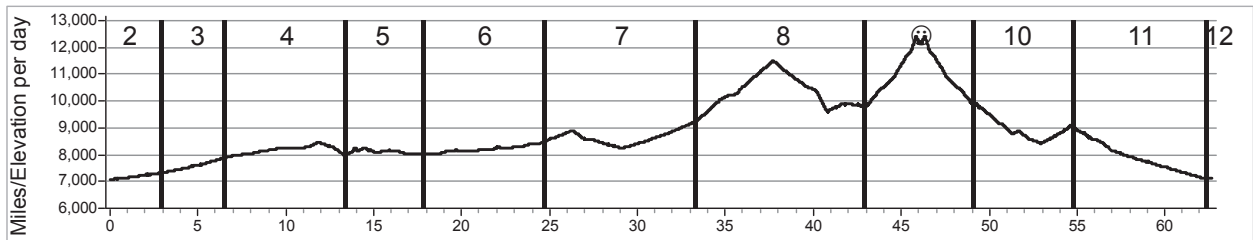
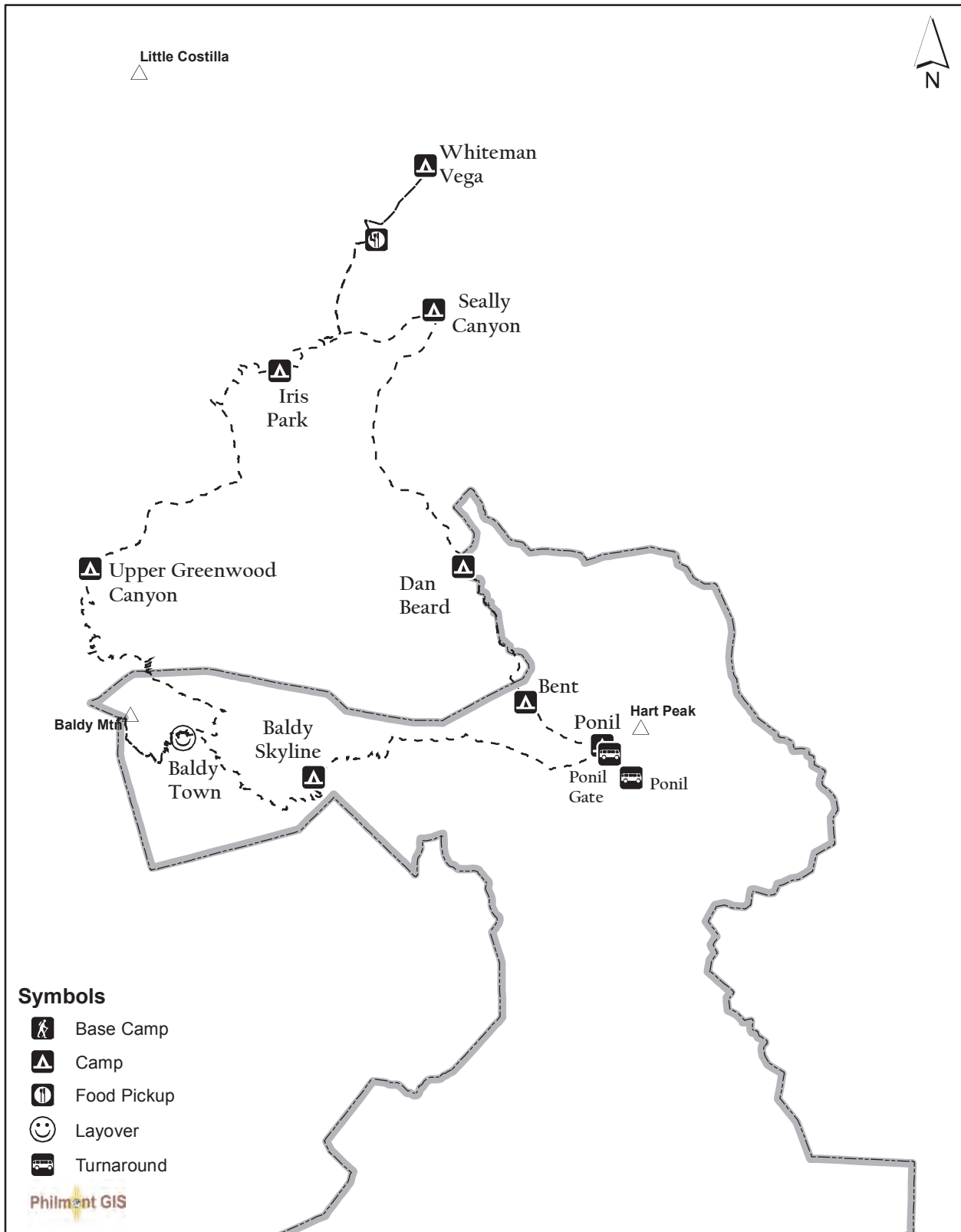
**Campsite Elevations:** 6,960' Minimum, 11,100' Maximum **Camps:** 4 Staffed, 5 Trail, 1 Layover, 3 Dry Camps  
**Conservation:** Beaubien **Sectional Maps:** South

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 10



**Itinerary Number 10**

**Challenging (maximum program time) - 63 miles**

*This Valle Vidal itinerary will enable you to see an incredible assortment of wildlife, enormous grass filled vegas, healthy ponderosa pine stands, and rugged mountains to the north of Philmont. You will also have the opportunity to let pack burros carry a portion of your gear! Start your trek with thought provoking initiative games and challenge course events that will bring your crew together. From there, you will help our staff with a search and rescue at Seally Canyon, visit the historic Ring Ranch, and ride some of the best mountain biking trails in northern New Mexico. You will also have the unparalleled opportunity to preview your Baldy Mountain ascent from the meadow on the north end of McCrystal Creek. Make your way south back to Philmont in time to review all of the ground you have covered from Baldy's northern ridgeline and peak! Visit French Henry and explore Lucien Maxwell's best gold producing Aztec Mine and historic Baldy Town. Shoot booming .50 caliber black powder rifles and pick up burros at Miranda. Drop off your burros and cap off your trek with Cowboy Action Shooting, boot branding, roping, a chuck wagon dinner, cantina show, horse rides, and a cowboy breakfast at Ponil!*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Bent	Ranger Training	Camping HQ
3		DAN BEARD	Challenge Events, Leave No Trace Training/Camp	
4		SEALLY CANYON	Search and Rescue, Wilderness Medicine, Leave No Trace Camp	
5		WHITEMAN VEGA	Folk Weather Forecasting, Visit Historic Ring Place; Mountain Biking	Ring Place
6		Iris Park	Cross Country Hike via McCrystal Creek and down through the meadows, Leave No Trace Trail Camp	
7		Upper Greenwood	Leave No Trace Trail Camp	
8	s	BALDY TOWN	Gold Mining & Panning, Blacksmithing @ French Henry	Baldy Town
9	s	BALDY TOWN	Hike Baldy Mt., Visit Historic Baldy Town & Trading Post	
10		Baldy Skyline	Black Powder Rifle and Pick up Burros @ Miranda, Trail Camp	
11	s	PONIL	Return Burros, Western Lore, Branding, Chuck Wagon Dinner, Cantina Show, Cowboy Action Shooting	
12		CAMPING HEADQUARTERS	Chuckwagon Breakfast, Horse Rides @ Ponil; Hike to Ponil Turnaround, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Ponil Turnaround to go to Bent Camp  
Returns to Camping HQ on Day 12 from Ponil Turnaround.

**This is a Burro Packing itinerary. If your crew chooses it they MUST TAKE THE BURRO.**

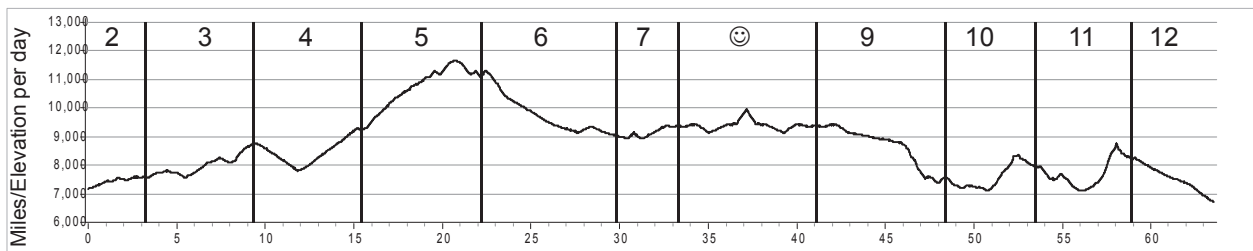
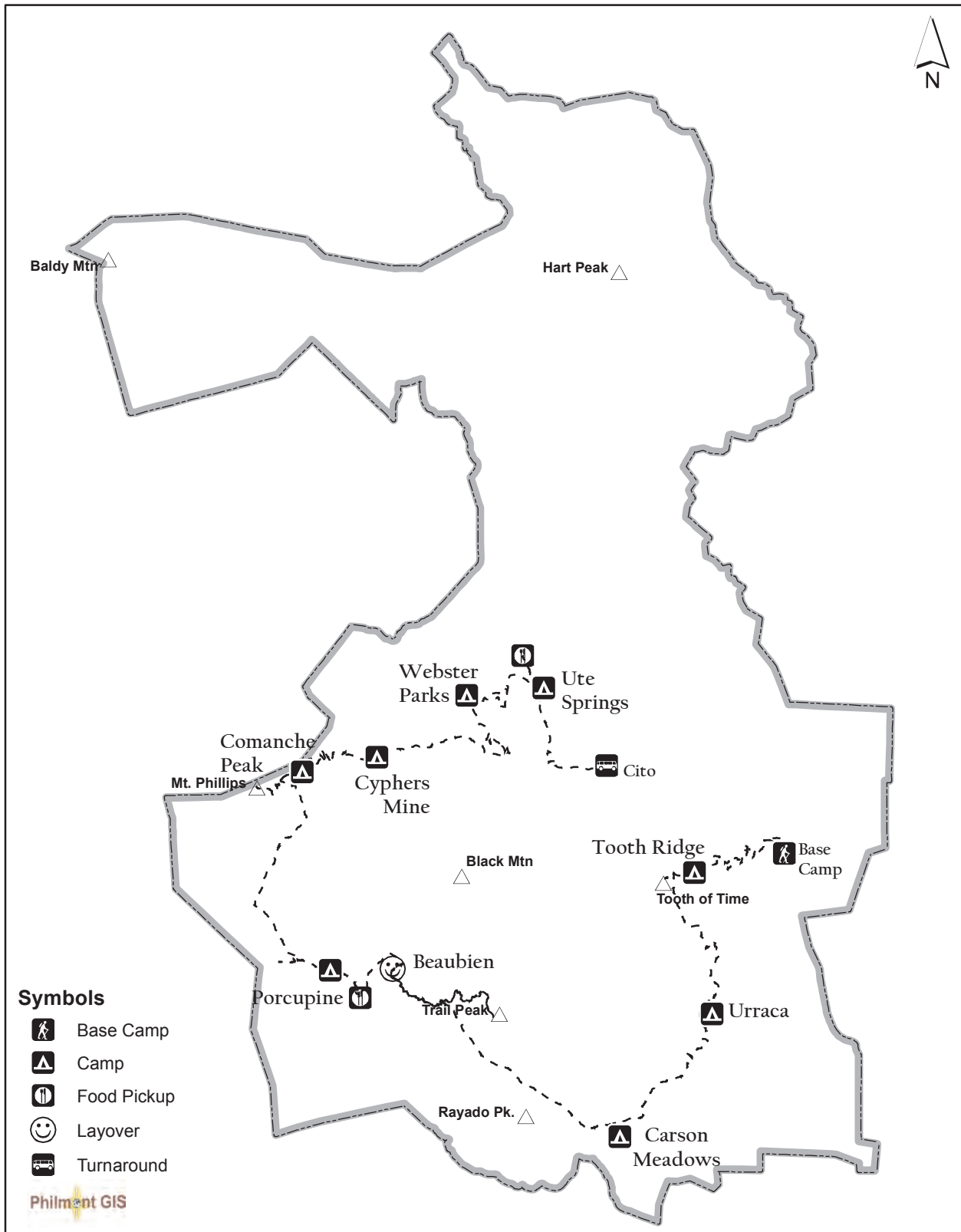
**Campsite Elevations:** 7,128' Minimum, 9,825' Maximum    **Camps:** 5 Staffed, 4 Trail, 1 Layover  
**Conservation:** Whiteman Vega    **Sectional Maps:** North, Valle Vidal

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 11



**Itinerary Number 11**

**Challenging (maximum program time) - 64 miles**

*This program packed itinerary will give your crew a wonderful opportunity to experience all of Philmont’s beautiful Central and South Country. Start your trek by checking out the new climbing routes at Cimarroncito. From there, you will always remember the wind blowing through the aspens and the gorgeous meadow at Webster Parks trail camp. You will then explore Cypher’s Mine, pan for gold, and learn how to blacksmith before Charlie’s musician miners provide the evening entertainment at the “Stomp.” At Comanche Peak Camp, a sunrise unparalleled from anywhere on the ranch awaits you bright and early before tackling Mount Phillips. From the top of Phillips, views of the Moreno Valley, Wheeler Peak, and Baldy Mountain will give your crew the confidence to reach for the stars in all that you do! Enjoy learning to homestead at Crooked Creek, one of our most remote staff camps. Next, you will head to Beaubien to brand boots, test your roping skills, eat a chuck wagon dinner, ride horses, and kick back for a cowboy campfire. You will then be able to check out the B24 bomber that crashed in 1942 on top of Trail Peak. From there, you will hike to Carson Meadows to help our staff with a search and rescue mission that will encourage your crew to work together. Stop at Abreu for a cold root beer and to experience the Mexican homestead before making your way to Urraca for the night. There you will play initiative games and go through the challenge course events listening to music and some wild tales of Urraca’s haunted past. Hike down to Lovers Leap and up to the Tooth of Time before making your way into Base Camp.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Ute Springs	Ranger Training	Camping HQ
3	d	Webster Parks	Rock Climbing & Rappelling @ Cimarroncito, Dry Camp—Water @ spring or Cimarroncito	Ute Gulch
4	s	CYPHERS MINE	Gold Mining & Panning, Blacksmithing, "Stomp"	
5	d	Comanche Peak	Side Hike Mt. Phillips, Dry Camp—Water @ Cyphers Mine and/or Red Hills	
6		Porcupine	Homesteading @ Crooked Creek, Trail Camp	
7	s	BEAUBIEN	Western Lore, Horse Rides, Branding, Cowboy Campfire	Phillips Junction
8	s	BEAUBIEN	Side Hike Trail Peak, Chuck Wagon Dinner	
9		CARSON MEADOWS	Mexican Homestead, Cantina @ Abreu, Search and Rescue, Wilderness Medicine	
10		URRACA	Challenge Events, Evening Campfire	
11	d	Tooth Ridge	Climb Tooth of Time, Dry Camp—Water @ Stockade	
12		CAMPING HEADQUARTERS	Hike in via Tooth Ridge Trail, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Cito Turnaround to go to Ute Springs Camp  
Hike in to Camping HQ via Tooth Ridge Trail.

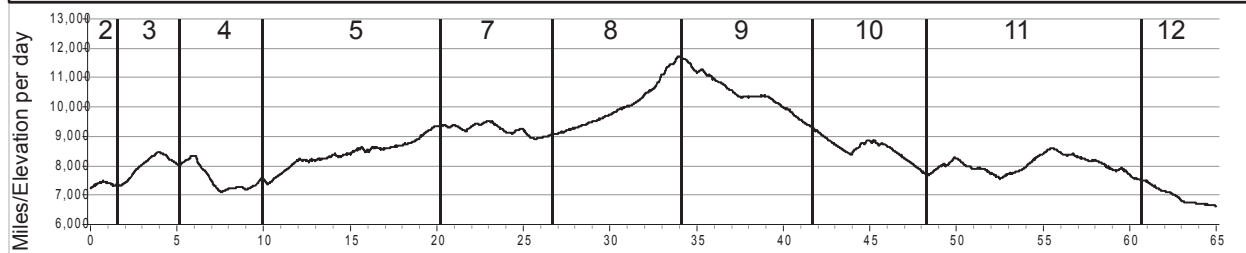
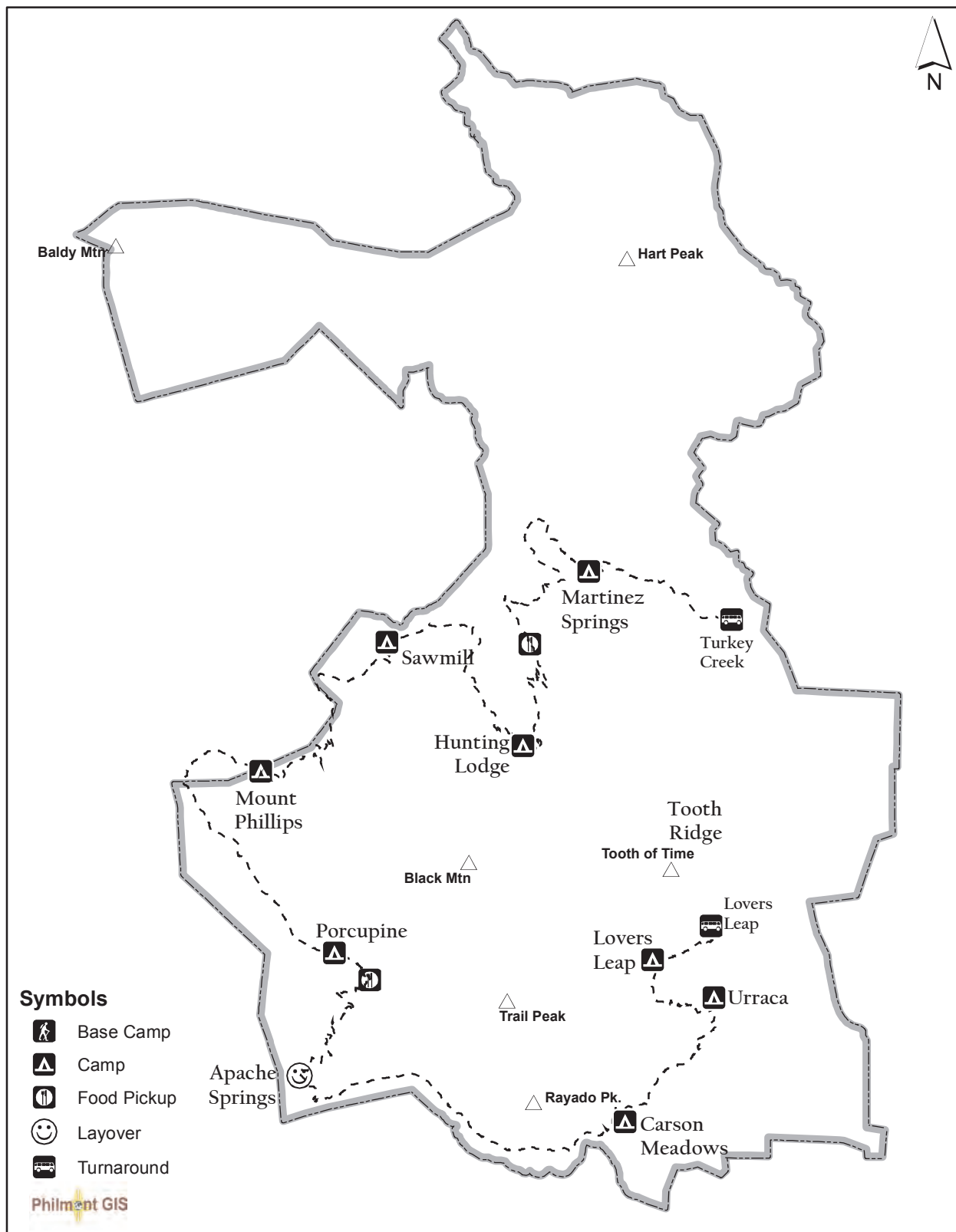
**Campsite Elevations:** 7,660' Minimum, 11,100' Maximum **Camps:** 4 Staffed, 5 Trail, 1 Layover, 3 Dry Camps  
**Conservation:** Beaubien **Sectional Maps:** South

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 12



**Itinerary Number 12**

**Challenging (maximum program time) - 65 miles**

*This action packed itinerary will encourage your crew to work together as you explore Philmont’s South and Central Country. Start off by trekking across Lovers Leap before heading to Urraca Mesa for initiative games and challenge course events that will aid your crew’s development throughout the rest of the trek. From there, you will visit a Mexican homestead at Abreu and help the staff at Carson Meadows with a search and rescue mission. You will then hike west to the “Notch,” overlooking both Rayado and Bonito Canyons. Stellar views of Rayado, Crater, and Lookout Peaks will be seen from the south side of Rayado Canyon as you make your way to Fish Camp. Enjoy Fish Camp just like Waite Phillips, as you fish the banks of the Rayado and Agua Fria Rivers. At Apache Springs, your crew will spend two days in some of the most pristine country the southwest has to offer. Make your way to Phillips Junction and enjoy the serene hike up to Porcupine for the night. Booming .50 caliber black powder rifles and tomahawks await you at Clear Creek. Next, the trek up Mount Phillips will be challenging, but seeing the sunset over Wheeler Peak and the Moreno Valley will be an unparalleled reward. Your crew will enjoy learning how to reload .30-06 rifle and shotgun shells before firing them at Sawmill and Harlan.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Lovers Leap	Ranger Training	Camping HQ
3		URRACA	Challenge Events, Evening Campfire	
4		CARSON MEADOWS	Mexican Homesteading and Cantina @ Abreu; Search and Rescue, Wilderness Medicine	
5		APACHE SPRINGS	Fly Tying & Fishing, Lodge Tour @ Fish Camp	Apache Springs
6		APACHE SPRINGS	Jicarilla Apache Life, Sweat Lodge, 3-D Archery	
7		Porcupine	Homesteading @ Crooked Creek	Phillips Junction
8	d	Mt. Phillips	Rocky Mountain Fur Co., Black Powder Rifle @ Clear Creek; Dry Camp—Water @ Clear Creek	
9	s	SAWMILL	.30-06 Rifle Shooting & Reloading	
10		HUNTING LODGE	Cabin Tour, visit Demonstration Forest	
11		Martinez Springs	Trail Camp	Ute Gulch
12		CAMPING HEADQUARTERS	Hike to Turkey Creek Turnaround, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Lovers Turnaround to go to Lovers Leap Camp  
Returns to Camping HQ on Day 12 from Turkey Creek Turnaround.

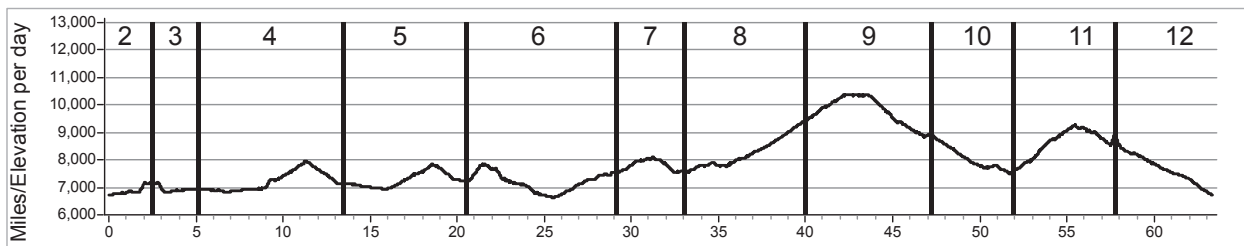
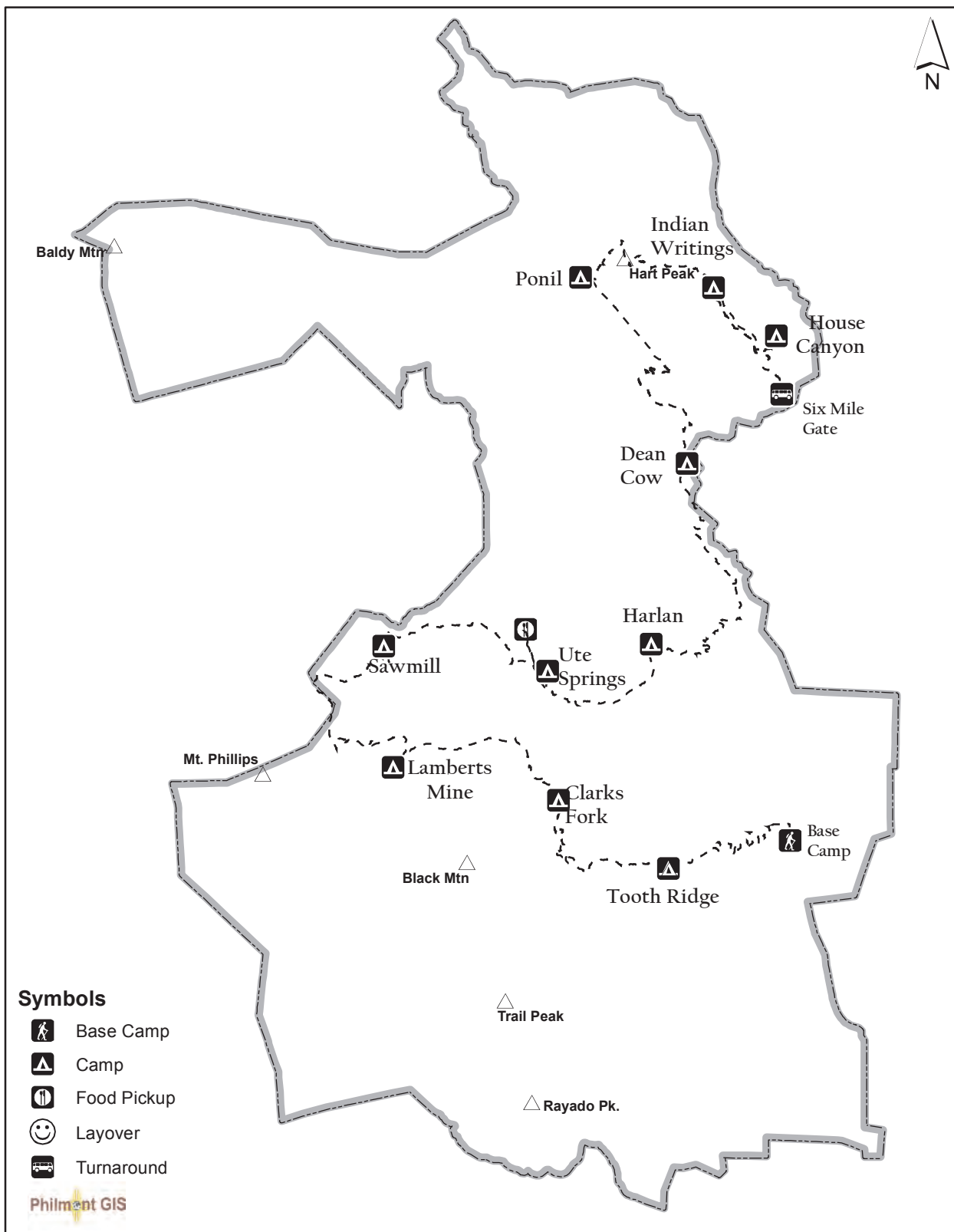
**Campsite Elevations:** 7,450' Minimum, 11,650' Maximum **Camps:** 5 Staffed, 4 Trail, 1 Layover, 1 Dry Camp  
**Conservation:** Apache Springs **Sectional Maps:** South

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 13



**Itinerary Number 13**

**Challenging (maximum program time) - 63 miles**

*This program intense trek covers a lot of ground in Philmont’s rugged North and Central Country. Start off by seeing the world’s only known T-Rex track in the North Ponil Valley. From there, watch a gorgeous sunset at House Canyon Camp and wake up to visit the fascinating petroglyphs left by the ancient Ancestral Puebloan people at Indian Writings. Next, your crew will visit historic Ponil where Cowboy Action Shooting will make its Philmont programmatic debut this summer. Brand boots, test your roping skills, eat a chuck wagon dinner, and a cowboy breakfast before hiking to Dean Cow for rock climbing and rappelling. Go on to learn how to reload your own shotgun shells before you shoot them at our picturesque shooting range. The cool hike up Grouse and Sawmill Canyons will let you focus on the wildflowers and aspens instead of the heat! At Sawmill, our world class .30-06 reloading room and shooting range is guaranteed to be a highlight of your trek. Visit Cypher’s Mine, Waite Phillips’ Hunting Lodge, the Demonstration Forest, and Clark’s Fork before hiking into Base Camp via Tooth Ridge and the Tooth of Time!*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2	d	House Canyon	See World's Only Tyrannosaurus Rex Track Dry Camp—Water @ Anasazi, Ranger Training	Camping HQ
3	s	INDIAN WRITINGS	Archaeology, Tour Petroglyphs	
4	s	PONIL	Western Lore, Branding, Horse Rides, Chuck Wagon Dinner, Cantina Show	Ponil
5	s	DEAN COW	Chuckwagon Breakfast @ Ponil, Rock Climbing & Rappelling	
6		HARLAN	12-Gauge Shotgun Shooting & Reloading, Burro Racing (evening)	
7		Ute Springs	Trail Camp	
8	s	SAWMILL	.30-06 Rifle Shooting & Reloading	Ute Gulch
9		Lamberts Mine	Gold Mining & Panning, Blacksmithing @ Cyphers Mine, Trail Camp	
10	s	CLARKS FORK	Demonstration Forest, Cabin Tour @ Hunting Lodge; Western Lore, Branding, Chuck Wagon Dinner	
11	d	Tooth Ridge	Climb Tooth of Time; Dry Camp—Water @ Clarks Fork	
12		CAMPING HEADQUARTERS	Hike in via Tooth Ridge Trail, Awards Campfire	

Departs from Camping Headquarters on Day 2 for 6-Mile Gate Turnaround to go to House Canyon Camp  
Hike in to Camping HQ via Tooth Ridge Trail.

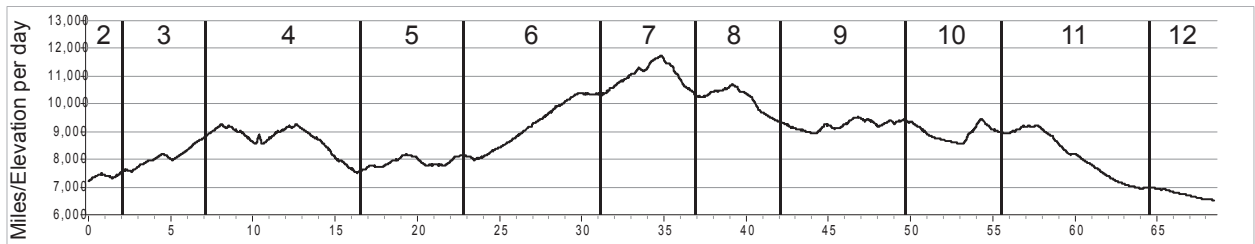
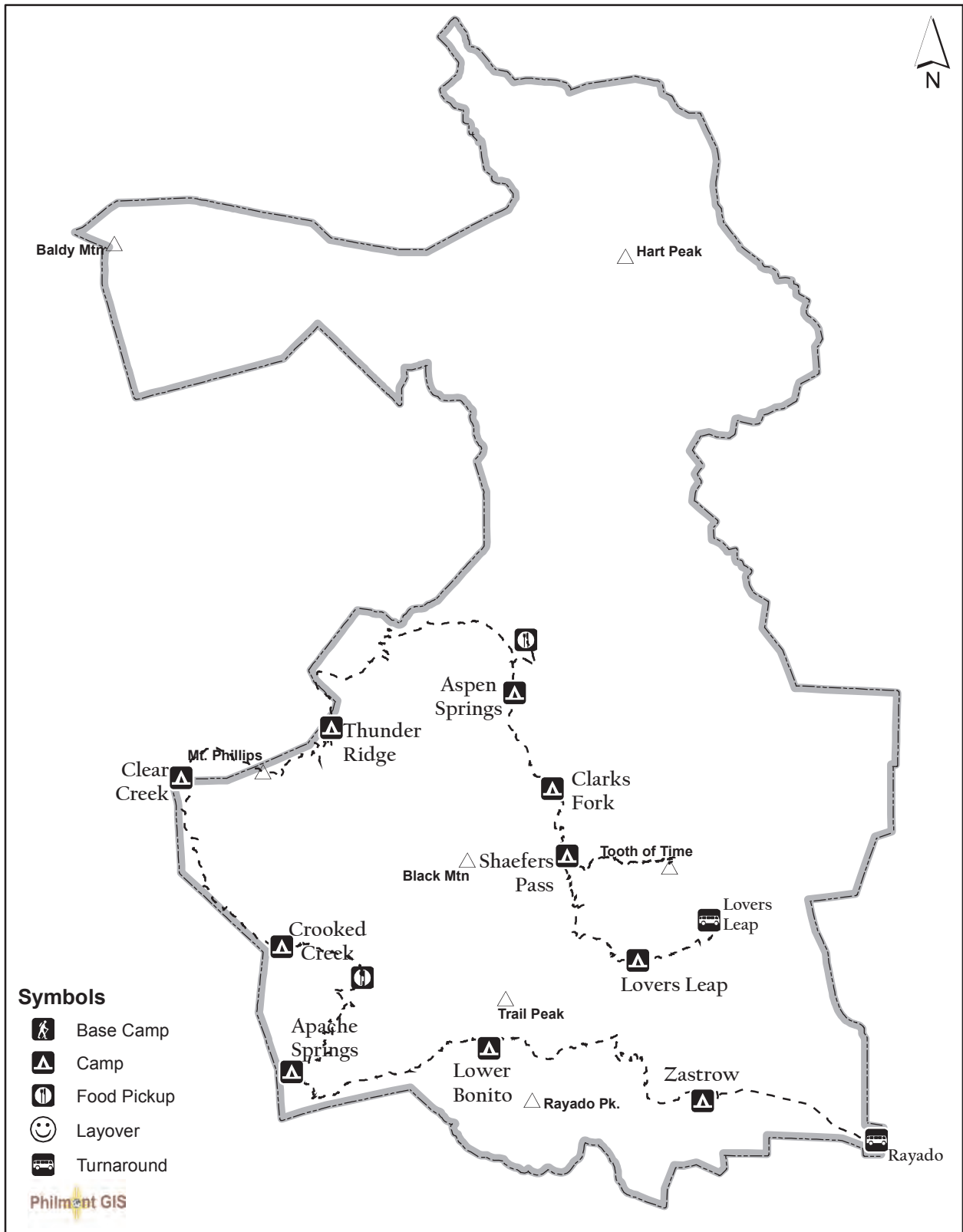
**Campsite Elevations:** 7,040' Minimum, 9,280' Maximum    **Camps:** 6 Staffed, 4 Trail, 2 Dry Camps  
**Conservation:** Harlan    **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 14



**Itinerary Number 14**

**Challenging (maximum program time) - 69 miles**

*This program filled trek will enable your crew to hike the Tooth of Time and visit some of the most pristine camps in Philmont’s Central and South Country. You will also be able to renew and orient your Scouting focus under the stars at Zastrow’s “Dedication to Scouting” program. Start your trek by walking over Lovers Leap and heading to Miners Park for rock climbing and rappelling. Next, you will be able to side hike the Tooth of Time from Schaefer’s Pass before hiking down to Clark’s Fork for the night. There you will be able to brand boots, test your roping skills, eat a chuck wagon dinner, enjoy a cowboy campfire, and ride horses if you didn’t climb the Tooth of Time. Make your way to the Demonstration Forest, Window Rock, and Hidden Valley before settling down at Aspen Springs for the night. The cool hike up Grouse and Sawmill Canyons will let you focus on the wildflowers and aspens instead of the heat! At Sawmill, our world class .30-06 reloading room and shooting range is guaranteed to be a highlight of your trek. Next, the trek up Mount Phillips will be challenging, but viewing Wheeler Peak, the Moreno Valley, and Baldy Mountain will be an unparalleled reward. Booming .50 caliber black powder rifles and tomahawks will await you at Clear Creek. Enjoy the trek down the Rayado or visit one of Philmont’s most beautiful trail camps at Wild Horse before heading to homestead at Crooked Creek for the night. From there, archery at Apache Springs, fishing at Fish Camp, and a calm night under the stars at Lower Bonito will help you reflect on the journey you have made. Cap off your trek with an awesome geocache course and a Dutch oven dessert at Zastrow before touring famous pioneer Kit Carson’s home at Rayado.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Lovers Leap	Ranger Training	Camping HQ
3	d	Shaefers Pass	Rock Climbing & Rappelling @ Miners Park, Dry Camp—Water @ N. Fork Urraca	Miners Park
4	s	CLARKS FORK	Side Hike Tooth of Time OR Chuck Wagon Dinner & Horse Rides; Western Lore, Branding, Cowboy Campfire	
5		Aspen Springs	Visit Demonstration Forest, Tour Hunting Lodge, Side Hike Hidden Valley & Window Rock, Trail Camp	Ute Gulch
6	d	Thunder Ridge	.30-06 Rifle Shooting & Reloading @ Sawmill; Dry Camp—Water @ Sawmill or Cyphers Mine	
7		CLEAR CREEK	Hike over Mt. Phillips, Rocky Mountain Fur Company, Black Powder Rifle	
8		CROOKED CREEK	Homesteading	
9		APACHE SPRINGS	Jicarilla Apache Life, Sweat Lodge, 3-D Archery	Phillips Junction
10		Lower Bonito	Fly Tying, Fishing, Lodge Tour @ Fish Camp, Trail Camp	
11	s	ZASTROW	Hike via Fowler Pass, Land Navigation, Geocaching, Rededication to Scouting Ceremony, Dutch Oven Dessert	
12		CAMPING HEADQUARTERS	Hike to Rayado Turnaround, Tour Kit Carson Museum, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Lovers Turnaround to go to Lovers Leap Camp  
Returns to Camping HQ on Day 12 from Rayado Turnaround.

**NOTE:** For Day 4, the crew must decide whether they wish to side hike the Tooth of Time or proceed on to Clarks Fork for the Chuckwagon Dinner. If the crew decides on the side hike, they will be issued trail suppers for the evening. It is not possible to do both. This decision must be made at Logistics during Day 1 check-in and may not be changed on the trail.

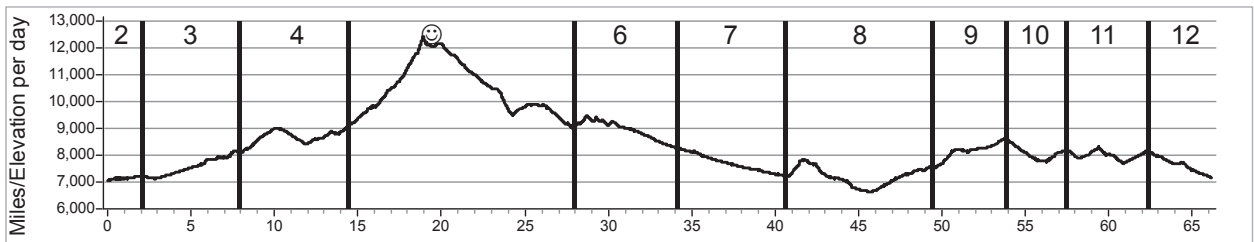
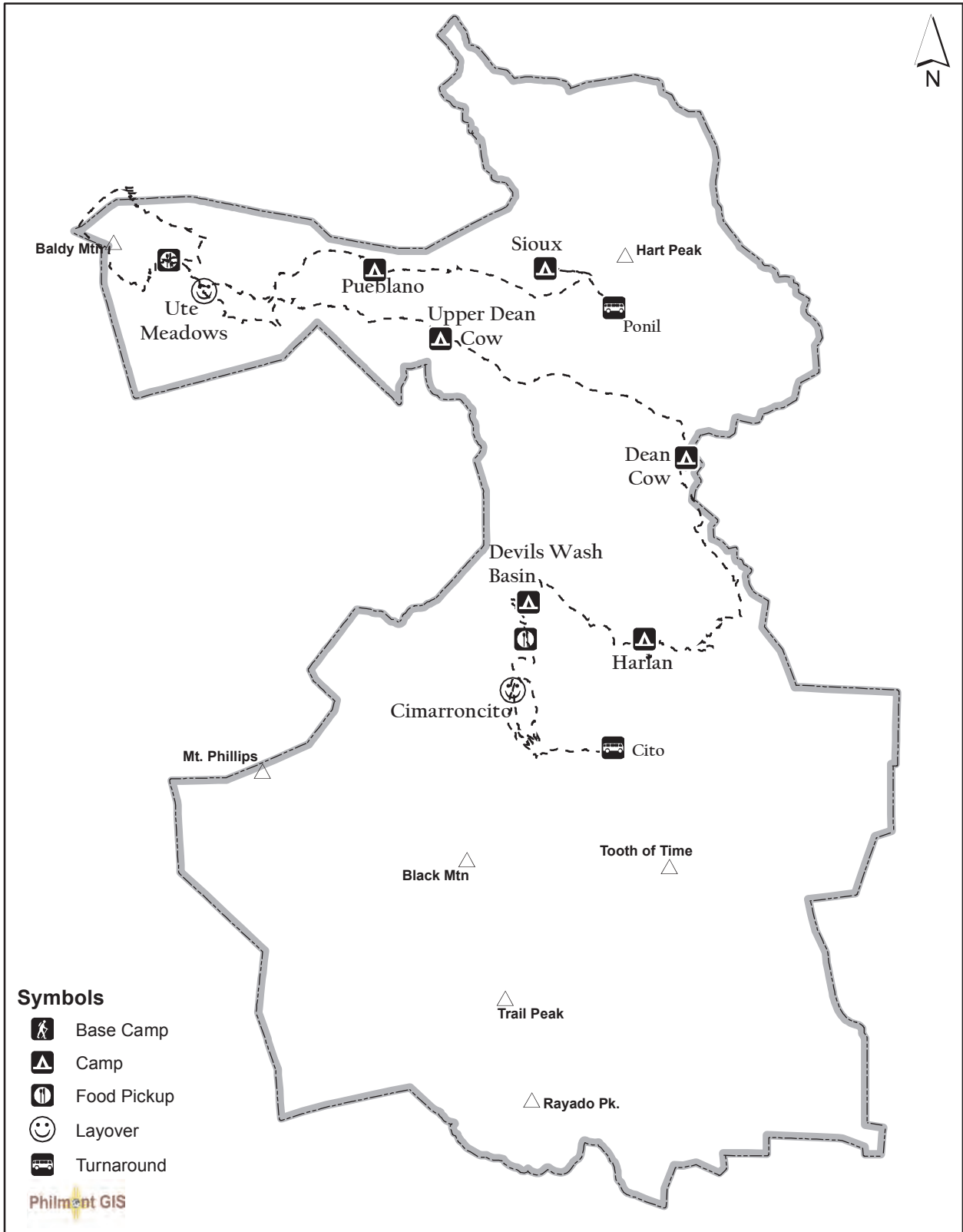
**Campsite Elevations:** 6,960' Minimum, 10,328' Maximum **Camps:** 5 Staffed, 5 Trail, 2 Dry Camps  
**Conservation:** Hunting Lodge **Sectional Maps:** South

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 15



**Itinerary Number 15**

**Challenging (maximum program time) - 66 miles**

If your crew is interested in rock climbing, this “Climbing Trek” will be their first choice! This trek will give you an opportunity to climb at both Dean Cow and Cimarroncito. Your two day stay at Cimarroncito will give you a chance to climb the participant routes, but also give you a “hands on” learning experience and an opportunity to climb several new advanced routes previously not used at Philmont. Start your trek with a cool root beer at the Ponil cantina before spending a day with the Continental Tie and Lumber Company at Pueblano. You will climb spar poles, cut cross ties, and enjoy an evening of music/stories at the logger’s “Company Meeting” campfire. From there, shoot booming .50 caliber black powder rifles at Miranda and use a two day stay at Ute Meadows to climb Baldy Mountain, explore Lucien Maxwell’s Aztec Mine, and visit historic Baldy Town. You will then hike to Head of Dean for initiative games and challenge events that will bring your crew together. Continue your journey to Dean Cow for the first round of rock climbing and an “Anchor Rodeo” to teach/test knot skills. Practice those knots on your way to Harlan where you will learn to reload your own shotgun shells before firing them at our scenic range. Make your way to Devil’s Wash Basin before heading to Cimarroncito for your second day of rock climbing. See if you can make it around “The Wall” before testing your knots again with the Cimarroncito staff. Put those knot skills to use with some advanced instruction on your second day, climbing several new routes near Cimarroncito. Cap off your trek with a tour of Waite Phillips’ Hunting Lodge and a hike to Window Rock where your crew can reflect on their journey together.

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Sioux	Ranger Training	Camping HQ
3		PUEBLANO	Continental Tie & Lumber Company, Company Meeting Campfire	
4		Ute Meadows	Mountain Man Rendezvous, Black Powder Rifle @ Miranda, Trail Camp	
5		Ute Meadows	Side Hike Baldy Mt.; Gold Mining, Panning & Blacksmithing @ French Henry, Trail Camp	Baldy Town
6		Upper Dean Cow	Challenge Events @ Head of Dean	
7	s	DEAN COW	Rock Climbing & Rappelling	
8		HARLAN	12-Gauge Shotgun Shooting & Reloading, Burro Racing (evening)	
9	d	Devils Wash Basin	Dry Camp—Water @ Deer Lake Mesa Camp	
10	s	CIMARRONCITO	Rock Climbing & Rappelling	Ute Gulch
11	s	CIMARRONCITO	Side Hike Hidden Valley & Window Rock, Advanced Rock Climbing Instruction	
12		CAMPING HEADQUARTERS	Cabin Tour @ Hunting Lodge, visit Demonstration Forest; Hike to Cito Turnaround, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Ponil Turnaround to go to Sioux Camp  
Returns to Camping HQ on Day 12 from Cito Turnaround.

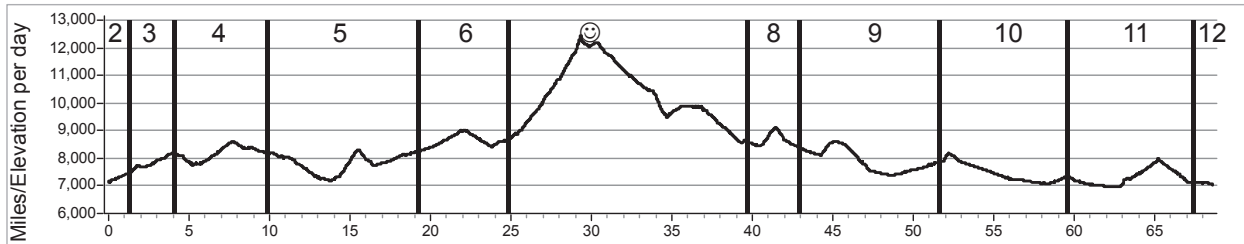
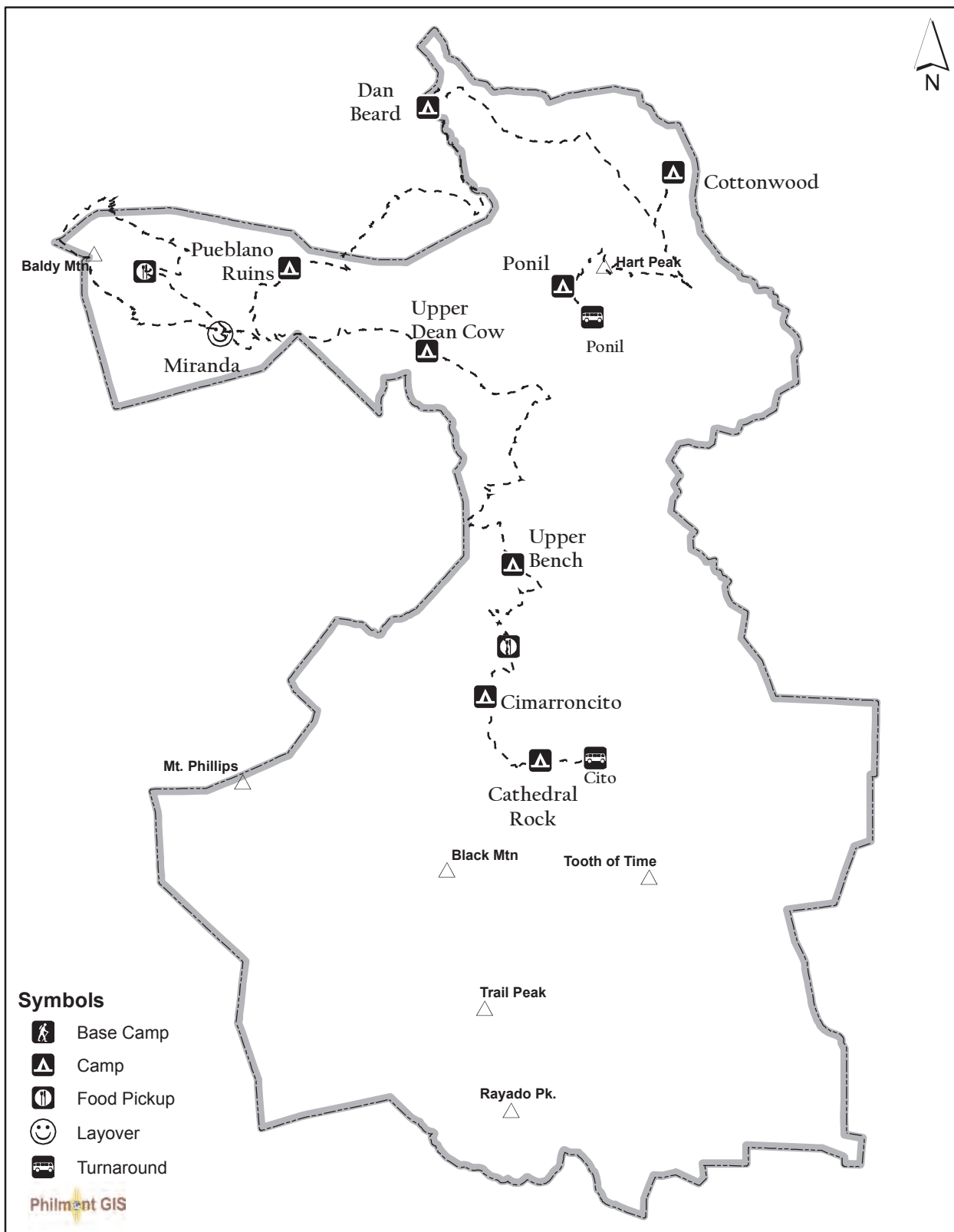
**Campsite Elevations:** 7,215' Minimum, 9,200' Maximum     **Camps:** 4 Staffed, 4 Trail, 2 Layovers, 1 Dry Camp  
**Conservation:** Harlan     **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 16



**Itinerary Number 16**

***Rugged (good mix of program & hiking) - 69 miles***

*This trek is full of wonderful program experiences and will give you a chance to bag rugged Baldy Mountain. You will start by hiking past Cathedral Rock and the picturesque Cimarroncito Reservoir. Master the climbing gym and make it around “the wall” before being the first to climb several new routes at Cimarroncito. From there, your pilgrimage to the North Country will begin as you make your way to shoot booming .50 caliber black powder guns and experience the mountain man rendezvous at Miranda. Next, create your own mountaintop experience by summiting Baldy Mountain, checking out Lucien Maxwell’s Aztec Mine, and visiting historic Baldy Town. Hike one of the beautiful drainages on your way to Pueblano Ruins and climb spar poles at the neighboring Continental Tie and Lumber Company. You will then have the chance to hike over gorgeous Wilson Mesa and then on to Dan Beard for initiative games and challenge events that will solidify your crew’s cohesiveness as you journey back home. Check out the fascinating Ancestral Puebloan petroglyphs at Indian Writings before heading to Ponil for cowboy action shooting, boot branding, a chuck wagon dinner, cantina show, horse rides, and a cowboy breakfast on your last morning.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Cathedral Rock	Ranger Training	Camping HQ
3	s	CIMARRONCITO	Rock Climbing & Rappelling	
4		Upper Bench	Trail Camp	Ute Gulch
5		Upper Dean Cow	Trail Camp	
6		MIRANDA	Mountain Man Rendezvous, Black Powder Rifle	
7		MIRANDA	Side Hike Baldy Mt., Gold Panning & Mining, Blacksmithing @ French Henry	Baldy Town
8		Pueblano Ruins	Continental Tie & Lumber Company, Company Meeting Campfire @ Pueblano, Trail Camp	
9		DAN BEARD	Hike over Wilson Mesa; Challenge Events, Leave No Trace Camping	
10		Cottonwood	Trail Camp	
11	s	PONIL	Archaeology @ Indian Writings; Western Lore, Chuck Wagon Dinner, Cowboy Action Shooting, Cantina Show	Ponil
12		CAMPING HEADQUARTERS	Chuckwagon Breakfast, Morning Horse Rides @ Ponil; Hike to Ponil Turnaround, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Cito Turnaround to go to Cathedral Rock Camp  
Returns to Camping HQ on Day 12 from Ponil Turnaround.

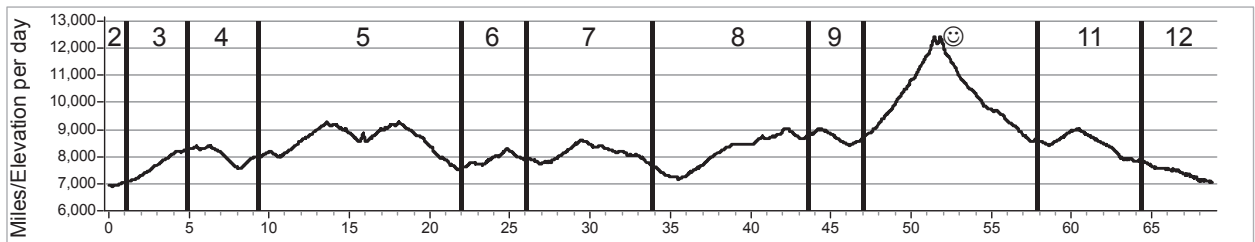
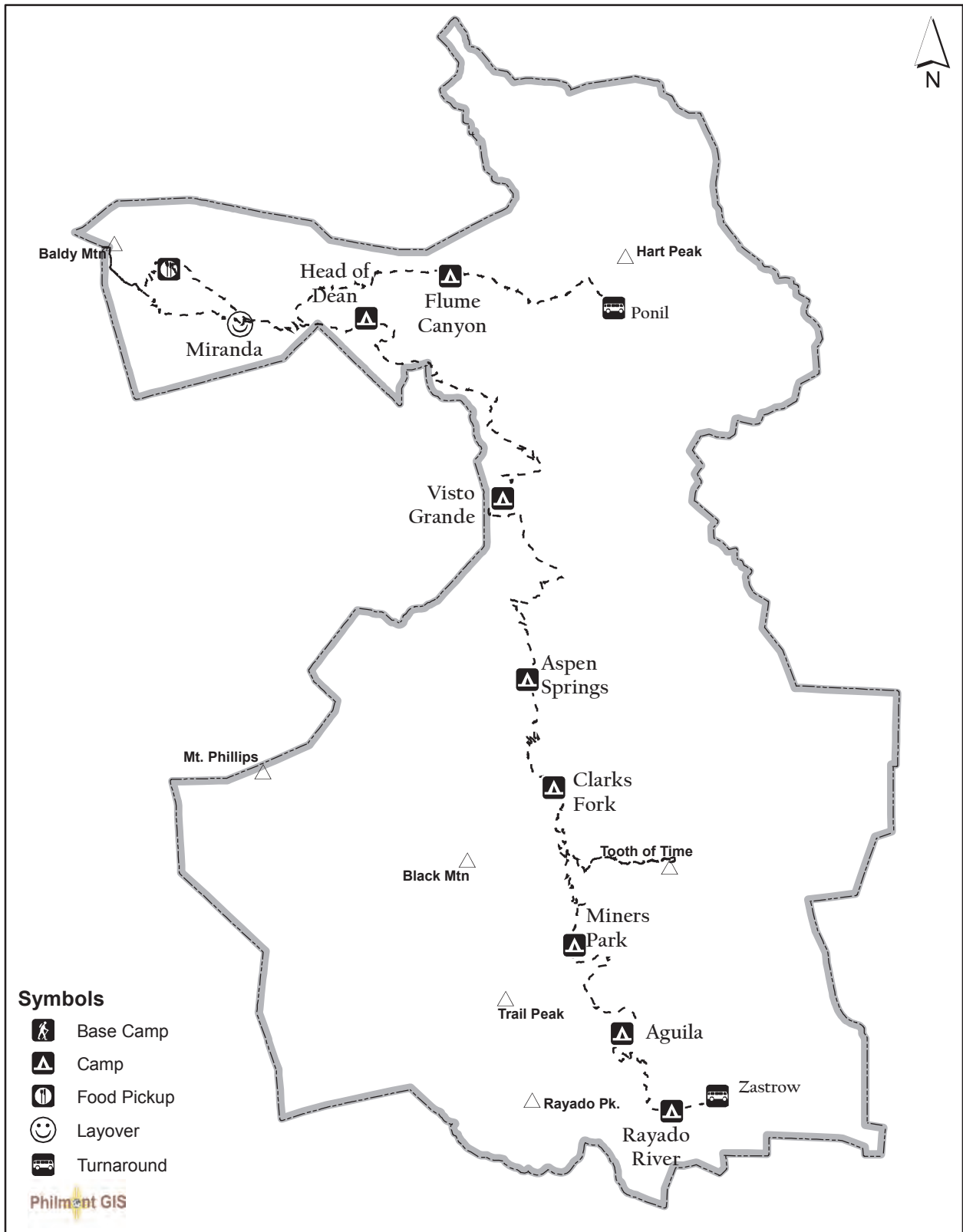
**Campsite Elevations:** 7,128' Minimum, 8,920' Maximum    **Camps:** 4 Staffed, 5 Trail, 1 Layover  
**Conservation:** Old Camp    **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 17



**Itinerary Number 17**

**Rugged (good mix of program & hiking) - 69 miles**

*This trek is overflowing with wonderful program opportunities, rugged mountains, and two days at one of our most popular camps ... Miranda! You will also have the opportunity to let pack burros carry a portion of your gear! Listen to the cool soothing sound of the Rayado River as you fall asleep on the first night of your trek. From there, check out the cantina and Mexican homestead at Abreu before camping at Aguila for the night. Wake up early and watch the Rayado valley change colors as the sun comes up. You will then make your way to Miners Park for challenging rock climbing and a great traverse wall. Side hike the Tooth of Time if you are up for the rugged Tooth Ridge challenge. Otherwise, enjoy the western life, test your roping skills, brand your boots, enjoy a hot chuck wagon dinner, ride horses, and kick back for a cowboy campfire at Clark's Fork. From there, visit the Demonstration Forest, Waite Phillips' Hunting Lodge, Window Rock, and Hidden Valley before continuing your journey north to Visto Grande. Enjoy the scenic views of the Ute Valley and Baldy Mountain. Be sure to participate in initiative games and challenge course events that are certain to bring your crew together at Head of Dean. Listen to the sound of booming .50 caliber black powder rifles as you hike up the pristine meadow to Miranda. Spending two days at the site of the Mountain Man Rendezvous will give your crew an opportunity to side hike Baldy Mountain explore the Aztec Mine at French Henry, and visit historic Baldy Town. Pick up a couple burros to help carry some of your gear on the way to Ponil!*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Rayado River	Ranger Training	Camping HQ
3		Aguila	Mexican Homestead, Cantina @ Abreu, Trail Camp	
4	s	MINERS PARK	Rock Climbing & Rappelling	Miners Park
5	s	CLARKS FORK	Side Hike Tooth of Time OR Chuck Wagon Dinner & Horse Rides; Western Lore, Branding, Cowboy Campfire	
6		Aspen Springs	Visit Demonstration Forest, Side Hike Hidden Valley & Window Rock, Trail Camp	
7		Visto Grande	Trail Camp	Ute Gulch
8		HEAD OF DEAN	Challenge Events	
9		MIRANDA	Mountain Man Rendezvous, Black Powder Rifle	
10		MIRANDA	Side Hike Baldy Mt.; Tour Historic Baldy Town	Baldy Town
11		Flume Canyon	Pick Up Burros @ Miranda, Trail Camp	
12		CAMPING HEADQUARTERS	Return Burros @ Ponil, Hike to Ponil Turnaround, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Zastrow Turnaround to go to Rayado River Camp  
Returns to Camping HQ on Day 12 from Ponil Turnaround.

**This is a Burro Packing itinerary. If your crew chooses it they MUST TAKE THE BURRO.**

**NOTE:** For Day 5, the crew must decide whether they wish to side hike the Tooth of Time or proceed on to Clarks Fork for the Chuckwagon Dinner. If the crew decides on the side hike, they will be issued trail suppers for the evening. It is not possible to do both. This decision must be made at Logistics during Day 1 check-in and may not be changed on the trail.

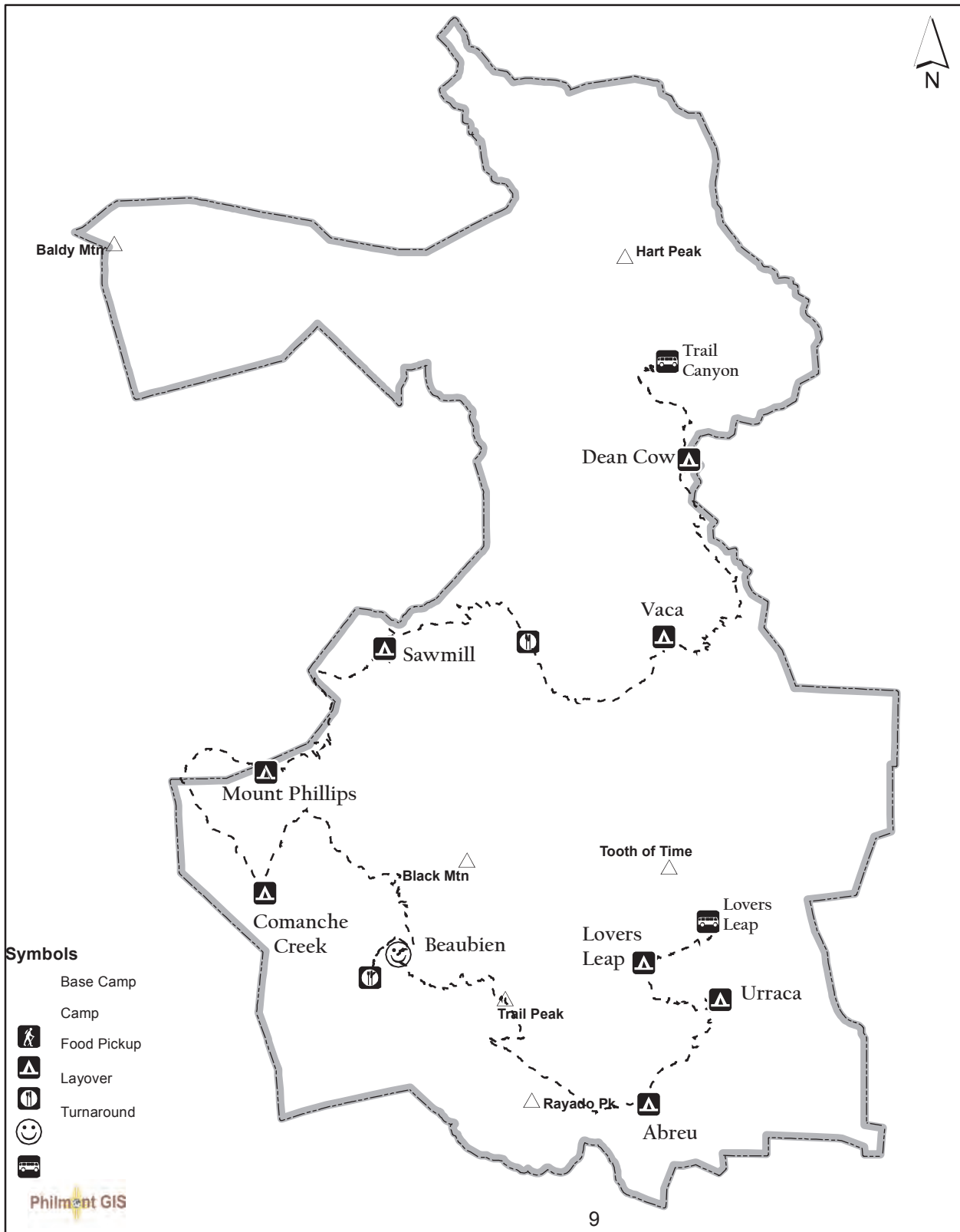
**Campsite Elevations:** 7,120' Minimum, 8,920' Maximum    **Camps:** 4 Staffed, 5 Trail, 1 Layover  
**Conservation:** Hunting Lodge    **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

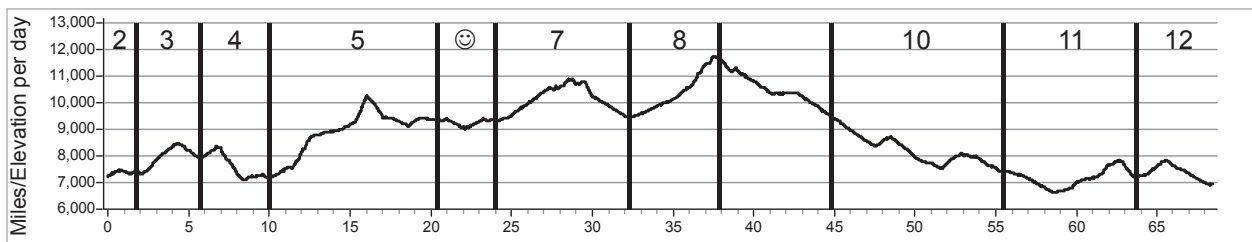
*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 18



9



**Itinerary Number 18**

***Rugged (good mix of program & hiking) - 69 miles***

Your crew will climb mountains, overcome challenges, and enjoy the serene wilderness on this program packed trek. You will also see Philmont's South, Central, and North Country. Start by passing Lovers Leap and hiking over rugged Urraca Mesa on your way to initiative games and challenge course events that will help create a cohesive crew at the beginning of your trek. You will then be able to check out a Mexican homestead, drink root beer at the cantina, and enjoy a Mexican dinner at Abreu. On your way to Beaubien, be sure to check out the wreckage of a B24 bomber that crashed on top of Trail Peak in 1942. At Beaubien, enjoy branding your boots, eating a chuck wagon dinner, taking part in a cowboy campfire, and riding horses down one of the prettiest canyons you'll ever see. Bag beautiful Bonito Peak and Big Red or hike through Porcupine on your way to Comanche Creek. Booming .50 caliber black powder rifles and tomahawks await you at Clear Creek. Next, the trek up Mount Phillips will be challenging, but seeing the sunset over Wheeler Peak and the Moreno Valley from 11,736 feet will be an unparalleled reward. You will then make your way to Sawmill for .30-06 rifle reloading and firing at our world class shooting range. Enjoy the hike to pristine Vaca before rock climbing and rappelling at Dean Cow.

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Lovers Leap	Ranger Training	Camping HQ
3		URRACA	Challenge Events, Evening Campfire	
4	s	ABREU	Mexican Homestead, Cantina, Mexican Dinner	
5	s	BEAUBIEN	Hike Trail Peak, Chuck Wagon Dinner, Cowboy Campfire	
6	s	BEAUBIEN	Horse Rides, Western Lore, Branding	Phillips Junction
7		Comanche Creek	Hike Bonito Peak & Big Red, Trail Camp	
8	d	Mt. Phillips	Rocky Mountain Fur Co., Black Powder Rifle @ Clear Creek; Dry Camp—Water @ Clear Creek	
9	s	SAWMILL	.30-06 Rifle Shooting & Reloading	
10		Vaca	Burro Racing @ Harlan (evening), Trail Camp	Ute Gulch
11	s	DEAN COW	Rock Climbing & Rappelling	
12		CAMPING HEADQUARTERS	Hike to Trail Canyon Turnaround, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Lovers Turnaround to go to Lovers Leap Camp  
Returns to Camping HQ on Day 12 from Trail Canyon Turnaround.

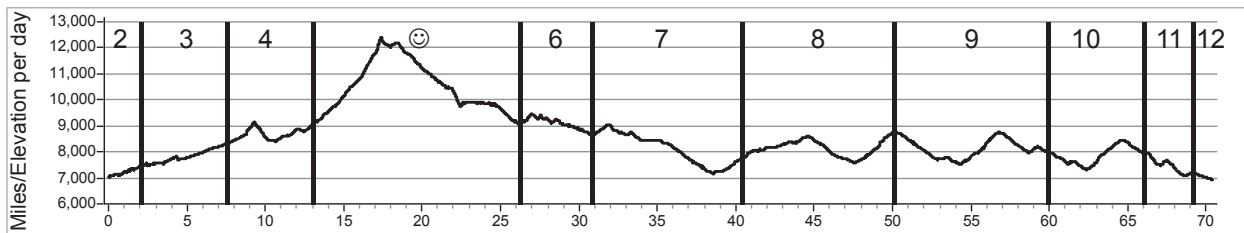
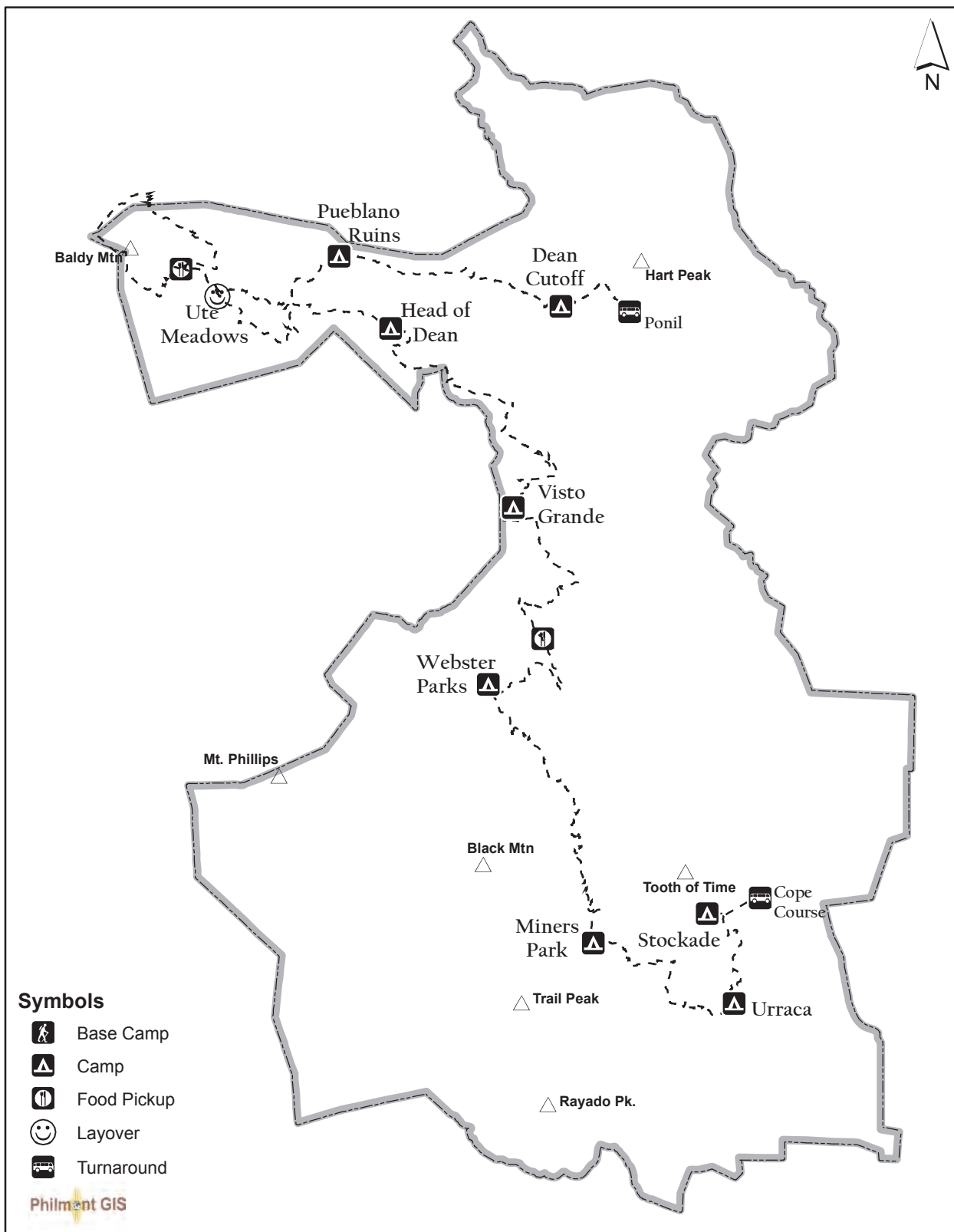
**Campsite Elevations:** 7,185' Minimum, 11,650' Maximum **Camps:** 5 Staffed, 4 Trail, 1 Layover, 1 Dry Camp  
**Conservation:** Beaubien **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 19



**Itinerary Number 19**

**Rugged (good mix of program & hiking) - 71 miles**

*If your crew is up for the challenge... they will enjoy every second of a new "Challenge Course" trek! This trek will climb over Baldy Mt, participate at challenge course camps, be given an envelope of initiative games (and Leave No Trace games) to open at two trail camps, and daringly master our high ropes COPE Course to top off the experience! The trek will begin by visiting the Continental Tie and Lumber Company, where your crew will climb spar poles, cut railroad ties, and be entertained by the loggers at their "Company Meeting" campfire. Be amazed at your proximity to Baldy Mountain when you enter the wildflower filled meadow at Ewells Park (en route Baldy Town and Ute Meadows). Your two day stay at Ute Meadows will enable you to climb Baldy, shoot black powder rifles at Miranda, explore the Aztec Mine at French Henry, and tour historic Baldy Town. When all that is complete, you will hike to Head of Dean to complete the first part of your challenge course experience. Upon completion of the course, your Crew Leader and Wilderness Pledge Guia will each be given an envelope of initiative games to complete while you are en route to Miners Park. There you will overcome another challenge when you test your rock climbing skills. The next day you will hike to Urraca Mesa to participate in some advanced challenge course events and where you will guide the staff through an initiative game or two of your own. The staff there will prep you on high ropes hard skills, communication, and safety. Next you will hike over Lovers Leap to the Stockade. On the last morning, your final test will be to conquer the high ropes at our Cope Course before returning to Base Camp.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Dean Cutoff	Ranger Training	Camping HQ
3		Pueblano Ruins	Continental Tie & Lumber Company, Company Meeting Campfire @ Pueblano, Trail Camp	
4		Ute Meadows	Mountain Man Rendezvous, Black Powder Rifle @ Miranda; Trail Camp	
5		Ute Meadows	Hike Baldy Mt.; Gold Panning & Mining, Blacksmithing @ French Henry; Visit Historic Baldy Town, Trail Camp	Baldy Town
6		HEAD OF DEAN	Challenge Events	
7		Visto Grande	Crew Based Challenge Initiatives Trail Camp	
8	d	Webster Parks	Crew Based Challenge Initiatives Dry Camp—Water @ spring or Cimarroncito	Ute Gulch
9	s	MINERS PARK	Climbing Tower	
10		URRACA	Morning Rock Climbing & Rappelling @ Miners Park; Evening Campfire	
11		Stockade	Morning High Ropes Instruction & Advanced Challenge Scenarios @ Urraca, Hike via Lovers Leap, Trail Camp	
12		CAMPING HEADQUARTERS	Hike to COPE course for High Ropes Elements, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Ponil Turnaround to go to Dean Cutoff Camp  
Returns to Camping HQ on Day 12 from COPE Turnaround.

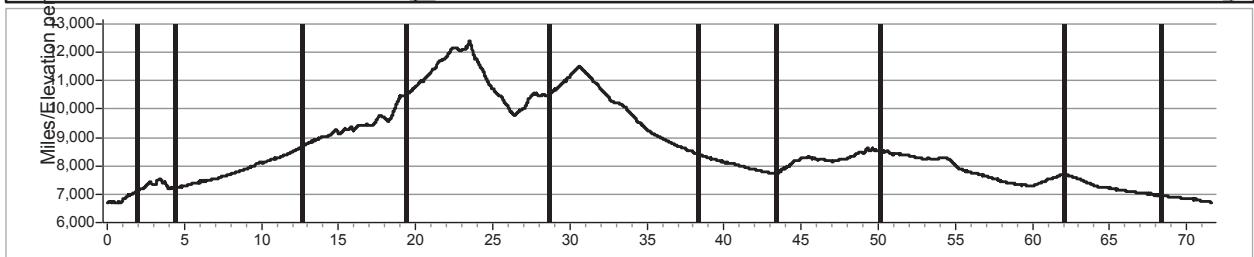
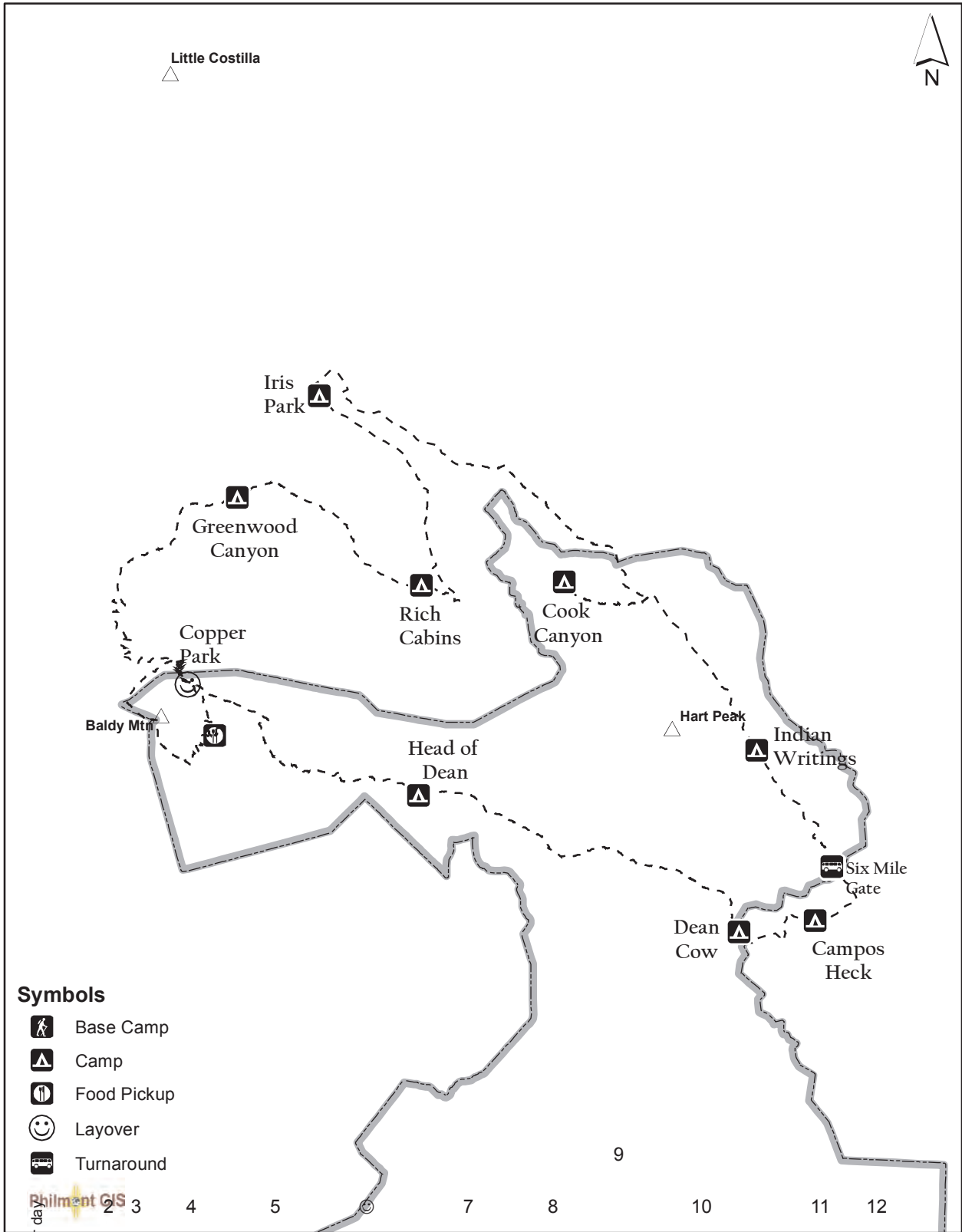
**Campsite Elevations:** 7,258' Minimum, 9,200' Maximum    **Camps:** 3 Staffed, 6 Trail, 1 Layover, 1 Dry Camp  
**Conservation:** Baldy Town    **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 20



**Itinerary Number 20**

**Rugged (good mix of program & hiking) - 72 miles**

*Be one of the first crews to hike into beautiful Campos Canyon in the second year of our land use agreement with Ted Turner's Vermejo Park Ranch. You will then hike through rugged country full of very cool and bizarre rock outcroppings on your way to rock climb at Dean Cow. Hike up Dean Canyon and then test your crew skills with initiative games and challenge course events at Head of Dean. From there, you will visit French Henry and explore Lucien Maxwell's best gold producing Aztec Mine. You will be amazed to see Baldy Mountain so close when you enter the pristine meadow at Copper Park. A two day stay will enable you to climb Baldy and visit historic Baldy Town. The second half of this trek will take you into Greenwood Canyon and on to Rich Cabins where you will learn about homesteading in the Wild West. Head north into the Valle Vidal to incredible ponderosa pine forests and some of the most heavily populated elk habitat in the southwest. Be sure to watch the sunset illuminate the sky and Little Costilla with thousands of colors from Beatty Lakes. Keep an eye out for other wildlife while hiking down Abran Canyon. Cap off your trip by touring the fascinating petroglyphs left by the ancient Ancestral Puebloan people at Indian Writings and by seeing the world's only known T-Rex track... its right here in the North Ponil Canyon!*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Campos Heck	Ranger Training, Leave No Trace Trail Camp	Camping HQ
3	s	DEAN COW	Rock Climbing & Rappelling	
4		HEAD OF DEAN	Challenge Events	
5		Copper Park	Gold Panning & Mining, Blacksmithing @ French Henry, Trail Camp	
6		Copper Park	Side Hike Baldy Mt., Visit Historic Baldy Town and Trading Post	Baldy Town
7		Greenwood Canyon	Trail Camp	
8		RICH CABINS	Homesteading, Leave No Trace Training	Rich Cabins
9		Iris Park	Leave No Trace Trail Camp	
10		Cook Canyon	Hike down Abran Canyon, Trail Camp	
11	s	INDIAN WRITINGS	Archaeology, Tour Petroglyphs	
12		CAMPING HEADQUARTERS	See World's Only Tyrannosaurus Rex Track, Hike to 6-Mile Gate, Awards Campfire	

Departs from Camping Headquarters on Day 2 for 6-Mile Gate Turnaround to go to Campos Heck Camp  
Returns to Camping HQ on Day 12 from 6-Mile Gate Turnaround.

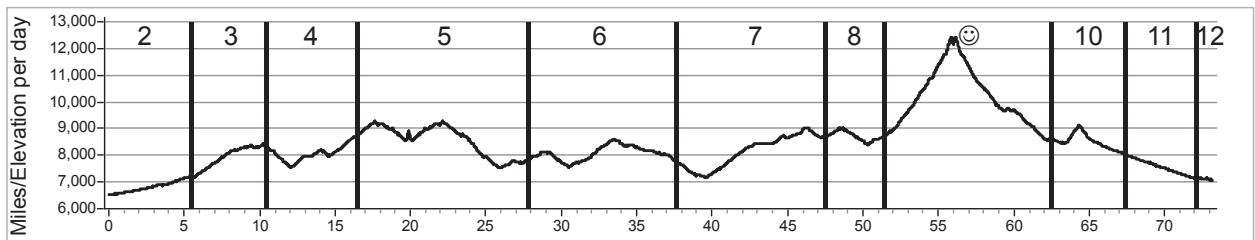
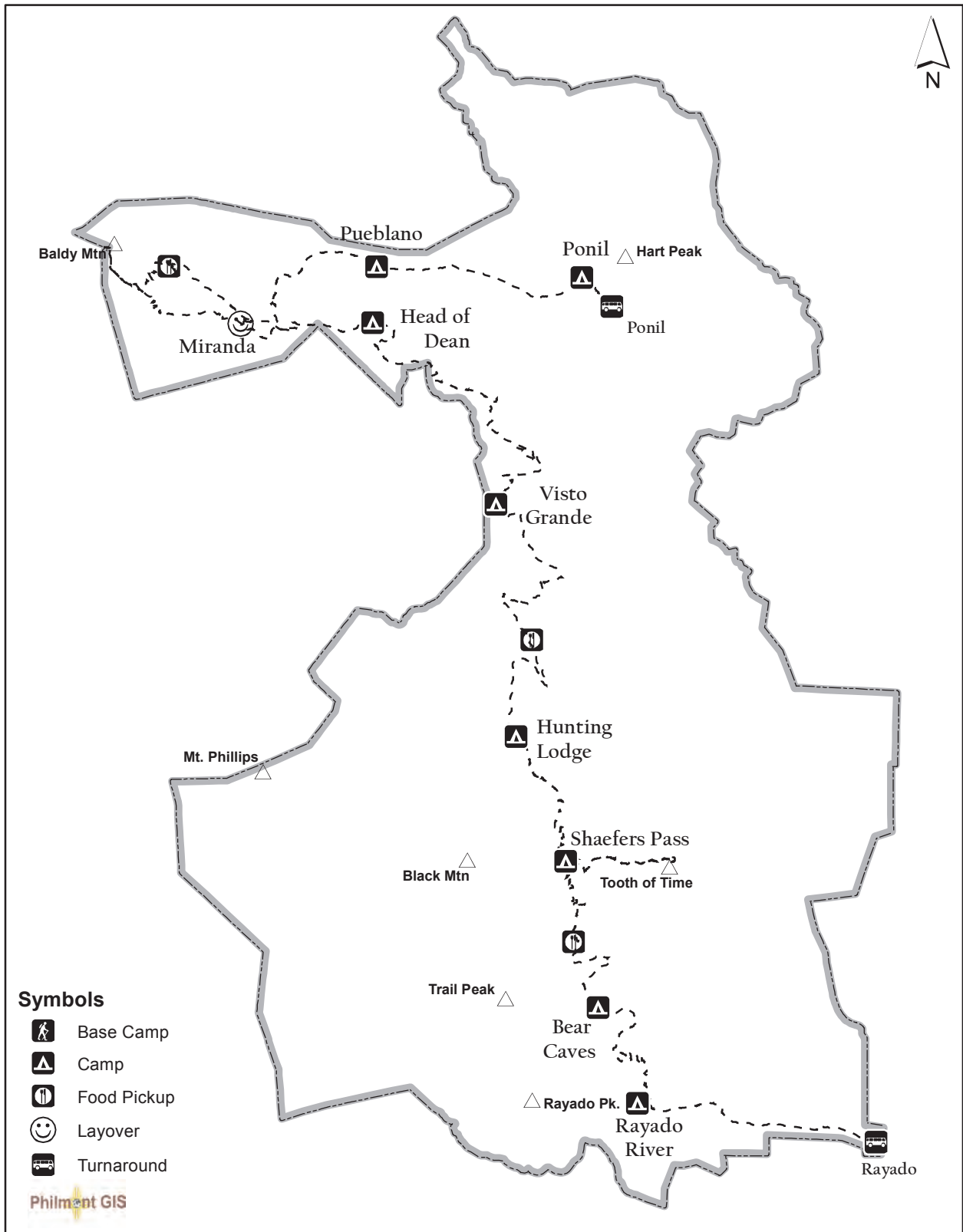
**Campsite Elevations:** 7,040' Minimum, 10,480' Maximum **Camps:** 4 Staffed, 5 Trail, 1 Layover  
**Conservation:** Old Camp **Sectional Maps:** North, Valle Vidal

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 21



**Itinerary Number 21**

***Rugged (good mix of program & hiking) - 73 miles***

*This program packed trek will give your crew a chance to sleep next to the waters of the Rayado River, climb Baldy Mountain, and shoot pistols at Ponil! You will also have the opportunity to let pack burros carry a portion of your gear! Start your trek with a tour of pioneer Kit Carson’s home at Rayado along the Santa Fe Trail and follow the river to Rayado River Camp. Drink a cool root beer at the cantina and visit the Mexican homestead at Abreu before hiking up to one of our most beautiful trail camps, Bear Caves. Test your rock climbing skills at Miners Park and side hike the Tooth of Time if you’re up for the challenge. Tour Waite Phillips’ Hunting Lodge and pass by Window Rock on your way to Visto Grande. Participating in initiative games and challenge events at Head of Dean will bring your crew together. A two day stay at Miranda will give you an opportunity to shoot booming .50 caliber black powder rifles, side hike Baldy Mountain, explore Lucien Maxwell’s Aztec Mine, and visit historic Baldy Town. Next, your crew will be able to spend the day with the Continental Tie and Lumber Company at Pueblano. There you will climb spar poles, cut cross ties, and be entertained with music/stories at the logger’s “Company Meeting” campfire. Cap off your trek with Cowboy Action Shooting, boot branding, roping, a chuck wagon dinner, cantina show, horse rides, and a cowboy breakfast at Ponil!*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Rayado River	Tour Kit Carson Museum @ Rayado, Ranger Training	Camping HQ
3		Bear Caves	Mexican Homestead, Cantina @ Abreu, Trail Camp	
4	d	Shaefers Pass	Rock Climbing @ Miners Park; Dry Camp—Water @ N. Fork Urraca	Miners Park
5		HUNTING LODGE	Side Hike Tooth of Time, Visit Demonstration Forest, Cabin Tour	
6		Visto Grande	Trail Camp	Ute Gulch
7		HEAD OF DEAN	Challenge Events	
8		MIRANDA	Mountain Man Rendezvous, Black Powder Rifle	
9		MIRANDA	Side Hike Baldy Mt.; Visit Historic Baldy Town & Trading Post	Baldy Town
10		PUEBLANO	Pick up Burros @ Miranda; Continental Tie & Lumber Company, Company Meeting Campfire	
11	s	PONIL	Return Burros, Western Lore, Branding, Chuck Wagon Dinner, Cowboy Action Shooting, Cantina Show	
12		CAMPING HEADQUARTERS	Chuckwagon Breakfast, morning Horse Rides @ Ponil, Hike to Ponil Turnaround, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Rayado Turnaround to go to Rayado River Camp  
Returns to Camping HQ on Day 12 from Ponil Turnaround.

**This is a Burro Packing itinerary. If your crew chooses it they MUST TAKE THE BURRO.**

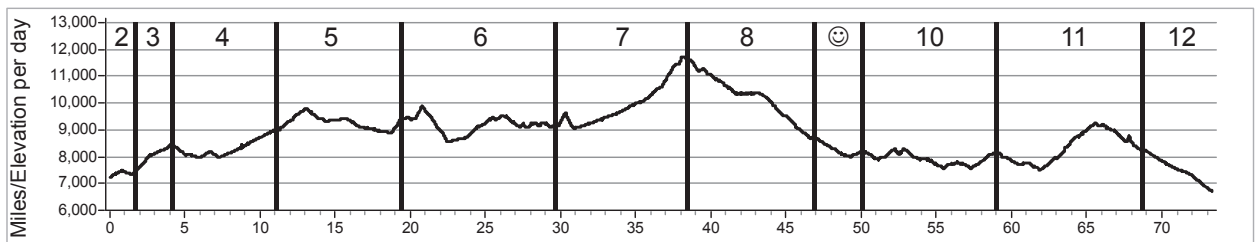
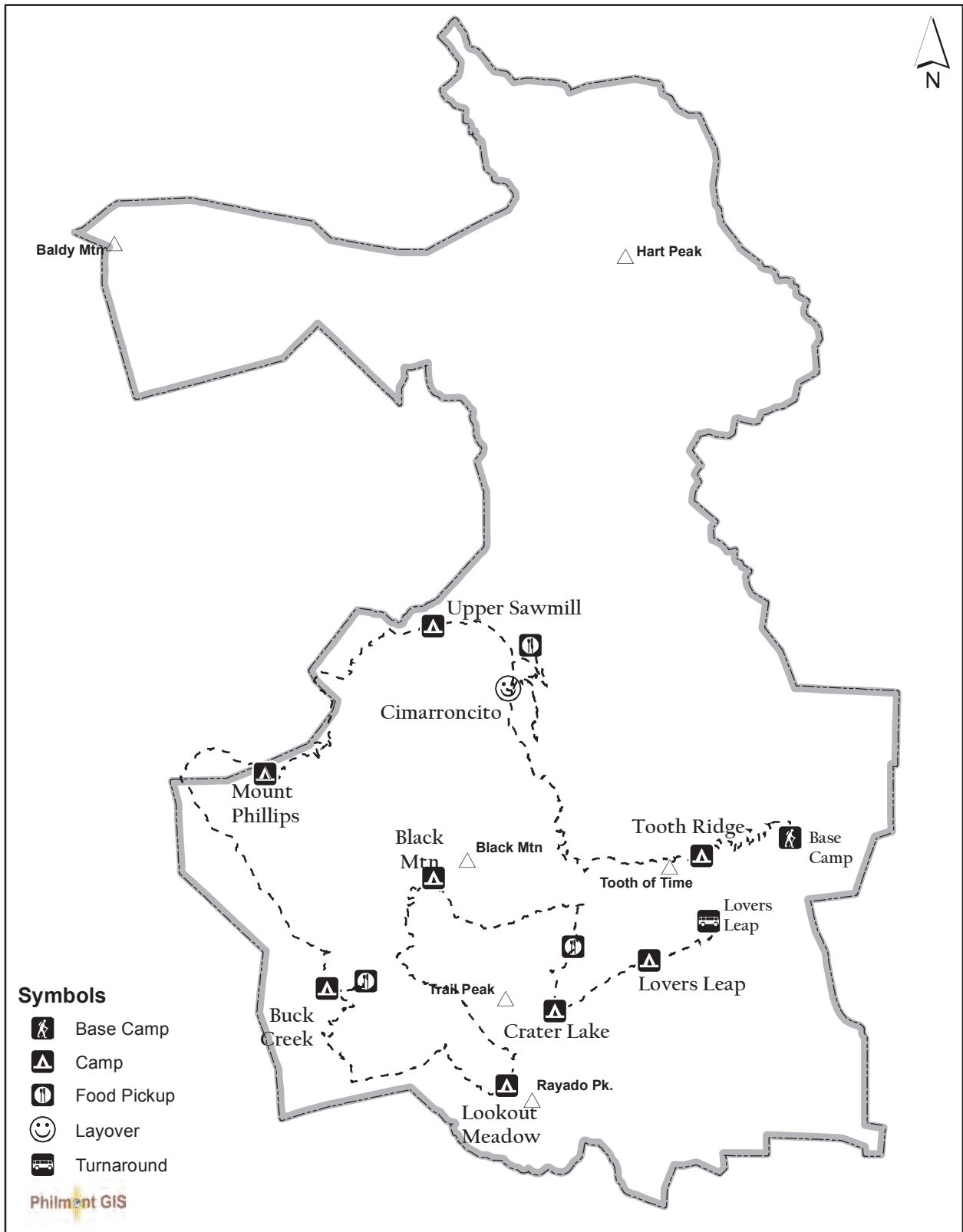
**Campsite Elevations:** 7,120' Minimum, 8,920' Maximum    **Camps:** 5 Staffed, 4 Trail, 1 Layover, 1 Dry Camp  
**Conservation:** Hunting Lodge    **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 22



**Itinerary Number 22**

***Rugged (good mix of program & hiking) - 73 miles***

*This great itinerary will give you plenty of options for exciting program, bagging rugged mountains, and enjoying several of Philmont’s coolest canyons. Start by hiking over Lovers Leap on your way to visit the Continental Tie and Lumber Company at Crater Lake. There, you will climb spar poles, cut railroad ties, and take part in the loggers’ “Company Meeting” at a most picturesque campfire bowl overlooking the Tooth of Time. From there, choose whether you want to hike up luscious North Fork Urraca Creek or if you are up for climbing Black Mountain on your way to Black Mountain Camp. Post-Civil War soldiers will welcome you to their outpost and show you how to shoot their booming .58 caliber black powder rifles. From there, swing by Beaubien to brand boots and test your roping skills on your way to Lookout Meadow. Be kind of quiet as you’re approaching the meadow so you can see the small herd of elk that often frequents the Lookout Meadow and the surrounding peaks. You’ll then head to Buck Creek before starting the uphill climb towards Mount Phillips. While the climb will be challenging, seeing the sunset over Wheeler Peak and the Moreno Valley will be something your crew never forgets. Drop down to Sawmill where our world class .30-06 reloading room and shooting range is guaranteed to be a highlight of your trek. You will then hike down luscious Sawmill and Grouse Canyon on the way to Cimarroncito where several new routes are waiting to be climbed and rappelled by your crew. Visit the Hunting Lodge, Demonstration Forest, and Clark’s Fork before climbing the Tooth of Time and hiking into Base Camp.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Lovers Leap	Ranger Training	Camping HQ
3		CRATER LAKE	Continental Tie & Lumber Company, Company Meeting Campfire	
4		BLACK MOUNTAIN	Post Civil War Settlers, Blacksmithing, Black Powder Rifle	Miners Park
5		Lookout Meadow	Western Lore, Branding @ Beaubien	
6		Buck Creek	Fly Tying, Fishing, Cabin Tour @ Fish Camp	Phillips Junction
7	d	Mt. Phillips	Rocky Mountain Fur Co. @ Clear Creek; Dry Camp—Water @ Clear Creek	
8		Upper Sawmill	.30-06 Rifle Shooting & Reloading @ Sawmill	
9	s	CIMARRONCITO	Rock Climbing & Rappelling	Ute Gulch
10	s	CIMARRONCITO	Side Hike Hidden Valley & Window Rock, Cabin Tour @ Hunting Lodge	
11	d	Tooth Ridge	Visit Demonstration Forest, Climb Tooth of Time; Dry Camp—Water @ Clarks Fork	
12		CAMPING HEADQUARTERS	Hike in via Tooth Ridge Trail, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Lovers Turnaround to go to Lovers Leap Camp  
Hike in to Camping HQ via Tooth Ridge Trail.

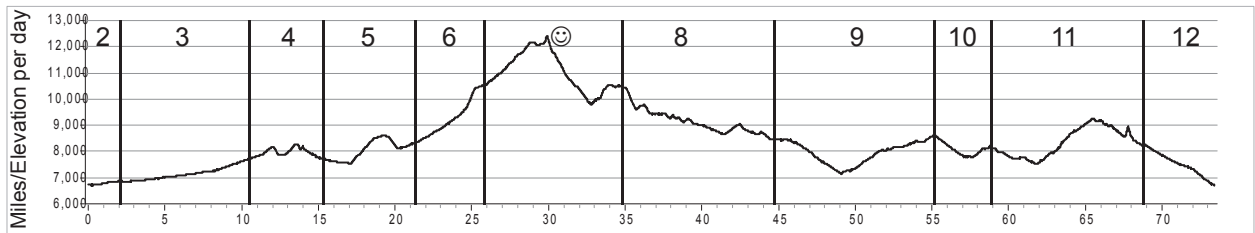
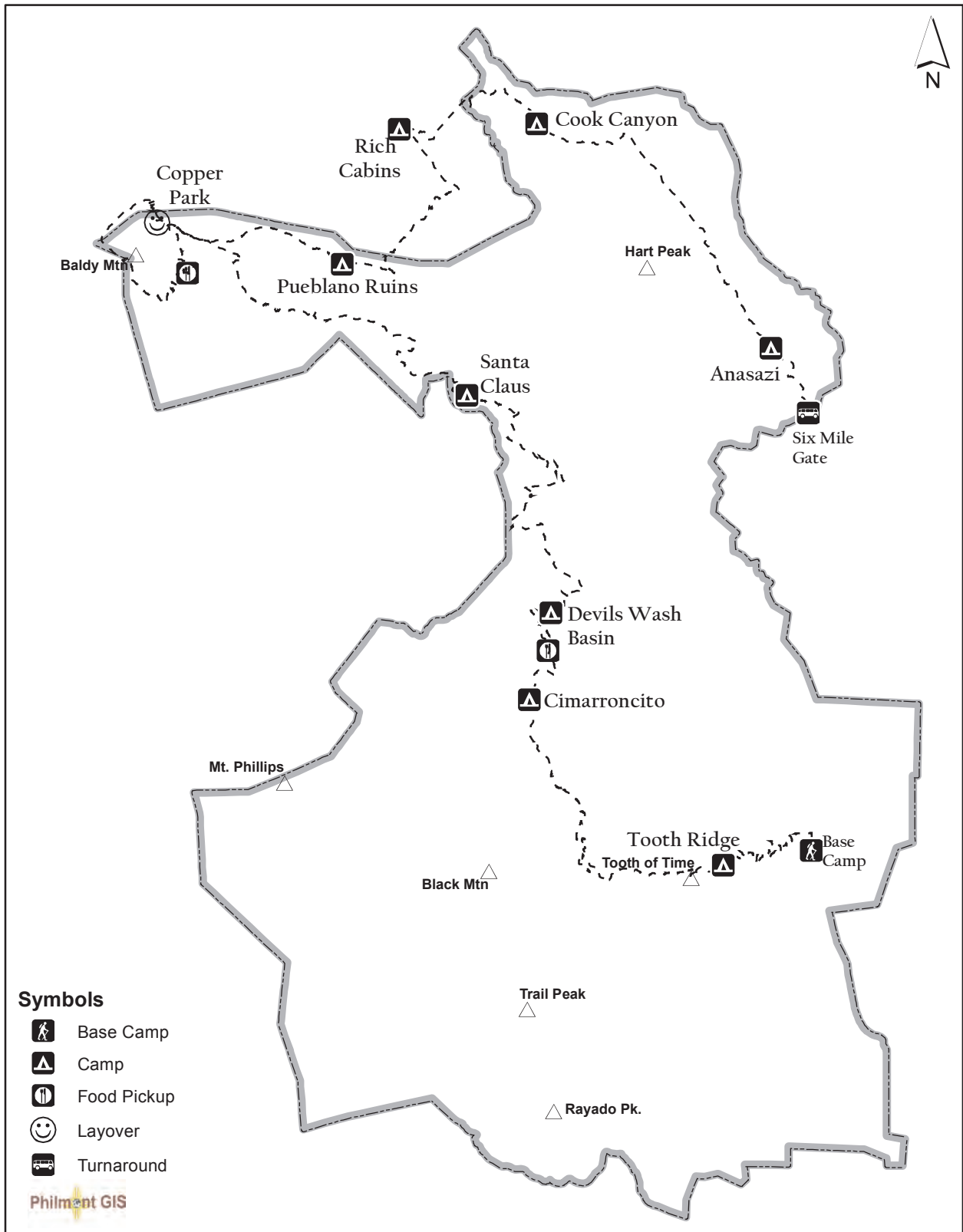
**Campsite Elevations:** 7,450' Minimum, 11,650' Maximum **Camps:** 3 Staffed, 6 Trail, 1 Layover, 2 Dry Camps  
**Conservation:** Hunting Lodge **Sectional Maps:** South

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 23



**Itinerary Number 23**

***Rugged (good mix of program & hiking) - 73 miles***

*This program intense trek covers a lot of ground in Philmont’s rugged North and Central Country. Start off by seeing the world’s only known T-Rex track... it’s right here in the North Ponil Valley! You will then be able to see the fascinating petroglyphs, archaeological sites, and fossils left by the ancient Ancestral Puebloan people at Indian Writings. Participating in initiative games and challenge events at Dan Beard will bring your crew together before learning how the old homesteaders made a living in the mountains at Rich Cabins. Enjoy hiking over beautiful Wilson Mesa on your way to Pueblano to visit the Continental Tie and Lumber Company. You will climb spar poles, cut cross ties, and be treated to an evening of music/stories at the logger’s “Company Meeting” campfire before spending the night at Pueblano Ruins. Enjoy the hike up the South Ponil, learn to blacksmith at French Henry, explore Lucien Maxwell’s Aztec Mine, and be amazed when a beautiful view greets you as you walk into the meadow at Copper Park. Your two day stay will enable you to climb Baldy Mountain, visit historic Baldy Town, and enjoy the cool evenings at around 10,500 feet. In the following days, you will journey south to Santa Claus and Devil’s Wash Basin, before arriving at Cimarroncito. Check out two new rock climbing routes and test your climbing skills in the gym and on “The Wall.” Visit Waite Phillips’ Hunting Lodge and stop at the Demonstration Forest on your way to Tooth Ridge Camp. A hike to the top of the Tooth of Time will complete the journey of a lifetime!*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Anasazi	See the World's Only Tyrannosaurus Rex Track, Ranger Training	Camping HQ
3		Cook Canyon	Archaeology, Tour Petroglyphs @ Indian Writings Trail Camp	
4		RICH CABINS	Challenge Events @ Dan Beard; Homesteading	Rich Cabins
5		Pueblano Ruins	Continental Tie & Lumber Company, Company Meeting Campfire @ Pueblano, Trail Camp	
6		Copper Park	Gold Mining, Panning, Blacksmithing @ French Henry Trail Camp	
7		Copper Park	Side Hike Baldy Mt., Visit Historic Baldy Town & Trading Post, Trail Camp	Baldy Town
8		Santa Claus	Trail Camp	
9	d	Devils Wash Basin	Dry Camp—Water @ Deer Lake Mesa Camp	
10	s	CIMARRONCITO	Rock Climbing & Rappelling	Ute Gulch
11	d	Tooth Ridge	Visit Demonstration Forest, Dry Camp—Water @ Clarks Fork, Climb Tooth of Time	
12		CAMPING HEADQUARTERS	Hike in via Tooth Ridge Trail, Awards Campfire	

Departs from Camping Headquarters on Day 2 for 6-Mile Gate Turnaround to go to Anasazi Camp  
Hike in to Camping HQ via Tooth Ridge Trail.

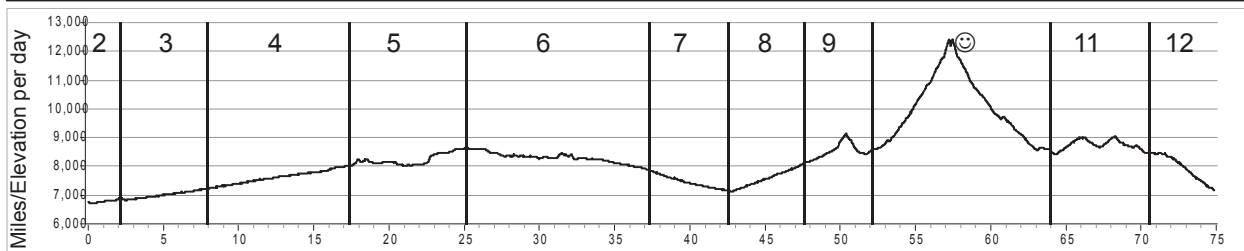
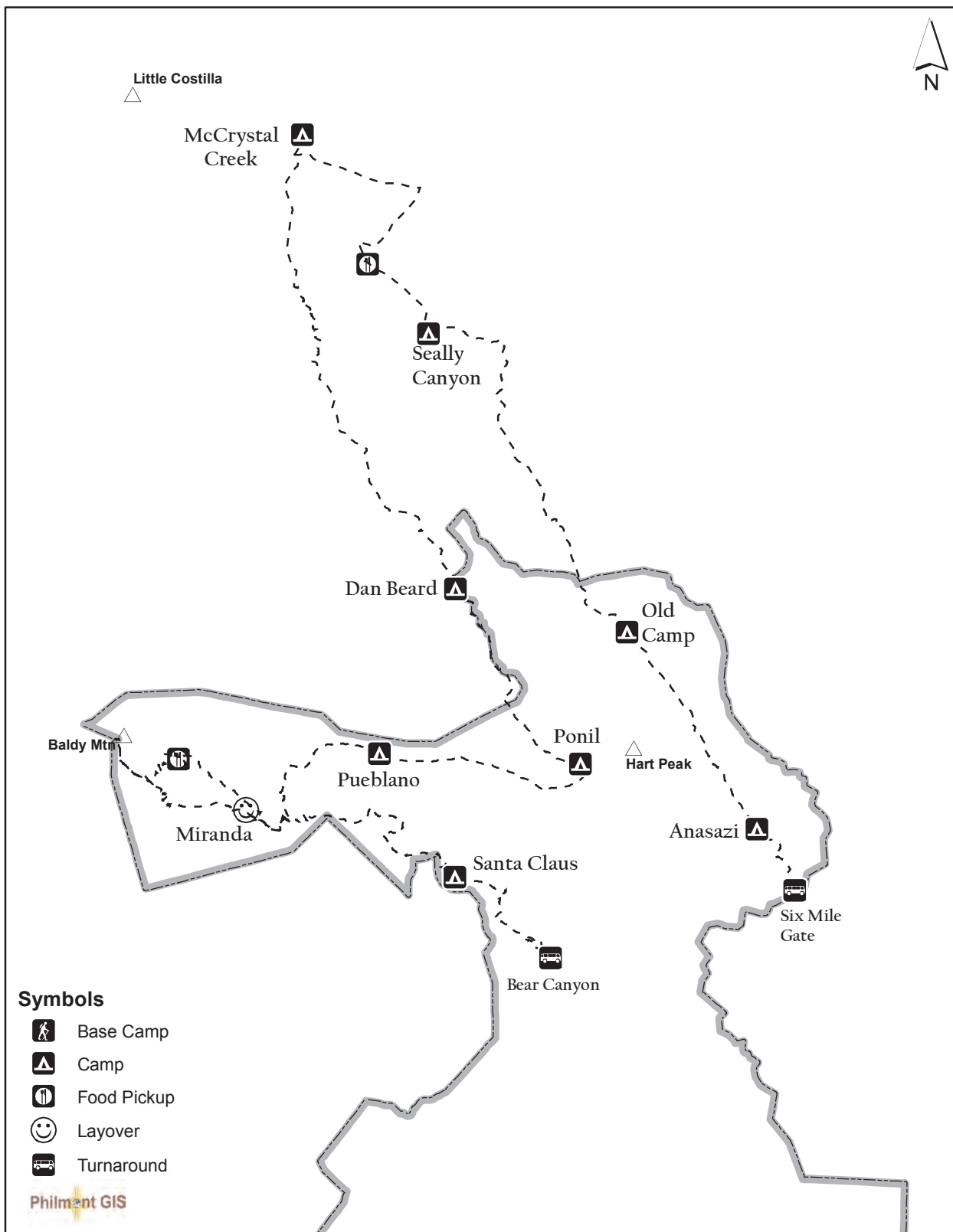
**Campsite Elevations:** 7,040' Minimum, 10,480' Maximum **Camps:** 2 Staffed, 7 Trail, 1 Layover, 2 Dry Camps  
**Conservation:** Old Camp **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 24



**Itinerary Number 24**

***Rugged (good mix of program & hiking) - 75 miles***

*This Valle Vidal itinerary will enable you to camp where few other Philmont treks go, see an incredible assortment of wildlife, enjoy enormous grass filled vegas, hike through healthy ponderosa pine stands, and view the rugged mountains to the north of Philmont. You will also have the opportunity to let pack burros carry a portion of your gear! Start off by seeing the world's only known T-Rex track and tour the fascinating petroglyphs left by the ancient Ancestral Puebloan people at Indian Writings. From there, you will help our staff with a search and rescue at Seally Canyon. You will then visit the historic Ring Ranch for some folk weather forecasting and head to Whiteman Vega to ride some of the best mountain biking trails in northern New Mexico. You will be the only crew that has a chance to camp alongside McCrystal Creek while you enjoy the unparalleled opportunity to preview Baldy Mountain from the northern meadow. Make your way south back to Dan Beard for initiative games and challenge events that will bring your crew together. Next, you will be off to enjoy Cowboy Action Shooting, boot branding, roping, a chuck wagon dinner, cantina show, horse rides, and a cowboy breakfast at Ponil! The Continental Tie and Lumber Company will then welcome you to their camp at Pueblano. You will climb spar poles, cut cross ties, and enjoy the music/stories at the "Company Meeting" campfire. From there, head to the Mountain Man Rendezvous at Miranda. You'll shoot booming .50 caliber black powder rifles, side hike Baldy Mountain, explore Lucien Maxwell's Aztec Mine, and visit historic Baldy Town. The last night at Santa Claus will give your crew special time to reflect on the journey and everything that they have accomplished together.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Anasazi	See World's Only Tyrannosaurus Rex Track, Ranger Training	Camping HQ
3		Old Camp	Archaeology, Tour Petroglyphs @ Indian Writings, Trail Camp	
4		SEALLY CANYON	Search and Rescue, Wilderness Medicine, Leave No Trace Training/Camp	
5		McCrystal Creek	Visit Historic Ring Place, Folk Weather Forecasting; Mountain Biking @ Whiteman Vega, Leave No Trace Trail Camp	Ring Place
6		DAN BEARD	Challenge Events	
7	s	PONIL	Western Lore, Branding, Horse Rides, Chuck Wagon Dinner, Cantina Show, Cowboy Action Shooting	
8		PUEBLANO	Chuckwagon Breakfast, Pick-up Burros @ Ponil; Continental Tie & Lumber Company, Co. Mtg. Campfire	Ponil
9		MIRANDA	Return Burros, Mountain Man Rendezvous, Black Powder Rifle	
10		MIRANDA	Side Hike Baldy Mt.; Tour Historic Baldy Town	Baldy Town
11		Santa Claus	Trail Camp	
12		CAMPING HEADQUARTERS	Hike to Bear Canyon Turnaround, Awards Campfire	

Departs from Camping Headquarters on Day 2 for 6-Mile Gate Turnaround to go to Anasazi Camp  
Returns to Camping HQ on Day 12 from Bear Canyon Turnaround.

**This is a Burro Packing itinerary. If your crew chooses it they MUST TAKE THE BURRO.**

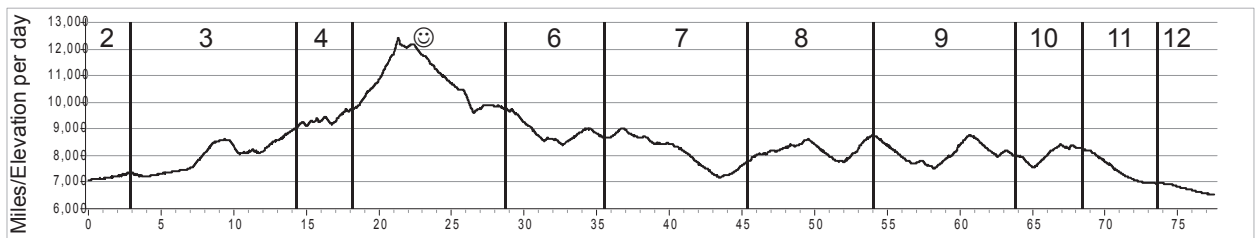
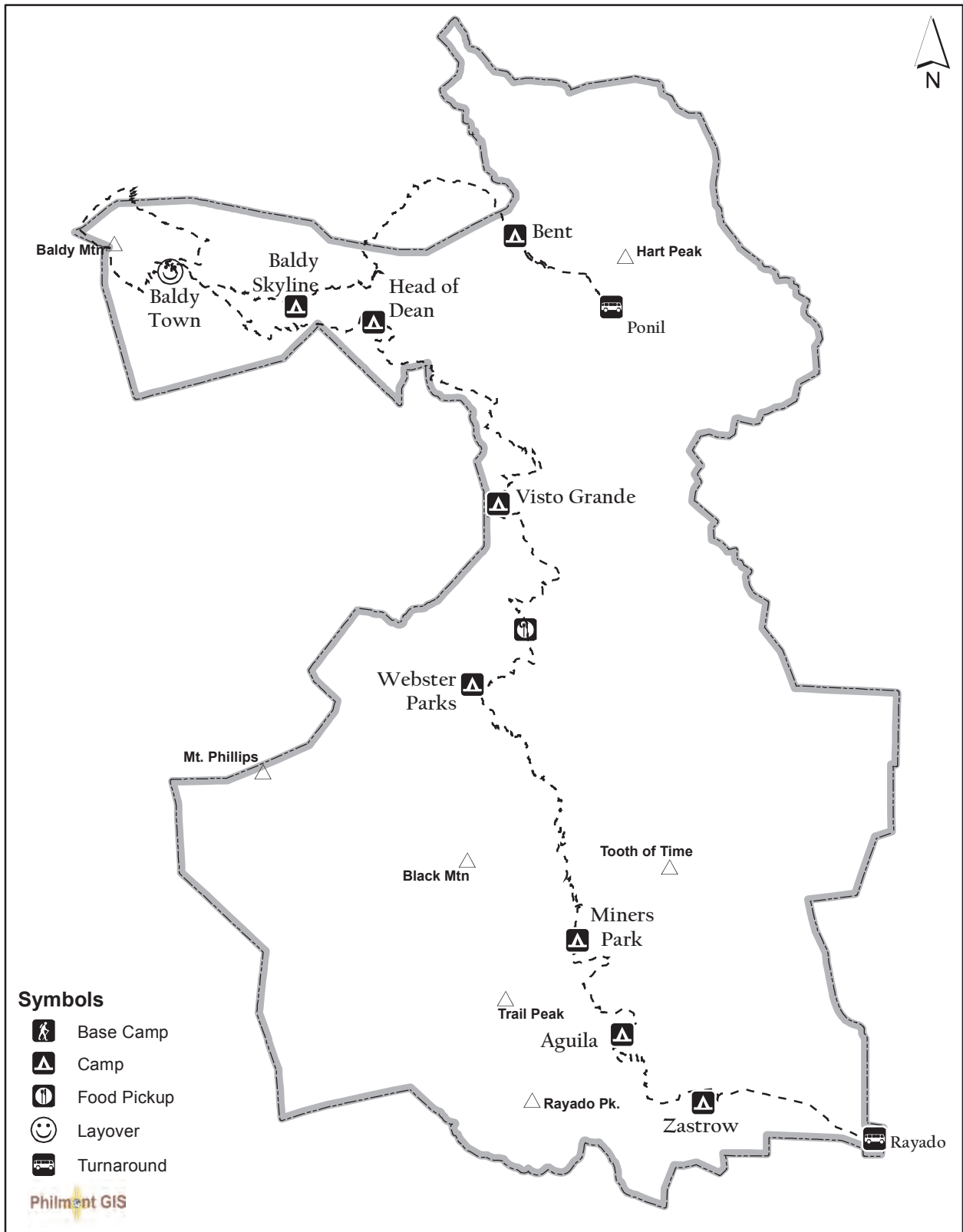
**Campsite Elevations:** 7,040' Minimum, 8,920' Maximum    **Camps:** 5 Staffed, 4 Trail, 1 Layover  
**Conservation:** Whiteman Vega    **Sectional Maps:** North, Valle Vidal

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 25



**Itinerary Number 25**

**Strenuous (hiking with some program time) - 78 miles**

*This program filled itinerary will give you an opportunity to visit some of Philmont’s finest meadows while you hike over Wilson Mesa, Baldy Mountain, Black Mountain, and Urraca Mesa! Start your trek off with a cool root beer at Ponil before hiking up the Middle Ponil to Bent for the night. From there, you’ll enjoy the hike to the top of Wilson Mesa which has some of the best views of Baldy Mountain and the Valle Vidal to the north. Make your way down to Pueblano to visit the Continental Tie and Lumber Company where you will climb spar poles and cut cross ties as you relive the life of a logger in the 1920’s. Enjoy the hike up to Baldy Skyline where you will enjoy the cool crisp air at 9,000 feet for the night. Check out the gorgeous view and beautiful wildflowers at Ewells Park before trekking to Baldy Town. A two day stay at Baldy Town will give you the chance to climb Baldy Mountain, explore Lucien Maxwell’s Aztec Mine, and tour historic French Henry. Next, you will hike to Miranda where tomahawks and the booming sound of .50 caliber black powder rifles are sure to interest your crew. Enjoy hiking down the pristine meadow on your way to participate in initiative games and challenge events at Head of Dean. From HOD, you will continue your journey south to Visto Grande, where you will be able to review your Baldy ascent from one of several campsites with beautiful views of the Ute Park valley. You will then enjoy the hike across Deer Lake Mesa on your way to Webster Parks. There, you will rest easy as the wind blows through the aspen leaves. Tour Waite Phillips’ Hunting Lodge, visit the Demonstration Forest, and brand your boots at Clark’s Fork before heading over Shaefer’s Pass to Miners Park. Challenge yourself and test your rock climbing skills before making your way to Aguila for the night. Your crew will be able to reflect on the journey as you look out into the Rayado River valley. Be sure to wake up early and watch the colors change as first light hits the plains. Enjoy the hike to Zastrow where your crew will test their land navigation skills on a great geocache course. Cap off your trek with a Dutch oven dessert, the “Rededication to Scouting” program, and a tour of pioneer Kit Carson’s former home!*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Bent	Ranger Training	Camping HQ
3		Baldy Skyline	Hike Over Wilson Mesa, Continental Tie & Lumber Company @ Pueblano, Trail Camp	
4	s	BALDY TOWN	Baldy Town Commissary & Trading Post	
5	s	BALDY TOWN	Side Hike Baldy Mt., Gold Mining & Panning, Blacksmithing @ French Henry	Baldy Town
6		HEAD OF DEAN	Mountain Man Rendezvous, Black Powder Rifle @ Miranda; Challenge Events	
7		Visto Grande	Trail Camp	
8	d	Webster Parks	Dry Camp—Water @ spring or Cimarroncito	Ute Gulch
9	s	MINERS PARK	Cabin Tour @ Hunting Lodge, Demonstration Forest, Branding @ Clarks Fork; Climbing Wall	Miners Park
10		Aguila	Morning Rock Climbing & Rappelling @ Miners Park, Trail Camp	
11	s	ZASTROW	Land Navigation, Geocaching, Rededication to Scouting Ceremony, Dutch Oven Dessert	
12		CAMPING HEADQUARTERS	Hike to Rayado Turnaround, Tour Kit Carson Museum, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Ponil Turnaround to go to Bent Camp  
Returns to Camping HQ on Day 12 from Rayado Turnaround.

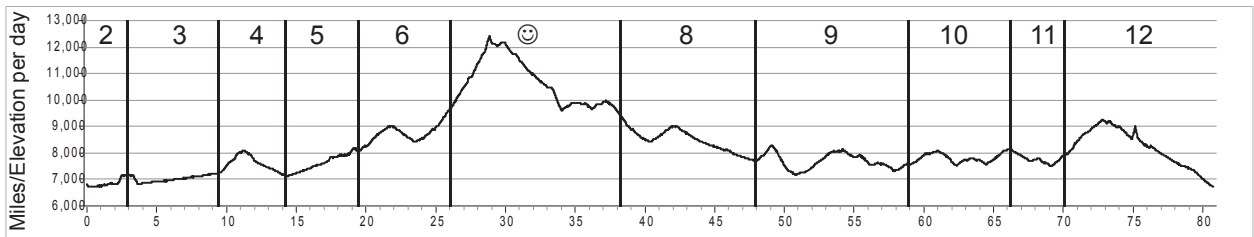
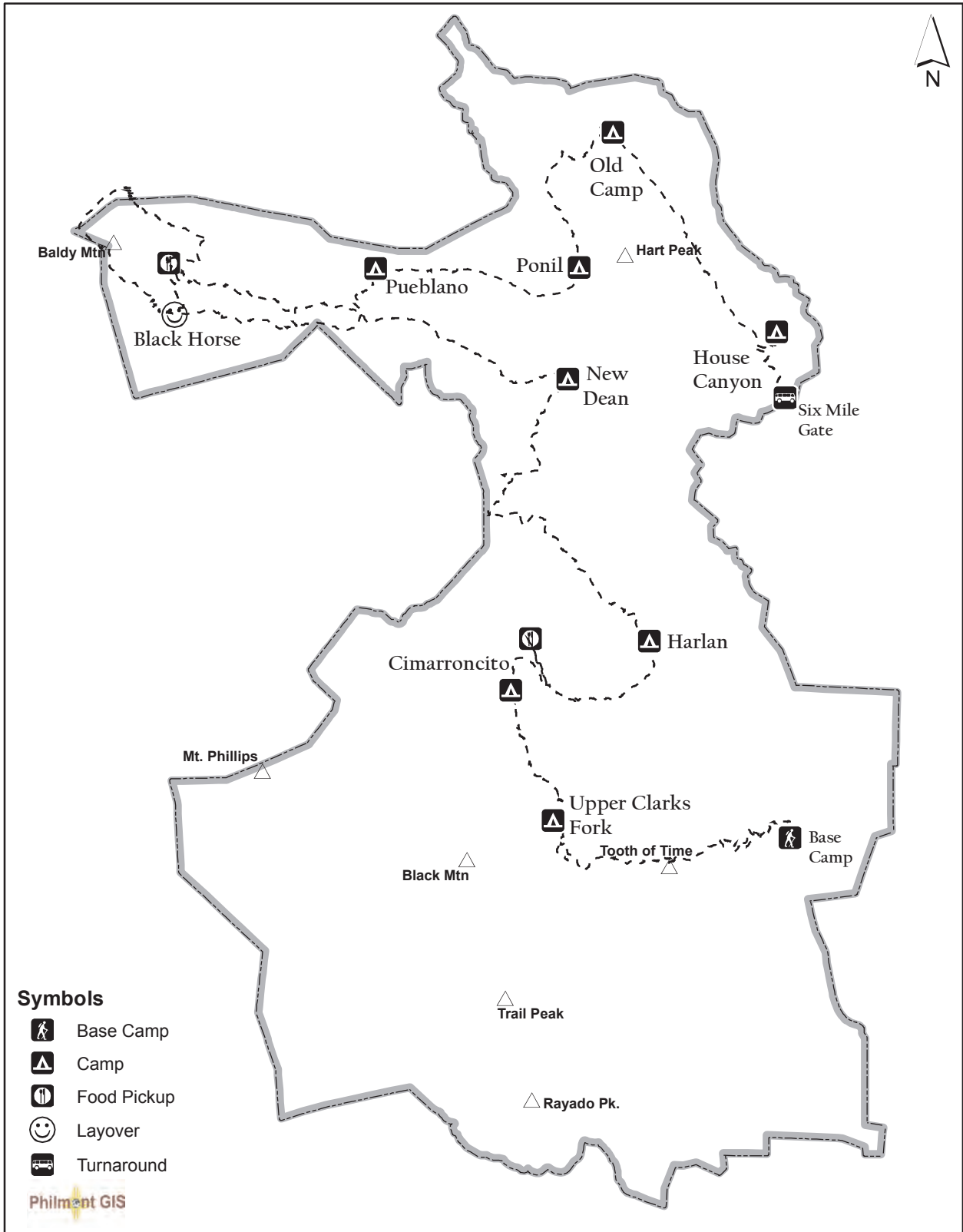
**Campsite Elevations:** 6,960' Minimum, 9,825' Maximum    **Camps:** 4 Staffed, 5 Trail, 1 Layover, 1 Dry Camp  
**Conservation:** Baldy Town    **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

@



**Itinerary Number 26**

**Strenuous (hiking with some program time) - 81 miles**

*This program filled trek hikes through all of the North Country, climb Baldy Mountain, and hike in to Base Camp via the Tooth of Time! You will also let pack burros carry a portion of your gear! Start off by seeing the world's only known T-Rex track... it's right here in the North Ponil Valley. Watch a gorgeous sunset at House Canyon Camp and visit the fascinating petroglyphs left by the ancient Ancestral Puebloan people around 1300 AD at Indian Writings. You will stay at Old Camp before heading to historic Ponil where Cowboy Action Shooting will make its Philmont programmatic debut this summer. Ride horses, brand boots, test your roping skills, and eat a chuck wagon dinner and a cowboy breakfast before picking up burros and making your way to visit the Continental Tie and Lumber Company at Pueblano. There, you will climb spar poles, cut cross ties, and enjoy the logger's stories/music at their "Company Meeting" campfire. You will shoot booming .50 caliber black powder rifles on your way to Black Horse where your two day stay will enable you to climb Baldy Mountain, explore Lucien Maxwell's Aztec Mine, and visit historic Baldy Town. Hike to Head of Dean to participate in initiative games and challenge events that will bring your crew together as you continue your journey to New Dean. Enjoy camping at the site of an old sawmill, check out Black Jack's Hideout, and head to Harlan to learn to reload your own shotgun shells before firing them at our scenic shooting range. Enjoy the hike to Cimarroncito, where you will be some of the first crews to rock climb several new routes this season. Test your climbing skills in the rock gym and see if you will be one of the few to make it all the way around "the wall." Swing by Waite Phillips' Hunting Lodge, Demonstration Forest, and Clark's Fork before your last night of camping at Upper Clark's Fork. You will enjoy hiking rugged Tooth Ridge and climbing the Tooth of Time before making your way to Base Camp.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2	d	House Canyon	See World's Only Tyrannosaurus Rex Track Dry Camp—Water @ Anasazi, Ranger Training	Camping HQ
3		Old Camp	Archaeology, Tour Petroglyphs @ Indian Writings	
4	s	PONIL	Western Lore, Branding, Horse Rides, Chuck Wagon Dinner, Cantina Show	Ponil
5		PUEBLANO	Chuck Wagon Breakfast, Pick-up Burros @ Ponil; Continental Tie & Lumber Company, Co Mtg Campfire	
6		Black Horse	Return Burros, Mountain Man Rendezvous, Black Powder Rifle @ Miranda; Trail Camp	
7		Black Horse	Hike Baldy Mt.; Gold Panning & Mining, Blacksmithing @ French Henry; Visit Historic Baldy Town; Trail Camp	Baldy Town
8		New Dean	Trail Camp	
9		HARLAN	12-Gauge Shotgun Shooting & Reloading, Burro Racing (evening)	
10	s	CIMARRONCITO	Rock Climbing & Rappelling	Ute Gulch
11		Upper Clarks Fork	Visit Demonstration Forest, Western Lore @ Clarks Fork	
12		CAMPING HEADQUARTERS	Hike in via Tooth of Time, Awards Campfire	

Departs from Camping Headquarters on Day 2 for 6-Mile Gate Turnaround to go to House Canyon Camp  
Hike in to Camping HQ via Tooth of Time.

**This is a Burro Packing itinerary. If your crew chooses it they MUST TAKE THE BURRO.**

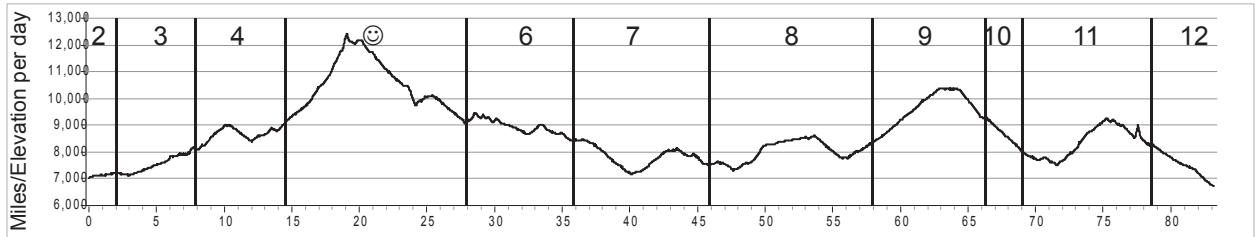
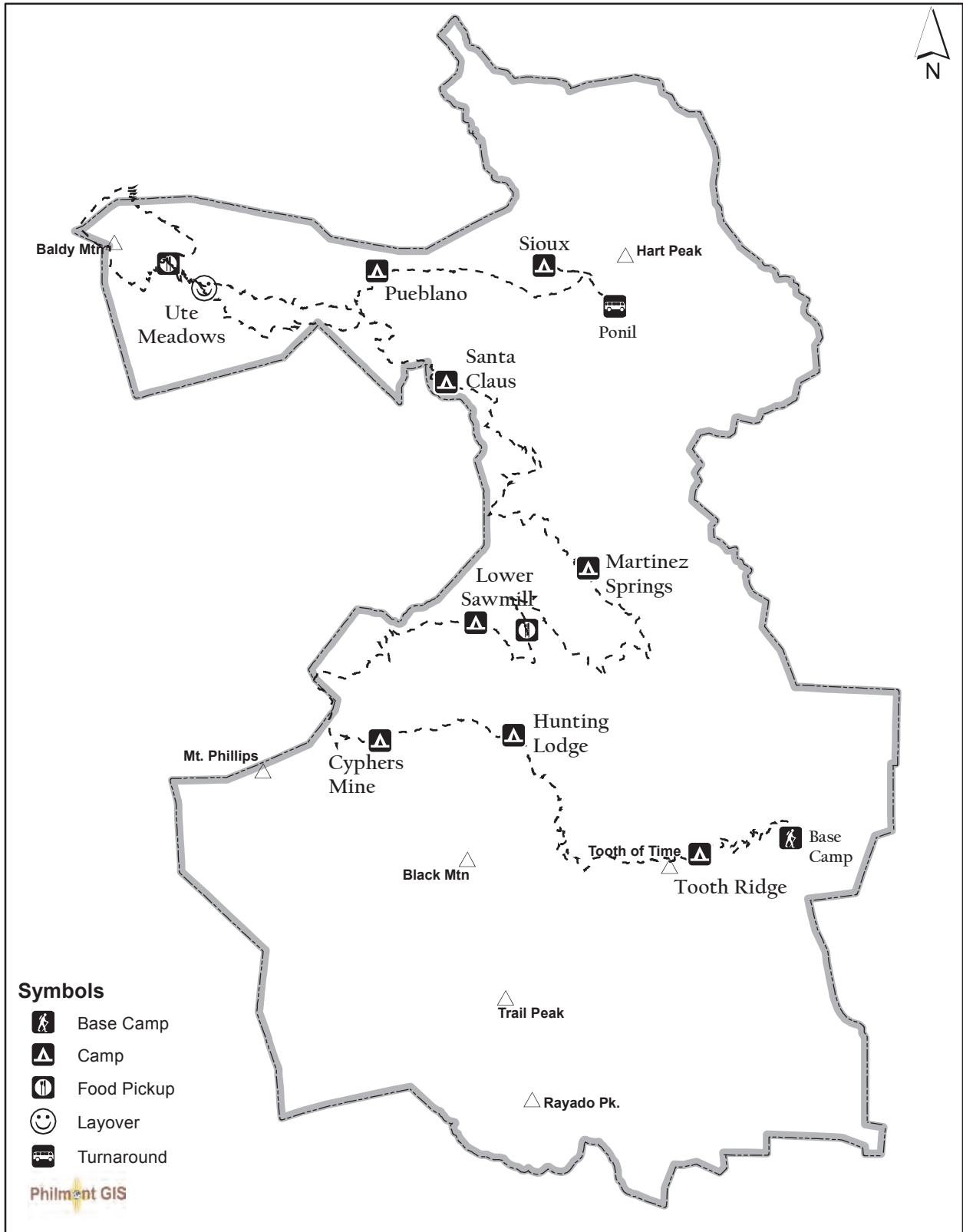
**Campsite Elevations:** 7,128' Minimum, 10,000' Maximum **Camps:** 4 Staffed, 5 Trail, 1 Layover, 1 Dry Camp  
**Conservation:** Old Camp **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

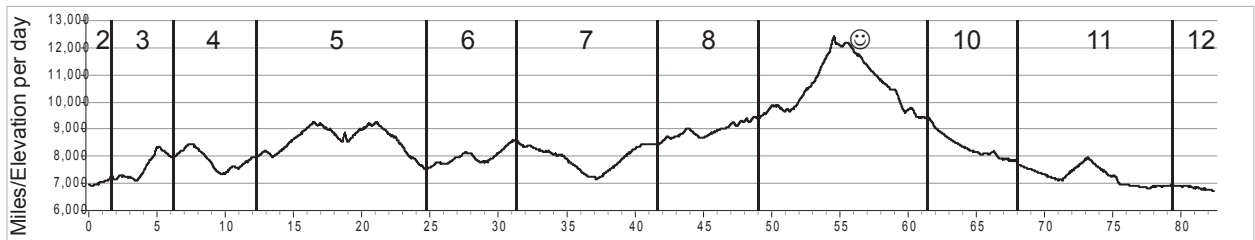
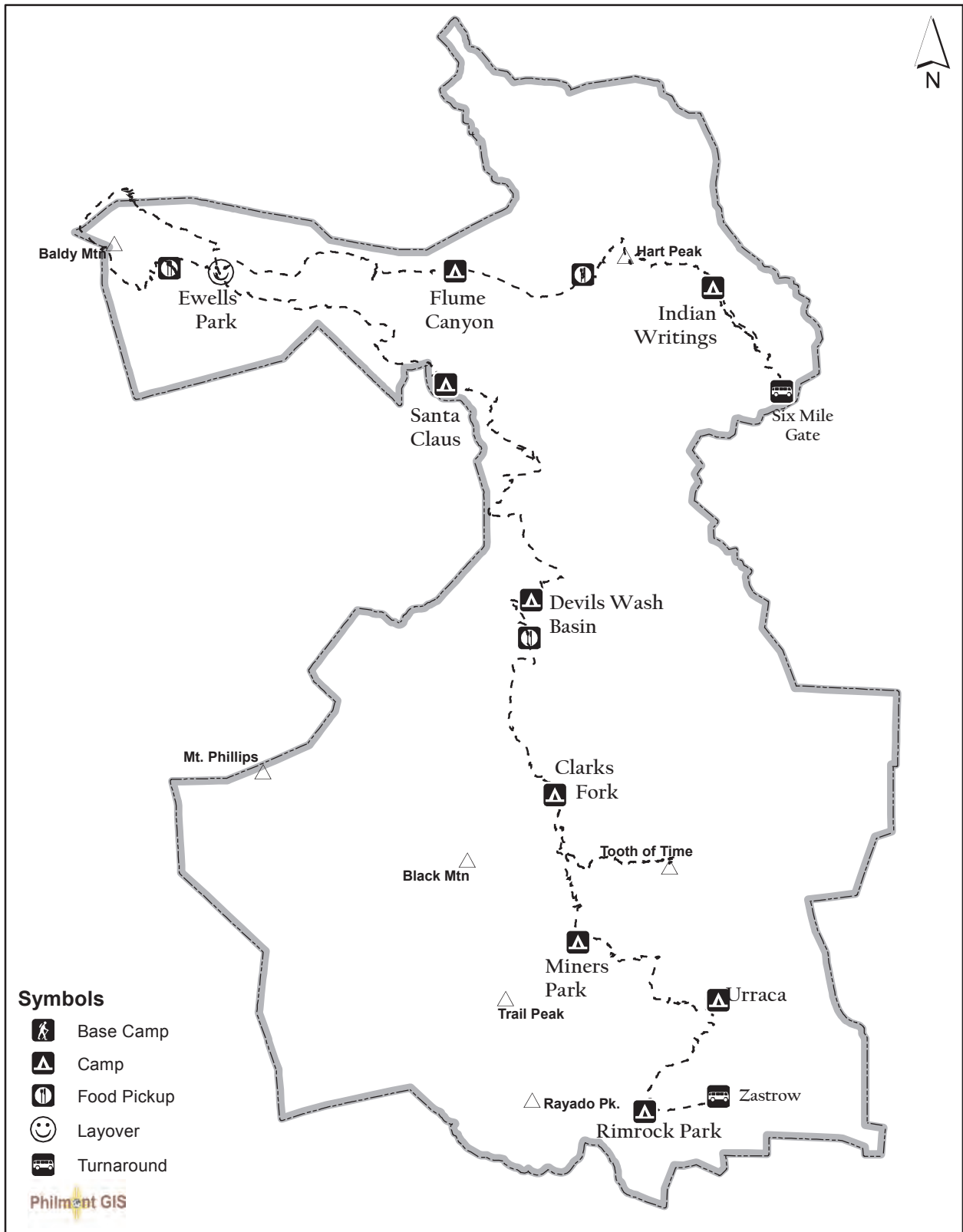
**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 27





# Itinerary 28



**Itinerary Number 28**

**Strenuous (hiking with some program time) - 83 miles**

This wonderful trek will give your crew the chance to see the majority of Philmont as you do program in all three... the South, Central, and North Country! Enjoy the beginning of your trek as you venture along the rushing Rayado River. Stay at rugged Rimrock Park and drink a cool root beer at the Abreu cantina before making your way to Urraca. Once there, initiative games and challenge events will bring your crew together for the journey. That evening, you will be treated to music and some wild tales of Urraca's haunted past at a campfire. Wake up early and take a 10 minute walk to Inspiration Point to look east for the sunrise and watch as first light hits the Tooth of Time. From there, make your way to Miners Park to test your rock climbing skills on several tough routes. Get plenty of rest and wake up early to side hike the Tooth of Time or eat a chuck wagon dinner and kick back at a cowboy campfire at Clark's Fork. While there, enjoy branding your boots, honing your roping skills, and riding horses with incredible views of the mountains. You will then be off to visit the Demonstration Forest, Waite Phillips' Hunting Lodge, and Window Rock. Look for the Villa Philmonte from Window Rock and view Mount Phillips to the west. Start your journey to the North Country and enjoy shooting the booming .50 caliber black powder rifles at Miranda. The wildflowers, pristine meadow, and spectacular views of Baldy Mountain you'll see upon your arrival at Ewells Park will surely be a highlight for your crew. The two day stay there will enable your crew to visit historic Baldy Town, climb Baldy Mountain and explore Lucien Maxwell's Aztec Mine. Hike down the gorgeous drainage into the South Ponil on your way to climbing spar poles and cutting cross ties with the Continental Tie and Lumber Company at Pueblano. Grab a glass of root beer at Ponil on your way to Indian Writings. There you will be able to tour the fascinating petroglyphs left by the ancient Ancestral Puebloan people around 1300 AD. Cap off your trek with a visit to the world's only known T-Rex track ... its right here in the North Ponil Canyon!

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2	d	Rimrock Park	Dry Camp—Water @ Abreu, Ranger Training	Camping HQ
3		URRACA	Mexican Homestead, Cantina @ Abreu; Challenge Events, Evening Campfire	
4	s	MINERS PARK	Rock Climbing & Rappelling	Miners Park
5	s	CLARKS FORK	Side Hike Tooth of Time OR Chuck Wagon Dinner & Horse Rides; Western Lore, Branding, Cowboy Campfire	
6	d	Devils Wash Basin	Demonstration Forest, Cabin Tour @ Hunting Lodge, Hike Hidden Valley; Dry Camp—Water @ Deer Lake Mesa Camp	Ute Gulch
7		Santa Claus	Trail Camp	
8		Ewells Park	Trail Camp	Baldy Town
9		Ewells Park	Hike Baldy Mt., Gold Mining & Panning, Blacksmithing @ French Henry, Trail Camp	
10		Flume Canyon	Continental Tie & Lumber Company @ Pueblano, Trail Camp	
11	s	INDIAN WRITINGS	Hike Hart Peak; Archaeology, Tour Petroglyphs	Ponil
12		CAMPING HEADQUARTERS	See World's Only Tyrannosaurus Rex Track, Hike to 6-Mile Gate, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Zastrow Turnaround to go to Rimrock Park Camp  
Returns to Camping HQ on Day 12 from 6-Mile Gate Turnaround.

**NOTE:** For Day 5, the crew must decide whether they wish to side hike the Tooth of Time or proceed on to Clarks Fork for the Chuckwagon Dinner. If the crew decides on the side hike, they will be issued trail suppers for the evening. It is not possible to do both. This decision must be made at Logistics during Day 1 check-in and may not be changed on the trail.

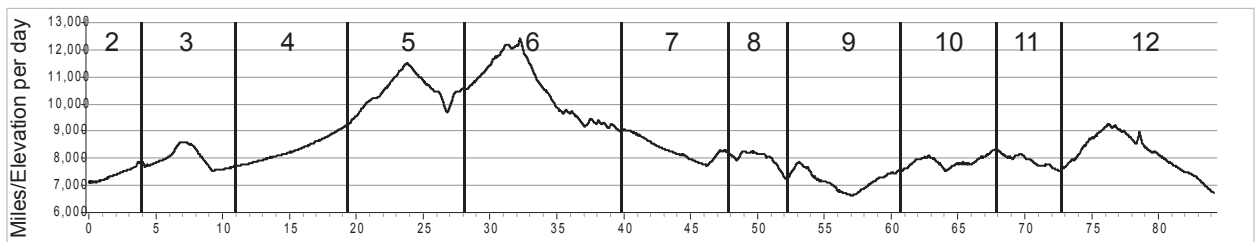
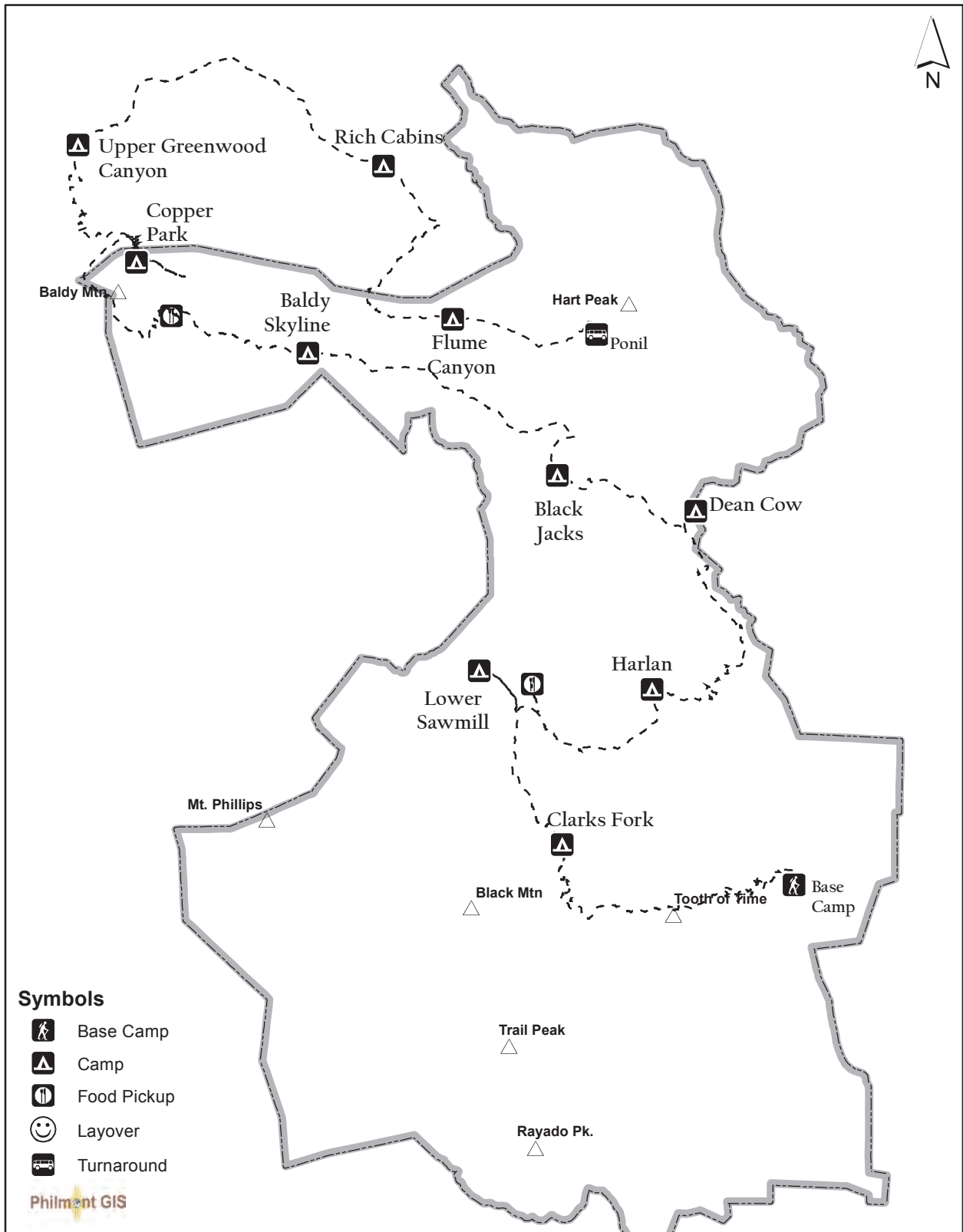
**Campsite Elevations:** 7,040' Minimum, 9,440' Maximum    **Camps:** 4 Staffed, 5 Trail, 1 Layover, 2 Dry Camps  
**Conservation:** Baldy Town    **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 29



**Itinerary Number 29**

**Strenuous (hiking with some program time) - 84 miles**

*This program filled trek will give you a chance to climb Baldy Mountain, camp near Black Jack’s hideout, and hike over the Tooth of Time! Start your trek with a cool glass of root beer at Ponil before making your way to Flume Canyon for the night. Climb spar poles and cut cross ties with the Continental Tie and Lumber Company at Pueblano before heading over beautiful Wilson Mesa to Rich Cabins. At Rich, you will learn how the old homesteaders survived in the mountains and be treated to an evening of entertainment. Hike to Upper Greenwood where you will need to rest up before climbing to Copper Park and Baldy Mountain. From Copper Park, hike down to French Henry to learn blacksmithing skills and explore Lucien Maxwell’s Aztec Mine. The next day, your crew will hike over Baldy Mountain with the option of carrying full packs... if you’re up for the challenge! Tour historic Baldy Town and camp at Baldy Skyline for the night. Hike to Black Jacks, but be sure to participate in initiative games and challenge events (that are sure to bring your crew together) at Head of Dean. Have fun exploring outlaw Black Jack Ketchum’s Hideout on your way to rock climb and rappel at Dean Cow. At Harlan, your crew will enjoy loading their own shotgun shells before testing their skills at our scenic shooting range. Your crew will be able to reflect on their journey at cool and luscious Lower Sawmill before hitting the trail and heading to Clark’s Fork. There, you will brand boots, test your roping skills, enjoy a Chuck Wagon dinner, and cap off the evening with a cowboy campfire. Be sure to wake up early, fill your water bottles, and hit the trail towards Shaefer’s Pass and the Tooth of Time!*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Flume Canyon	Ranger Training	Camping HQ
3		RICH CABINS	Continental Tie and Lumber Company @ Pueblano; Hike Over Wilson Mesa; Homesteading	Rich Cabins
4		Upper Greenwood	Trail Camp	
5		Copper Park	Gold Mining & Panning, Blacksmithing @ French Henry	
6		Baldy Skyline	Hike Baldy Mt., Visit Historic Baldy Town & Trading Post	Baldy Town
7	d	Black Jacks	Challenge Events @ Head of Dean; Dry Camp—Water @ New Dean	
8	s	DEAN COW	Visit Black Jack Ketchem's Hideout; Rock Climbing & Rappelling	
9		HARLAN	12-Gauge Shotgun Shooting & Reloading, Burro Racing (evening)	
10		Lower Sawmill	Trail Camp	Ute Gulch
11	s	CLARKS FORK	Western Lore, Branding, Horse Rides, Chuck Wagon Dinner, Cowboy Campfire	
12		CAMPING HEADQUARTERS	Hike in via Tooth of Time, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Ponil Gate Turnaround to go to Flume Canyon Camp  
Hike in to Camping HQ via Tooth of Time.

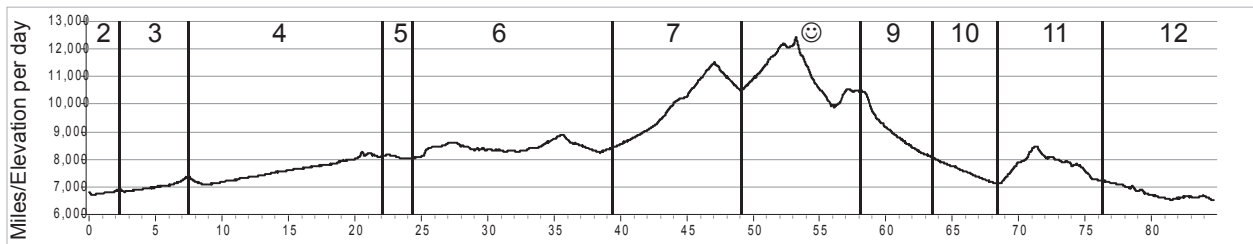
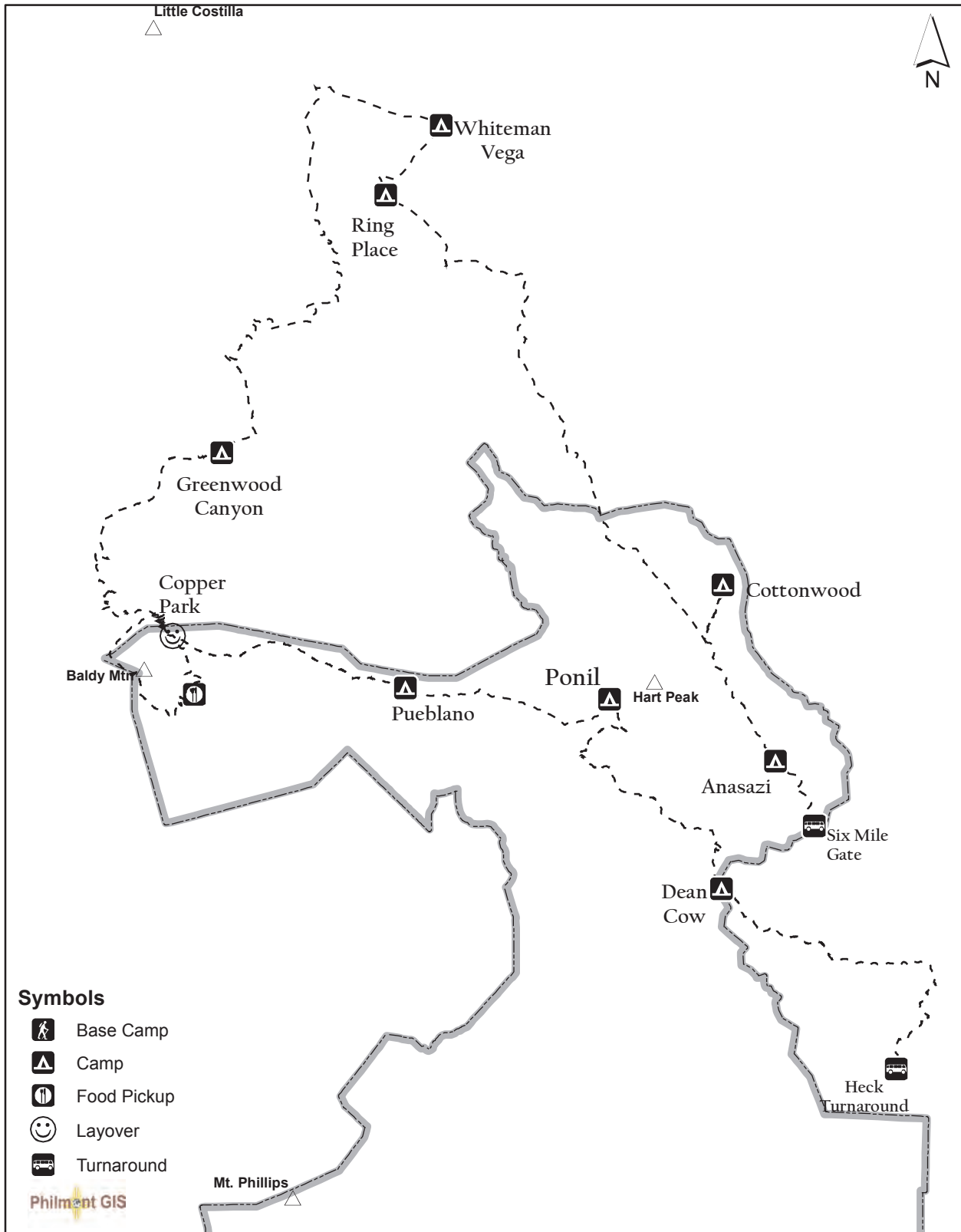
**Campsite Elevations:** 7,215' Minimum, 10,480' Maximum **Camps:** 4 Staffed, 6 Trail, 1 Dry Camp  
**Conservation:** Harlan **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 30



**Itinerary Number 30**

**Strenuous (hiking with some program time) - 85 miles**

*This Valle Vidal itinerary will enable you to see an incredible assortment of wildlife, enormous grass filled vegas, healthy ponderosa pine stands, and rugged mountains to the north of Philmont. Start off by seeing the world's only known T-Rex track and tour the fascinating petroglyphs left by the ancient Ancestral Puebloan people at Indian Writings. From there, you will help our staff with a search and rescue mission at Seally Canyon before heading to Ring Place for astronomy and folk weather forecasting. Ride some of northern New Mexico's finest mountain biking trails at Whiteman Vega and take an unparalleled opportunity to preview Baldy Mountain from the meadow on the north end of McCrystal Creek. Make your way south back to Philmont in time to review all of the ground you have covered from Baldy's northern ridgeline and peak! Visit French Henry and explore Lucien Maxwell's best gold producing Aztec Mine and historic Baldy Town. Climb spar poles and cut railroad ties at Pueblano with the Continental Tie and Lumber Company. Head to Ponil for Cowboy Action Shooting, boot branding, roping, a chuck wagon dinner, cantina show, horse rides, and a cowboy breakfast at Ponil! Test your rock climbing and rappelling skills at Dean Cow. Then reflect on the program, beautiful scenery, and fellowship with your as you hike to the Heck Turnaround!*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Anasazi	See the World's Only Tyrannosaurus Rex Track, Ranger Training	Camping HQ
3		Cottonwood	Archaeology, Tour Petryglyphs @ Indian Writings, Leave No Trace Training, Trail Camp	
4		RING PLACE	Search & Rescue, Wilderness Medicine @ Seally Canyon; Folk Weather Forecasting, Astronomy	
5		WHITEMAN VEGA	Mountain Biking; Leave No Trace Camp	Ring Place
6		Greenwood Canyon	Cross country hike via McCrystal Creek & Iris Park, Leave No Trace Trail Camp	
7		Copper Park	Trail Camp	
8		Copper Park	Side Hike Baldy Mt., Visit Historic Baldy Town & Trading Post, Trail Camp	Baldy Town
9		PUEBLANO	Gold Panning & Mining, Blacksmithing @ French Henry, Continental Tie & Lumber Company, Co. Mtg. Campfire	
10	s	PONIL	Western Lore, Branding, Horse Rides, Chuck Wagon Dinner, Cantina Show, Cowboy Action Shooting	Ponil
11	s	DEAN COW	Chuckwagon Breakfast @ Ponil; Rock Climbing & Rappelling	
12		CAMPING HEADQUARTERS	Hike to Heck Turnaround, Awards Campfire	

Departs from Camping Headquarters on Day 2 for 6-Mile Gate Turnaround to go to Anasazi Camp  
Returns to Camping HQ on Day 12 from Heck Turnaround.

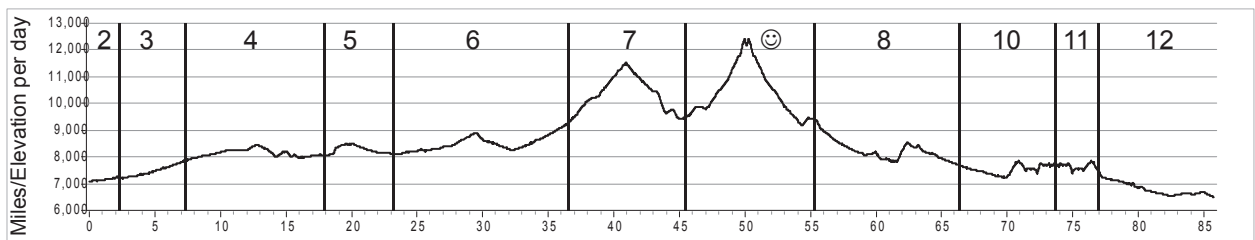
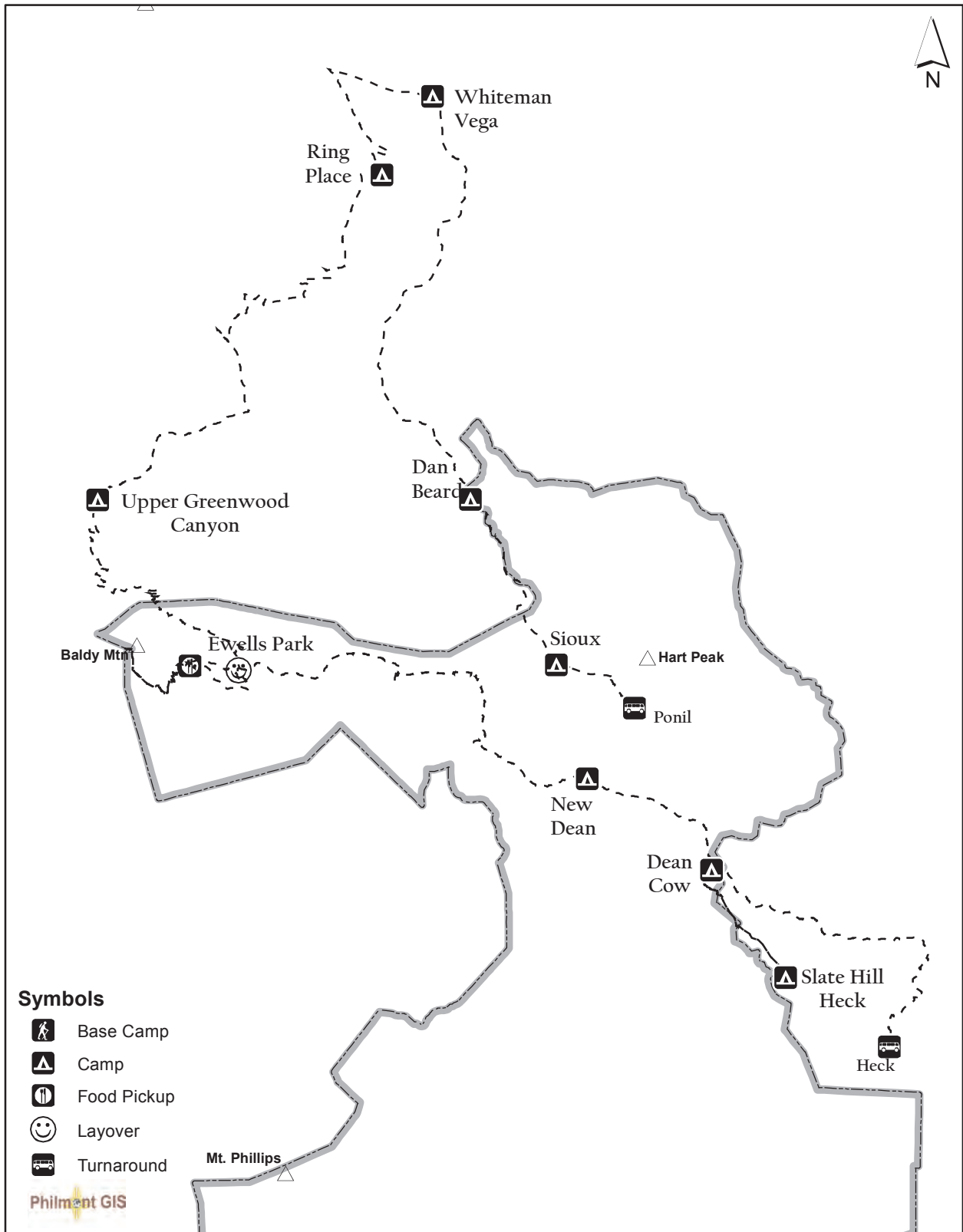
**Campsite Elevations:** 7,040' Minimum, 10,480' Maximum **Camps:** 5 Staffed, 4 Trail, 1 Layover  
**Conservation:** Whiteman Vega **Sectional Maps:** North, Valle Vidal

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 31



**Itinerary Number 31**

**Super Strenuous (minimum program time) - 86 miles**

If your crew is into GPS and land navigation, this "Geocaching Trek" is for you! Test your navigation skills in the Valle Vidal before geocaching your way into Ted Turner's Vermejo Park Ranch. Our Geographic Information Systems (GIS) Team set up a challenging course in rugged country with some of the most unique rock outcroppings and vistas that the southwest has to offer. Not one crew found all of the geocaches last summer. We are challenging your crew to be the first to locate them all! Start your trek at Sioux before participating in initiative games and challenge events at Dan Beard. From there, stop and help our staff with a search and rescue mission at Seally Canyon. You can bushwhack north over the ridge directly to Whiteman Vega to ride some of the best mountain biking trails in northern New Mexico. Hike across the site of a 2009 prescribed burn on your way to the north end of McCrystal Creek. From there, you will be able to preview your trip to Baldy before taking part in the astronomy program at Ring Place for the night. Make your way back to Philmont and spend two days at Ewells Park where you will continue to be amazed by the wildflowers in the meadow and the view of Baldy. On the second day, you will have time to explore the Aztec Mine at French Henry, climb Baldy, and visit historic Baldy Town. Visit the Continental Tie and Lumber Company at Pueblano to climb spar poles on your way to New Dean. Now for the geocaching... At Dean Cow, each crew will be given GPS units with the geocache locations entered into them. You will have a day and a half to find them all. Be amazed by the rock formations and if you pay close attention, you might even find a rock with Waite Phillips' initials (WP) carved into it! Spend the night where few other crews have the opportunity to stay at Slate Hill Heck Camp. Hike back to Dean Cow to drop off your GPS units and to cap off your trek with rock climbing and rappelling! This trek has it all!

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Sioux	Ranger Training	Camping HQ
3		DAN BEARD	Challenge Events, Leave No Trace Training/Camp	
4		WHITEMAN VEGA	Search and Rescue, Wilderness Medicine @ Seally Canyon; Mountain Biking	
5		RING PLACE	Side Hike to McCrystal Creek ruins; Historic Homestead, Astronomy, Folk Weather Forecasting	Ring Place
6		Upper Greenwood	Trail Camp	
7		Ewells Park	Gold Mining & Panning, Blacksmithing @ French Henry	
8		Ewells Park	Hike Baldy Mt., Visit Historic Baldy Town & Trading Post	Baldy Town
9		New Dean	Continental Tie and Lumber Company @ Pueblano, Hike via Flume/Elkhorn, Trail Camp	
10	d	Slate Hill Heck	Geocaching, Pick up GPS @ Dean Cow; Leave No Trace Trail Camp, Water @ Dean Cow	
11	s	DEAN COW	Return GPS, Rock Climbing & Rappelling	
12		CAMPING HEADQUARTERS	Hike to Heck Turnaround, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Ponil Turnaround to go to Sioux Camp  
Returns to Camping HQ on Day 12 from Heck Turnaround.

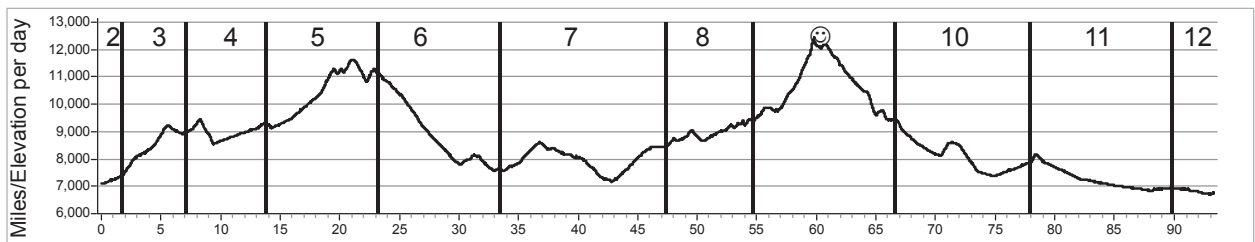
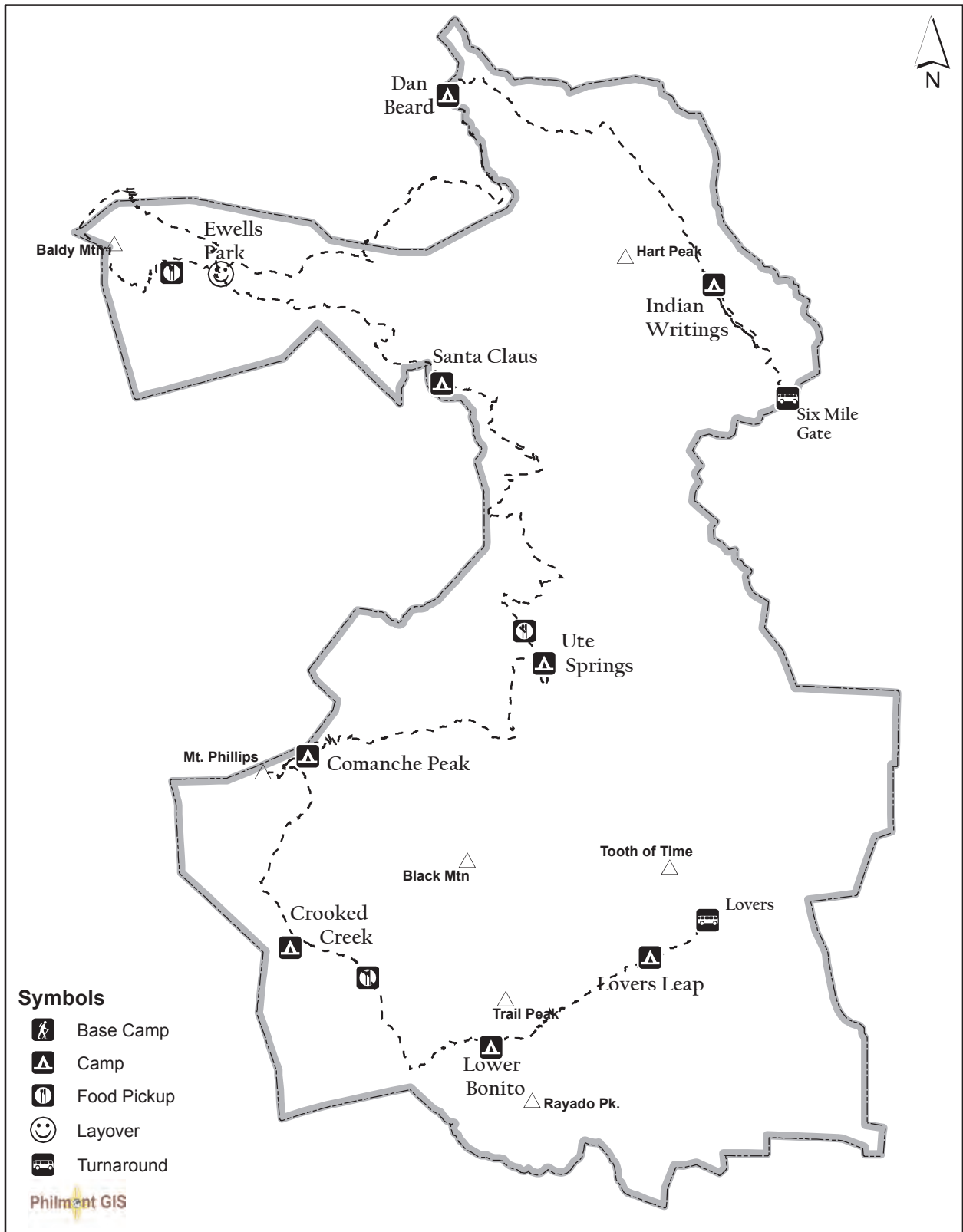
**Campsite Elevations:** 7,215' Minimum, 9,440' Maximum    **Camps:** 4 Staffed, 5 Trail, 1 Layover, 1 Dry Camp  
**Conservation:** Whiteman Vega    **Sectional Maps:** North, Valle Vidal

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

@



**Itinerary Number 32**

**Super Strenuous (minimum program time) - 91 miles**

*This trek will give your crew an opportunity to climb most of Philmont’s peaks, hike over Wilson Mesa, and see the best sunrise the Ranch has to offer at Comanche Peak! Start your trek by hiking over Lovers Leap. You will then climb spar poles and cut cross ties with the Continental Tie and Lumber Company at Crater Lake before camping at one of our most beautiful trail camps... Lower Bonito. Head to Beaubien to brand your boots or hike down to Fish Camp to tour Waite Phillips’ fishing lodge. Walk the banks of the Rayado all the way up to Porcupine and make your way to Crooked Creek for the night, where you will learn how the old homesteaders survived living in the mountains. Next, view Wheeler Peak, the Moreno Valley, and Baldy Mountain from the top of Mount Phillips before stopping at Comanche Peak for the night. Be sure to wake up early and hike just to the north of Comanche Peak Camp, where you will be able to view one of the best sunrises in the southwest at just above 11,000 feet. Enjoy the beautiful hike down cool Sawmill and Grouse Canyons on your way to Ute Springs. Begin your journey to the North Country and hike up Bear Canyon on your way to Santa Claus. The booming .50 caliber black powder rifles will beckon you to Miranda before camping at Ewells Park for the night. A two day stay at the pristine meadow will enable your crew to summit rugged Baldy Mountain, explore Lucien Maxwell’s Aztec Mine, and visit historic Baldy Town. Climb spar poles and cut cross ties with the Continental Tie and Lumber Company before hiking over Wilson Mesa to Dan Beard. At Dan Beard, your crew will have a chance to participate in initiative games and challenge events that are sure to capitalize on the teamwork they developed during the trek. Your last stop will be at Indian Writings, where you will tour the fascinating petroglyphs left by the ancient Ancestral Puebloan people around 1300 AD. Cap off your trek by seeing the world’s only known T-Rex track ... its right here in the North Ponil Valley!*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Lovers Leap	Ranger Training	Camping HQ
3		Lower Bonito	Continental Tie & Lumber Co. @ Crater Lake; Trail Camp	
4		CROOKED CREEK	Fly Tying, Fishing, Lodge Tour @ Fish Camp, Homesteading	Phillips Junction
5	d	Comanche Peak	Dry Camp—Water @ Red Hills	
6		Ute Springs	Trail Camp	
7		Santa Claus	Trail Camp	Ute Gulch
8		Ewells Park	Black Powder Rifles @ Miranda Trail Camp	
9		Ewells Park	Hike Baldy Mt.; Gold Panning & Mining, Blacksmithing @ French Henry; Visit Historic Baldy Town; Trail Camp	Baldy Town
10		DAN BEARD	Challenge Events	
11	s	INDIAN WRITINGS	Archaeology, Tour Petroglyphs	
12		CAMPING HEADQUARTERS	See World's Only Tyrannosaurus Rex Track Hike to 6-Mile Gate, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Lovers Turnaround to go to Lovers Leap Camp  
Returns to Camping HQ on Day 12 from 6-Mile Gate Turnaround.

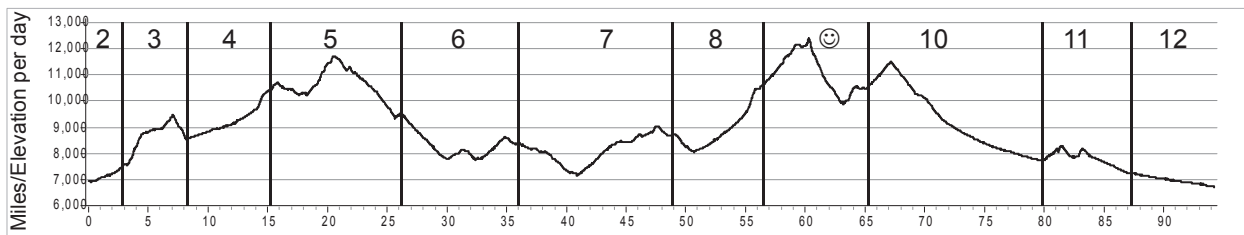
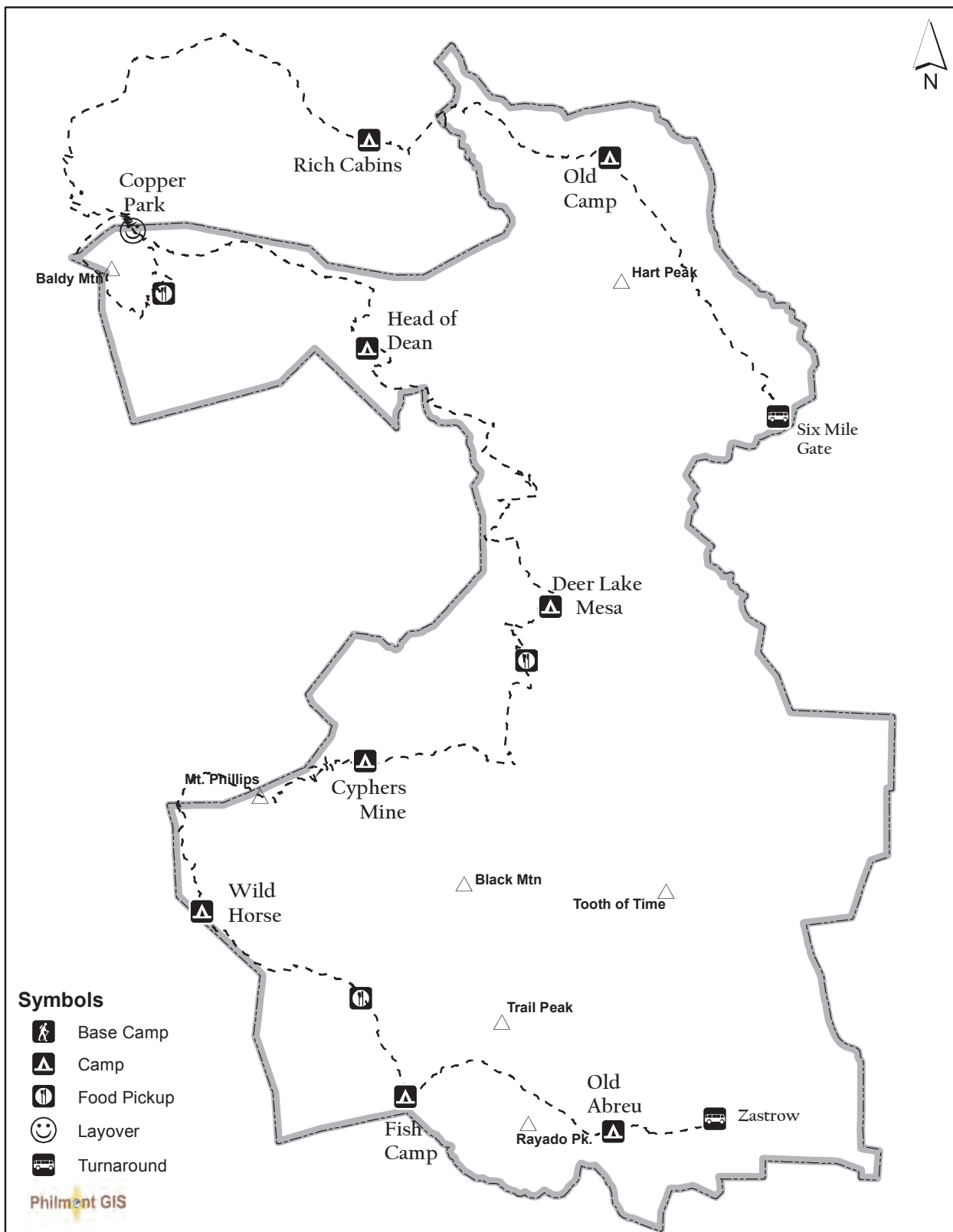
**Campsite Elevations:** 7,040' Minimum, 11,100' Maximum **Camps:** 3 Staffed, 6 Trail, 1 Layover, 1 Dry Camp  
**Conservation:** Old Camp **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 33



**Itinerary Number 33**

**Super Strenuous (minimum program time) - 94 miles**

*This trek will enable your crew to climb over Philmont's two tallest peaks ... Mount Phillips and Baldy Mountain! Drink a cool root beer at the Abreu cantina before resting by the banks of the Rayado River at Old Abreu Camp. You will have wonderful views of Rayado, Crater, and Lookout Peaks as you hike along the south side of the Rayado all the way to Fish Camp. At Fish, you will come to understand why Waite Phillips used to love spending time at his quiet fishing lodge in the mountains. Walk and fish the banks of the Agua Fria and Rayado just as our great benefactor did. Next, you'll see several enormous Douglas fir trees and learn how the old homesteaders survived in the mountains at Crooked Creek. Enjoy hiking through the beautiful meadow on your way to another gorgeous camp at Wild Horse. Get an early start the next morning and shoot booming .50 caliber black powder rifles at Clear Creek before summiting Mount Phillips. Enjoy the downhill hike to Cypher's Mine, where you will learn mining and blacksmithing skills before kicking back for a night of music with the staff at "The Stomp." Hike beautiful Sawmill Canyon or the North Fork Cimarroncito Creek on your way to Deer Lake Mesa Camp. Continue your journey north to Head of Dean, where you will participate in initiative games and challenge events that are sure to bring your crew together. Next, you will climb spar poles and cut cross ties with the Continental Tie and Lumber Company at Pueblano before hiking the South Ponil up to French Henry. Be amazed as you drop down into the pristine meadow at Copper Park. Your two day stay there will give your crew time to climb Baldy Mountain and visit historic Baldy Town before continuing your journey to Rich Cabins. Enjoy the evening entertainment, beautiful surroundings, and crisp air before moving on to Old Camp. Stop at Indian Writings to tour the fascinating petroglyphs left by the ancient Ancestral Puebloan people around 1300 AD and cap off your trek by seeing the world's only known T-Rex track... it's right here in the North Ponil Valley.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Old Abreu	Cantina @ Abreu, Ranger Training	Camping HQ
3		FISH CAMP	Fly Tying, Fishing, Lodge Tour	
4		Wild Horse	Homesteading @ Crooked Creek, Trail Camp	Phillips Junction
5	s	CYPHERS MINE	Black Powder Rifle @ Clear Creek; Gold Mining & Panning, "Stomp"	
6		Deer Lake Mesa	Trail Camp	Ute Gulch
7		HEAD OF DEAN	Challenge Events	
8		Copper Park	Continental Tie & Lumber Co. @ Pueblano; Gold Panning & Mining, Blacksmithing @ French Henry	
9		Copper Park	Side Hike Baldy Mt., Visit Historic Baldy Town & Trading Post; Trail Camp	Baldy Town
10		RICH CABINS	Hike via Greenwood Canyon, Homesteading	Rich Cabins
11		Old Camp	Trail Camp	
12		CAMPING HEADQUARTERS	Archaeology, Tour Petroglyphs @ Indian Writings, See T-Rex Track, Hike to 6-Mile Gate, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Zastrow Turnaround to go to Old Abreu Camp  
Returns to Camping HQ on Day 12 from 6-Mile Gate Turnaround.

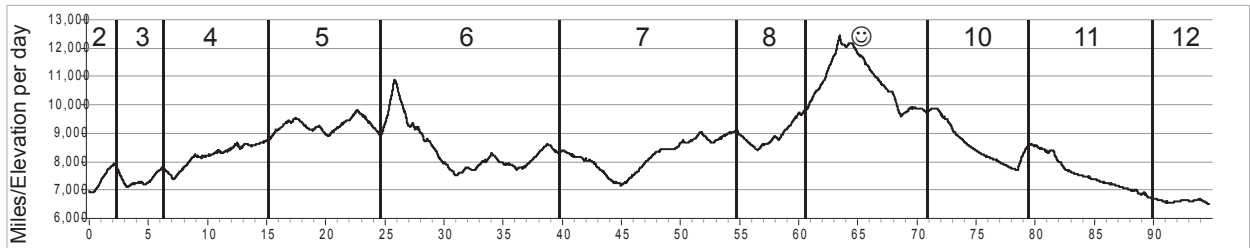
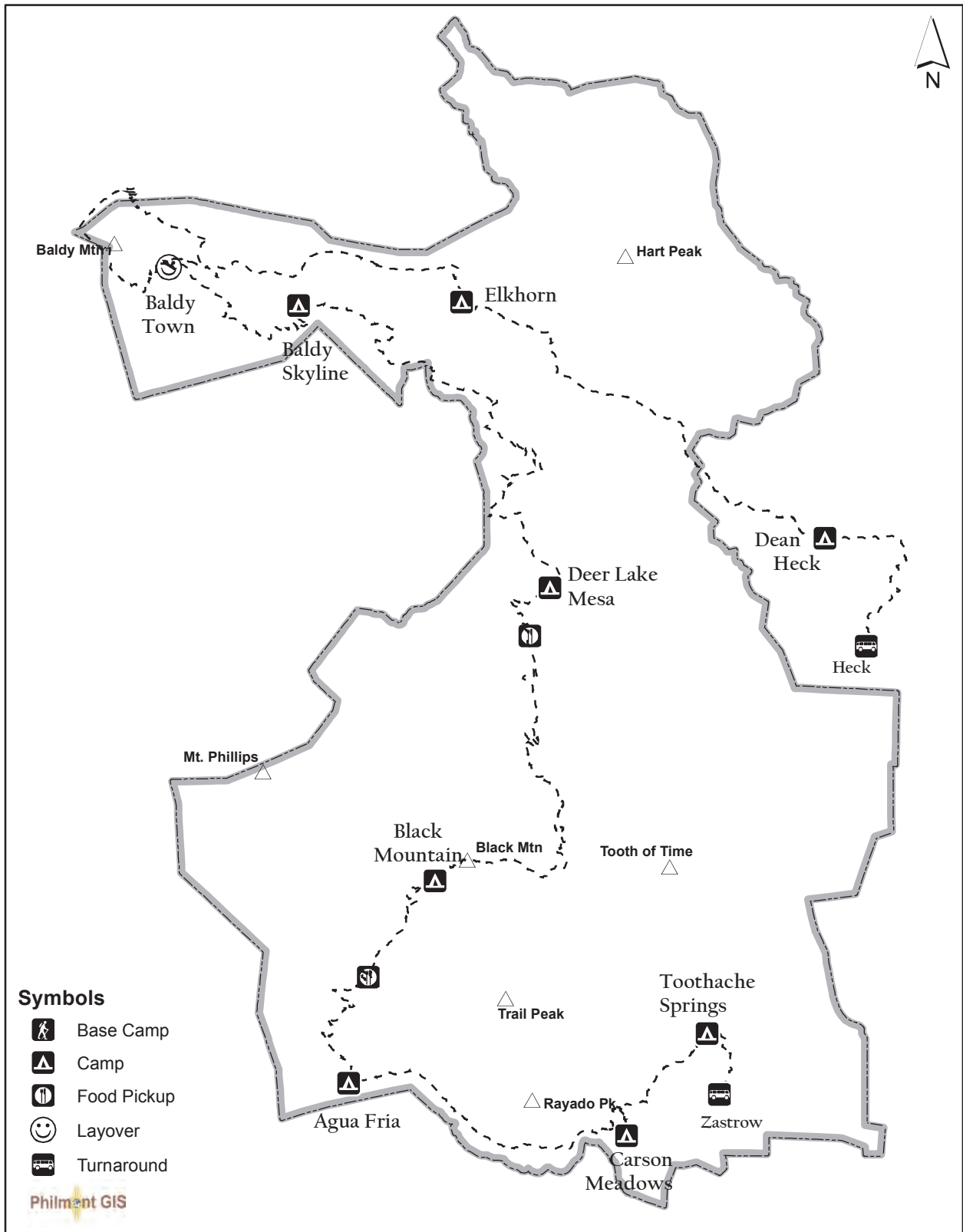
**Campsite Elevations:** 7,280' Minimum, 10,480' Maximum **Camps:** 4 Staffed, 5 Trail, 1 Layover  
**Conservation:** Old Camp **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 34



**Itinerary Number 34**

**Super Strenuous (minimum program time) - 95 miles**

*This one of a kind trek will give your crew a chance to see almost all of Philmont in one trip! Begin your trek by refreshing your land navigation skills on the geocache course at Zastrow. After completing the course, be one of the few crews to enjoy the sunset at Toothache Springs! From there, work together and use your camping and first aid skills to help the staff at Carson Meadows with a search and rescue mission. Enjoy the view of the pristine meadow and the Tooth of Time from the front porch swing. You will then understand why Waite Phillips enjoyed spending time at his fishing lodge while you fish the banks of the Agua Fria and Rayado at Fish Camp. Learn to tie flies and catch fish before hiking on to Agua Fria Camp. From Agua Fria, you will enjoy the hike to Black Mountain Camp where post-Civil War soldiers will let you shoot their booming .58 caliber black powder rifles. Wake up early and climb Black Mountain, visit the Demonstration Forest, and hike by Window Rock on your way to Deer Lake Mesa Camp. Your next day will have a gorgeous view of the Ute Valley and Baldy Mountain from Visto Grande before you continue your journey to the North Country and Baldy Skyline. A two day stay at Baldy Town will give you a chance to throw tomahawks at Miranda, climb Baldy Mountain, explore Lucien Maxwell's Aztec Mine, and tour the historic mining town. Recap your mountaintop experience with a gorgeous view at Ewells Park on your way to climb spar poles and cut railroad ties with the Continental Tie and Lumber Company at Pueblano. From there, the hike to Elkhorn will give you views of Little Costilla, the Culebra Range, and the Spanish Peaks to the north. Test your rock climbing skills at Dean Cow before hiking past unique rock outcroppings and reflecting on the journey at Dean Heck Camp.*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2		Toothache Springs	Land Navigation, Geocaching @ Zastrow, Ranger Training	Camping HQ
3		CARSON MEADOWS	Mexican Homestead & Cantina @ Abreu; Search & Rescue, Wilderness Medicine	
4		Agua Fria	Fly Tying, Fishing, Lodge Tour @ Fish Camp	
5		BLACK MOUNTAIN	Post Civil War Settlers, Blacksmithing, Black Powder Rifle	Phillips Junction
6		Deer Lake Mesa	Hike Black Mountain, Visit Demonstration Forest, Window Rock, & Hidden Valley, Trail Camp	Ute Gulch
7		Baldy Skyline	Trail Camp	
8	s	BALDY TOWN	Mountain Man Rendezvous @ Miranda	
9	s	BALDY TOWN	Hike Baldy Mt.; Gold Panning & Mining @ French Henry; Visit Historic Baldy Town	Baldy Town
10		Elkhorn	Continental Tie & Lumber Company @ Pueblano, Trail Camp	
11		Dean Heck	Rock Climbing & Rappelling @ Dean Cow, Leave No Trace Trail Camp	
12		CAMPING HEADQUARTERS	Hike to Heck Turnaround, Awards Campfire	

Departs from Camping Headquarters on Day 2 for Zastrow Turnaround to go to Toothache Springs Camp  
Returns to Camping HQ on Day 12 from Heck Turnaround.

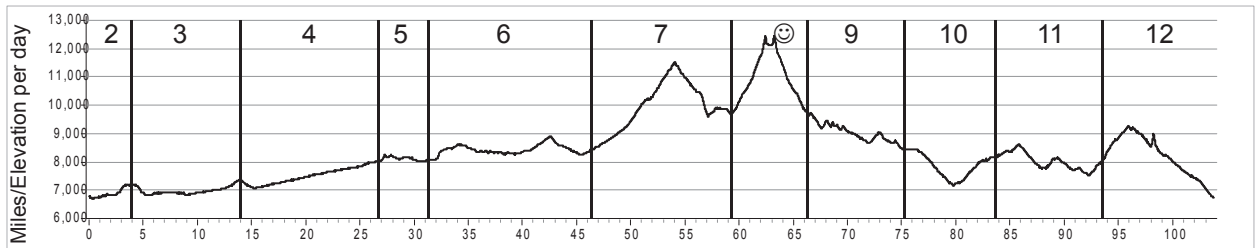
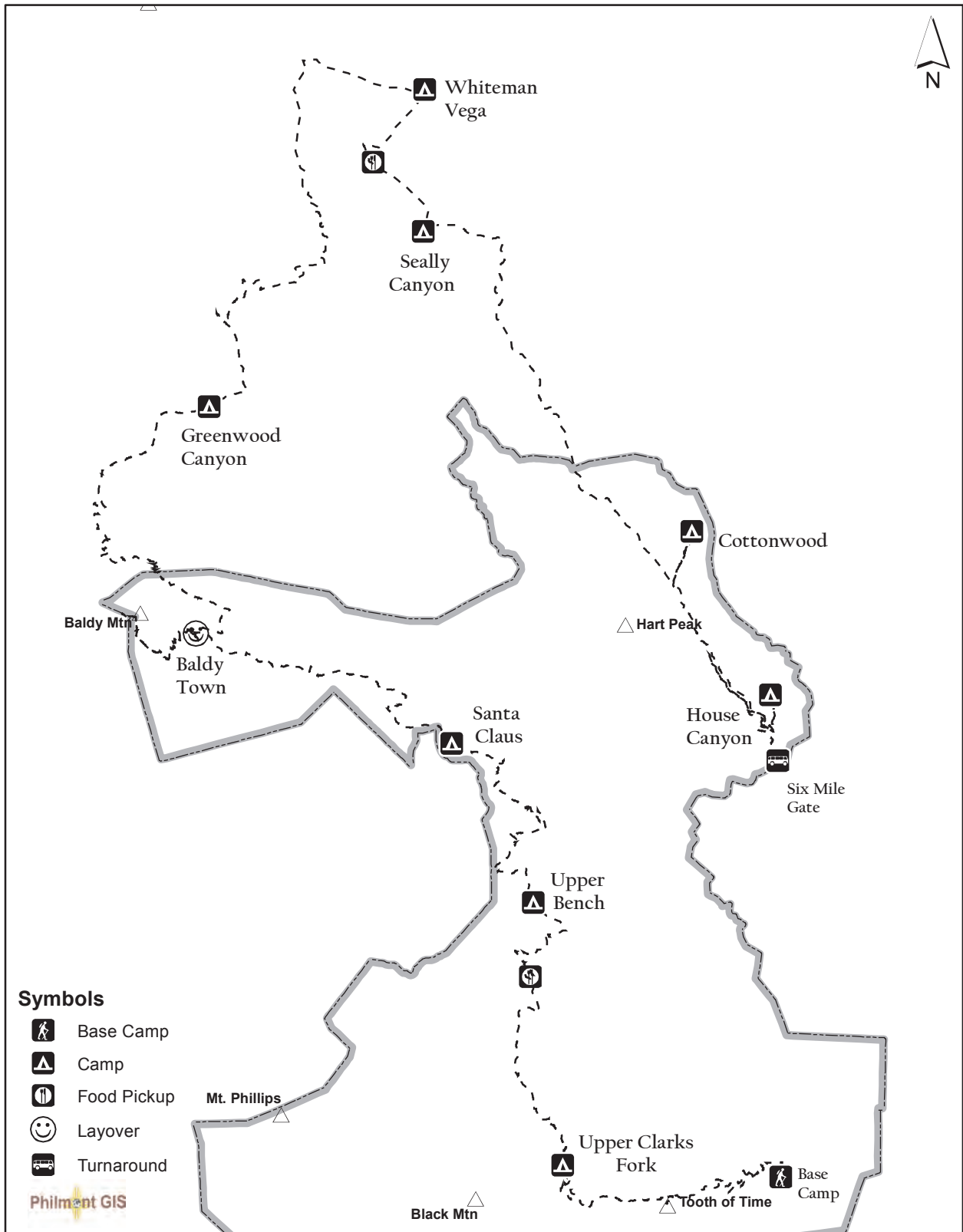
**Campsite Elevations:** 7,180' Minimum, 9,825' Maximum    **Camps:** 4 Staffed, 5 Trail, 1 Layover  
**Conservation:** Baldy Town    **Sectional Maps:** South, North

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

# Itinerary 35



**Itinerary Number 35**

**Super Strenuous (minimum program time) - 104 miles**

*If your training hikes were a breeze and your crew is ready for Philmont's biggest challenge, this trek is for you! Our longest trek covers it all, but will still provide your crew with many program opportunities. Be amazed by the beauty of the Valle Vidal, the height of Baldy Mountain, and the ruggedness of the Tooth of Time! Start off by seeing the world's only known T-Rex track... it's right here in the North Ponil Valley! Watch a gorgeous sunset at House Canyon Camp and wake up to visit the fascinating petroglyphs left by the ancient Ancestral Puebloan people around 1300 AD at Indian Writings. Test your navigation skills by taking beautiful Abran Canyon or hike the North Ponil up to Seally Canyon. Use your camping and first aid skills to help the Seally staff with a search and rescue mission that will bring your crew together. Bushwhack the ridgeline to the north for some gorgeous views on your way to tour historic Ring Place. From there, hit some of northern New Mexico's finest mountain biking trails at Whiteman Vega. You will then have the option to view Baldy Mountain from one of the most beautiful meadows in the Valle Vidal, at the north end of McCrystal Creek, before hiking to Greenwood Canyon. The next day, you'll hike gorgeous Greenwood Canyon all the way to Copper Park and Baldy Town. Your two day stay at Baldy Town will give you a chance to climb Baldy Mountain, explore Lucien Maxwell's Aztec Mine, and tour the historic mining town. Shoot booming .50 caliber black powder rifles and throw tomahawks at Miranda before hiking over to Santa Claus. Your journey south will start there! Enjoy the vistas you will see as you enter Bear Canyon and enjoy reviewing your Baldy ascent from the north rim of Deer Lake Mesa. Enjoy the stay at Upper Bench before passing through Hidden Valley, by Window Rock, and through the Demonstration Forest on your way to Clark's Fork. Be sure to brand your boots before leaving for Upper Clark's Fork and the Tooth of Time!*

Day	Note	Camp	Program Features	Food Pickup
1		CAMPING HEADQUARTERS	Opening Campfire	
2	d	House Canyon	See World's Only Tyrannosaurus Rex Track Dry Camp—Water @ Anasazi, Ranger Training	Camping HQ
3		Cottonwood	Archaeology, Tour Petroglyphs @ Indian Writings, Trail Camp	
4		SEALLY CANYON	Search and Rescue, Wilderness Medicine, Leave No Trace Training/Camp	
5		WHITEMAN VEGA	Mountain Biking	Ring Place
6		Greenwood Canyon	Cross Country Hike over to McCrystal Creek & down through the meadows; Trail Camp	
7	s	BALDY TOWN	Gold Mining & Panning, Blacksmithing @ French Henry	
8	s	BALDY TOWN	Side Hike Baldy Mt., Visit Baldy Town Commissary & Trading Post	Baldy Town
9		Santa Claus	Mountain Man Rendezvous, Black Powder Rifle @ Miranda; Trail Camp	
10		Upper Bench	Trail Camp	Ute Gulch
11		Upper Clarks Fork	Western Lore, Branding, Chuck Wagon Dinner, Cowboy Campfire @ Clarks Fork	
12		CAMPING HEADQUARTERS	Hike in via Tooth of Time, Awards Campfire	

Departs from Camping Headquarters on Day 2 for 6-Mile Gate Turnaround to go to House Canyon Camp  
Hike in to Camping HQ via Tooth of Time.

**Campsite Elevations:** 7,360' Minimum, 9,825' Maximum    **Camps:** 3 Staffed, 6 Trail, 1 Layover, 1 Dry Camp  
**Conservation:** Whiteman Vega    **Sectional Maps:** South, North, Valle Vidal

**NOTE:** (d) = Dry Camp  
(s) = Showers may be available

*Crews passing through staff camps will have an opportunity to participate in some, but not all, program opportunities in the camp, based on availability.*

**NO CHANGES ARE POSSIBLE FOR CAMPS, FOOD PICKUPS, OR BUS TRANSPORTATION AFTER ITINERARY SELECTION.**

## SPECIAL INDIVIDUAL TREK EXPERIENCES

In addition to regular expeditions for crews of seven to 12 members, Philmont offers several special programs that are available to individuals and smaller groups. These include:

### Rayado Trek

Older Scouts and Venturers (not coed crews) who have mastered basic outdoor skills should consider applying for the challenging and selective Rayado Trek program. Rayado participants will experience more of Philmont's backcountry and will have program opportunities not available to Expedition campers. Rayado is unparalleled for developing outdoor leadership, group dynamics, wilderness problem solving, and advanced outdoor skills. A Rayado Trek encourages participants to attain a high level of personal growth and self-reliance. Rayado is a twenty (20) day program. Participants depart the morning of the twenty-first (21st) day (July 10 and August 7 are departure dates).

#### 2012 Dates:

Session #1	<b>June 20 – July 10</b>	Session #2	<b>July 18 – August 7</b>
Cost:	\$690.00		
Duration:	20 days and nights		
Age:	15 by program start date, but not 21 by its conclusion		

### Trail Crew Trek

The Trail Crew Trek Program features an intense trail building training course while hiking through the Ranch. Participants will learn the newest "best practices" of trail construction and maintenance and will be introduced to the William T. Hornaday Conservation Award. Leadership skills, Leave No Trace techniques, and advanced outdoor skills are also part of the program. The Trail Crew Trek is a fourteen (14) day program. Participants depart the morning of the fifteenth (15th) day (June 28 and August 9 are departure dates).

#### 2012 Dates:

Session #1	<b>July 14 – 28</b>	Session #2	<b>July 26 – August 9</b>
Cost:	\$310.00		
Duration:	14 days and nights		
Age:	16 by program start date, but not 21 by its conclusion		

### ROCS (Roving Outdoor Conservation School)

The Roving Outdoor Conservation School is an exciting program for Scouts and Venturers who have an interest in conservation and natural resource management. As the crew hikes the ranch, the participants camp in many of the different forest types and participate in activities in some of the following areas: forestry, fire ecology, fisheries management, wildlife management, geology, watershed management, and range management. The crew will work on a number of conservation projects on Philmont property and other land the Ranch has a special use permit for, including the U.S. Forest Service Valle Vidal Unit. ROCS is a twenty-one (21) day program. Participants depart the morning of the twenty-second (22nd) day (July 7, 14, 21, 28, & Aug 4 are departure dates)

#### 2012 Dates:

Session #1	<b>June 16 – July 7</b>	Session #2	<b>June 23 – July 14</b>
Session #3	<b>June 30 – July 21</b> ( <i>Female session</i> )		
Session #4	<b>July 7 – July 28</b>	Session #5	<b>July 14 – August 4</b>
Cost:	\$475.00		
Duration:	21 days and nights		
Age:	16 by program start date, but not 21 by its conclusion		

## Ranch Hands

Ranch Hands is a program for Scouts and Venturers who have knowledge of horsemanship and horse care and want to expand their skills and experience. The Ranch Hand crew will spend eight days working in the horse department hauling hay, saddling, daily chores, and other horse program tasks. Then they will participate in their own special Cavalcade itinerary trek for eight days. Ranch Hands is a sixteen (16) day program. Participants depart the morning of the seventeenth (17<sup>th</sup>) day (July 23 is a departure date).

**2012 Dates: July 7 – July 23**

Cost: \$200.00

Duration: 16 days and nights

Age: 16 by program start date, but not 21 by its conclusion

## Order of the Arrow Trail Crew

The Order of the Arrow offers an opportunity for Arrowmen to join together in cheerful service and the formation of lasting brotherhood on the trails at Philmont. The first week focuses on trail construction and maintenance under the guidance of Philmont trail crew foremen. The second week is a seven day backpacking trek that is designed by the participants. The Trail Crew Trek is a fourteen (14) day program. Participants depart the morning of the fifteenth (15<sup>th</sup>) day (June 22, 29, July 6, 13, 20, 27 are departure dates).

**2012 Dates:**

Session #1 **June 8 – 22**

Session #2 **June 15 – 29**

Session #3 **June 22 – July 6**

Session #4 **June 29 – July 13**

Session #5 **July 6 – 20**

Session #6 **July 13 – 27**

Cost: \$200.00

Duration: 14 days and nights

Age: 16 by program start date, but not 21 by its conclusion

## Philmont Staff Positions

Each season, Philmont employs more than 1,000 staff members to operate and support Philmont's program, Training Center, food service, maintenance, and ranching museums, and to assist the administrative staff. A wide variety of paid positions are available, including rangers, backcountry program counselors, and Training Center and base camp support staff.

The majority of contracts coincide with the summer season, from late May through mid-August, though some temporary positions are available at other times to support the spring, fall, and winter programs. All staff members, no matter what their job is or where they work, have a very important role to play in the total success of Philmont.

More information on staff positions and application forms may be found on the Philmont website at [www.PhilmontScoutRanch.org](http://www.PhilmontScoutRanch.org).

For additional information about any of these special individual Philmont Experiences please contact Philmont Scout Ranch at (575) 376-2281 or [camping@PhilmontScoutRanch.org](mailto:camping@PhilmontScoutRanch.org)

Additional information and application forms are available at [www.PhilmontScoutRanch.org](http://www.PhilmontScoutRanch.org)

## Special Fall and Winter Philmont Programs

### Autumn Adventure

The fall is a great time to experience Philmont. Autumn Adventure treks are scheduled from September through October. Each trek can be scheduled to fit the schedule of the group attending and can vary from a leisurely day hike to an extended backpacking expedition.

Autumn Adventure is open to crews of seven to 12 participants and will be accompanied by an Autumn Adventure guide. Larger groups are organized into multiple crews. A crew may be assembled from a Boy Scout Troop or Venturing Crew, or an all-adult group such as unit, district, or council committee members. All participants must be registered members of the BSA.

Youth participants must be at least 14 years of age or in the eighth grade and at least 13 years of age at the time of participation and youth groups must be accompanied by at least two adult leaders. Coed youth groups must have at least one adult male and one adult female leader.

Every participant is required to have a current medical examination within the previous 12 months and meet requirements for physical condition. Philmont requires at least one crew member be certified in CPR and Wilderness First Aid.

There are four programs offered through Autumn Adventure:

- **Council/Group Trek Planning** - Cover pre-trek planning and training, visit areas of the ranch that you are interested in seeing on your summer trek. This is a great time for adults to see what it takes to bring a crew to Philmont. You will have a chance to meet with some of the key Philmont leadership as well.
- **High Adventure Planning** - Learn techniques and tips for planning a High Adventure trip for your unit. You will have a chance to see how Philmont puts together a High Adventure trek so that you can plan one for your home unit.
- **All-Adult Crews** - A great opportunity for team building and planning for your troop, district, or council. What better way to bring a group together than fly fishing on the Rayado River or taking in the changing aspen?
- **Traditional Crews** - A great experience for Scouts with extra time in the fall. This experience is for crews of 7 to 12 members with youth giving leadership to the crew. You will have a chance to experience the outdoors at its best.

### Winter Adventure - Philmont's Cold Weather Camping Program

Participants in Winter Adventure learn to camp comfortably in cold weather and enjoy Philmont's beauty in winter. Crews hike through the backcountry, sleep in tents or snow shelters, and participate in activities such as ski touring, snow shelter building, and winter ecology.

Winter Adventure expeditions are scheduled around weekends from late December through March. Space is limited, and each season fills up quickly, so make your reservations early!

The Winter Adventure program is available to crews of 6-12 participants, and will be accompanied by a Winter Adventure guide. A crew may be assembled from a Boy Scout Troop or Venturing Crew, and must have a majority of youth participants. All participants must be registered members of the BSA.

Each crew must have at least two registered adult advisers. One of the advisers must be at least 21 years of age or older; the second adviser must be at least 18 years of age. For coed Venturing crews, there must be a male and a female adviser, both at least 21 years of age or older. Youth participants must be at least 13 years of age or in the eighth grade at the time of participation.

Every participant must be in good physical condition and present an Annual BSA Health and Medical Record form with a current (within the past 12 months) medical examination filled out by their physician.

After an initial period of training, several program options are available to each group depending on its interests, the weather, and snow conditions. The program takes place in the backcountry, sleeping in tents or snow shelters (if conditions permit), and including activities such as ski touring, snow shelter building, snow camping, winter ecology, hiking, and use of winter tools and equipment.

A typical Winter Adventure trek lasts three days, scheduled over a weekend, but the length of the trek can be adjusted to fit the schedule of the group attending. However, groups that wish to limit their trek to only the weekend will have limited time for program activities.

- **Special Holiday Program** - Philmont offers a special deal on Winter Adventure between Christmas and New Year's,
- **Cold Weather Camping Program** - Winter Adventure is based on Northern Tier's Okpik program, which teaches participants how to camp comfortably during cold winter months,
- **Learn Winter Camping Basics** - With the help of a trained Winter Adventure guide, you will learn to eat, camp, cross-country ski, build snow shelters, and hike with snowshoes.
- **Camp Comfortably in the Cold** - Winter Adventure's main goal is to teach crews how to be "comfortably cool" while out in the cold, giving Scouts skills to take home and use in their own cold weather camping programs,
- **Downhill Skiing Package** - For a small extra fee, you can add a day of downhill skiing at the beautiful Angel Fire Ski Resort when you participate in Winter Adventure. This is only available Mondays through Fridays from January 2 through the first week of March.

### **Leave No Trace Master Educator**

The five-day Master Educator course is designed for Scouting leaders who are actively teaching outdoor skills or providing recreation information to the public. This valuable training is recognized throughout the world by the outdoors industry, land management agencies, and the outdoor recreation community. Master Educators can train others in Leave No Trace skills as well as facilitate Leave No Trace Trainer courses and awareness workshops.

This course is offered during one week of the Autumn Adventure season. The 2012 course will take place September 23 – 29. For more information, go to [www.PhilmontScoutRanch.org](http://www.PhilmontScoutRanch.org) or contact [camping@PhilmontScoutRanch.org](mailto:camping@PhilmontScoutRanch.org).

## **Philmont Training Center**

The Philmont Training Center (PTC) is the only national volunteer training center for the Boy Scouts of America. Since 1950, PTC has provided a unique environment for training volunteer and professional leaders and a fun family program for every member of the family. Each year, more than 6,000 Scouters and family members attend PTC.

The more than 50 week-long conferences feature the latest tools and techniques, audiovisuals, discussions, idea sharing, and activities led by a faculty of experienced Scouters. All registered Scouters are invited to attend training center courses.

Course offerings, prices, and registration information may be found on the Philmont website at [www.PhilmontScoutRanch.org](http://www.PhilmontScoutRanch.org).

## Appendix A — Wilderness First Aid Equivalent Offerings

Training equivalent to American Red Cross Wilderness First Aid can be obtained from the following nationally-recognized organizations:

<b>Organization</b>	<b>Website</b>
American Red Cross <i>Wilderness and Remote First Aid</i>	<a href="http://www.redcross.org">www.redcross.org</a>
American Safety and Health Institute	<a href="http://www.ashinstitute.org">www.ashinstitute.org</a>
Emergency Care and Safety Institute	<a href="http://www.ESCIInstitute.org">www.ESCIInstitute.org</a>
National Outdoor Leadership School (Wilderness Medicine Institute)	<a href="http://www.nols.edu/wmi/">www.nols.edu/wmi/</a>
National Safety Council	<a href="http://www.nsc.org">www.nsc.org</a>
National Ski Patrol – Outdoor Emergency Care	<a href="http://www.nsp.org">www.nsp.org</a>
Stonehealth Open Learning Opportunities (SOLO)	<a href="http://www.soloschools.com">www.soloschools.com</a>
The Mountaineers	<a href="http://www.mountaineers.org">www.mountaineers.org</a>
Wilderness Medical Associates (WMA)	<a href="http://www.wildmed.com">www.wildmed.com</a>
Wilderness Medical Society (WMS)	<a href="http://www.wms.org">www.wms.org</a>
Wilderness Medicine Outfitters	<a href="http://www.wildernessmedicine.com">www.wildernessmedicine.com</a>
Wilderness Medicine Training Center	<a href="http://www.wildmedcenter.com">www.wildmedcenter.com</a>
Wilderness Safety Council	<a href="http://www.wfa.net">www.wfa.net</a>
Wilderness Safety & Emergency Response (W.I.S.E.R.)	<a href="http://www.wiser-wfr.com">www.wiser-wfr.com</a>

## **Appendix B — Recognized Certifications In Lieu of Wilderness First Aid**

A member of the crew with one of the following certifications may substitute for the Wilderness First Aid requirement. Proof of the certification must be brought to Philmont for verification during Day 1 check-in.

Wilderness First Responder

Outdoor Emergency Care

EMT Basic, Intermediate, or Paramedic

Military Corpsman or Medic

Registered Nurse

Nurse Practitioner

Physician's Assistant

MD or DO

## Appendix C — Philmont Height and Weight Limits

The maximum weight for any participant in a Cavalcade Trek or for horse rides is 200 lbs. Under no circumstances will any individual weighing more than 295 pounds be permitted to participate in backcountry programs. This requirement is necessary because of limitations of rescue equipment and for safety of search and rescue personnel.

Individuals who do not meet Philmont’s weight for height requirements will not be allowed on the trail and will be sent home at their own expense.

Height (inches)	Recommended Weight (lbs)	Allowable Exception	Maximum Acceptable
60	97 - 138	139-166	166
61	101-143	144-172	172
62	104-148	149-178	178
63	107-152	153-183	183
64	111-157	158-189	189
65	114-162	163-195	195
66	118-167	168-201	201
67	121-172	173-207	207
68	125-178	179-214	214
69	129-185	186-220	220

Height (inches)	Recommended Weight (lbs)	Allowable Exception	Maximum Acceptable
70	132-188	189-226	226
71	136-194	195-233	233
72	140-199	200-239	239
73	144-205	206-246	246
74	148-210	211-252	252
75	152-216	217-260	260
76	156-222	223-267	267
77	160-228	229-274	274
78	164-234	235-281	281
79 & over	170-240	241-295	295

*This table is based on the revised Dietary Guidelines for Americans from the U.S. Dept. of Agriculture and the Dept. of Health & Human Services.*

A water-displacement test to determine percent body fat will also be accepted in lieu of the height-weight guidelines. Women will need to have a body fat of 20% or less and men will need to have a body fat of 15% or less to be qualified to participate. No other form of test to determine percent body fat (DEXA scan, skin fold, etc.) will accepted by Philmont.

## Appendix D — Public Transportation Providers

Philmont does not endorse any agency or vendor listed in this publication, but provides this information to assist groups in making travel and lodging arrangements.

- Airlines to Denver (270 miles from Philmont), Colorado Springs (190 miles) Pueblo (159 miles), Albuquerque (220 miles), and Amarillo (220 miles) — obtain chartered bus directly to Philmont **OR** Greyhound Lines (800-231-2222) to Raton and Philmont bus to/from Philmont.
- Charter bus service arranged at home — direct to Philmont.
- Amtrak Train (800-872-7245 or [www.Amtrak.com](http://www.Amtrak.com)) to Raton — Philmont bus to/from Philmont.
- Amtrak Train to Denver — obtain charter bus directly to Philmont or Greyhound Lines (800-231-2222) to Raton and Philmont bus to/from Philmont.

Inquire with airline reservations personnel about supplemental chartered airline services offering packaged plans with reduced group rates.

Travel companies serving Philmont include the following:

*(For an updated list with additional information to this listing, email [camping@PhilmontScoutRanch.org](mailto:camping@PhilmontScoutRanch.org).)*

Name	Telephone	E-mail	Website	Service
<b>Advantage Rent-A-Car</b>	505-247-1066			Albuquerque, rentals available
<b>American Tour Bus Company</b>	505-342-2303, 505-342-2304 fax	<a href="mailto:americantoursinc@email.com">americantoursinc@email.com</a>	<a href="http://www.americantoursinc.com">www.americantoursinc.com</a>	charter service from Albuquerque
<b>Blue Sky Adventures</b>	877-225-8375		<a href="http://www.blueskyadventures.net">www.blueskyadventures.net</a>	charter service from Albuquerque, Denver, or Colorado Springs
<b>Faust's Transportation</b>	505-758-3410			charter service from Albuquerque
<b>Follow The Sun, Inc.</b>	866-428-4786	<a href="mailto:info@ftstours.com">info@ftstours.com</a>	<a href="http://www.ftstours.com">www.ftstours.com</a>	charter service from Albuquerque
<b>Global Transportation</b>	303-298-1585	<a href="mailto:info@globaltransportation.us">info@globaltransportation.us</a>	<a href="http://www.globaltransportation.us">www.globaltransportation.us</a>	charter service from Colorado
<b>Gray Line of Colorado Springs</b>	800-345-8197	<a href="mailto:joanie@coloradograyline.com">joanie@coloradograyline.com</a>		provides transfer services to/from Philmont for groups or individuals from Colorado Springs Airport
<b>Gray Line of Denver</b>	800-348-6877		<a href="http://www.grayline.com/denver">www.grayline.com/denver</a>	provides daily transfer services to/from Philmont for groups or individuals from Denver International Airport and Denver Amtrak
<b>Greyhound Charter Services</b>	800-454-2487		<a href="http://www.greyhound.com">www.greyhound.com</a>	
<b>Herrera Coaches, Inc.</b>	505-242-1108, 505-242-1125 fax		<a href="http://www.herreracoach.com">www.herreracoach.com</a>	
<b>Hertz Rent-a-Car</b>	303-598-1485	<a href="mailto:trthomas@hertz.com">trthomas@hertz.com</a>	<a href="http://www.hertz.com">www.hertz.com</a>	Rental service from Denver, Colorado Springs, or Raton (airport)
<b>Leading The Way Tours, Inc.</b>	866-696-5073	<a href="mailto:Christine@leadingthewaytours.com">Christine@leadingthewaytours.com</a>	<a href="http://www.leadingthewaytours.com">www.leadingthewaytours.com</a>	charter services from Colorado Springs, Denver, or Albuquerque
<b>Main Event Transportation</b>	888-881-2819		<a href="http://www.ScoutTransport.com">www.ScoutTransport.com</a>	from Albuquerque
<b>NewMexiTour</b>	888-355-8687	<a href="mailto:newmexitour@yahoo.com">newmexitour@yahoo.com</a>	<a href="http://www.newmexitour.com">www.newmexitour.com</a>	from Albuquerque

Name	Telephone	E-mail	Website	Service
Pacesetter	800-877-6001	<a href="mailto:sales@pacesetterbus.com">sales@pacesetterbus.com</a>		provides service from Denver (airport or Amtrak) and Colorado Springs
Ramblin' Express	800-772-6254, 719-590-8687	<a href="mailto:info@ramblinexpress.com">info@ramblinexpress.com</a>	<a href="http://www.ramblinexpress.com">www.ramblinexpress.com</a>	service in the Rocky Mountain region
Star Limo, LLC	505-848-9999	<a href="mailto:info@505starlimo.com">info@505starlimo.com</a>	<a href="http://www.505starlimo.com">www.505starlimo.com</a>	Van & Mini-bus service from Albuquerque
Thrifty Car Rental	800-847-4389			7 or 12 passenger vans available to rent from Albuquerque, based on availability

For information regarding Philmont bus service to and from Raton, contact Philmont Reservations at (575) 376-2281.

